

# Platform Security Architecture — cryptography and keystore interface

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# Chapter 1

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### 2.1 Class List

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## Chapter 4

# Module Documentation

### 4.1 Implementation-specific definitions

#### Typedefs

- typedef `_unsigned_integral_type_ psa_key_handle_t`  
*Key handle.*

#### 4.1.1 Detailed Description

#### 4.1.2 Typedef Documentation

##### 4.1.2.1 typedef `_unsigned_integral_type_ psa_key_handle_t`

Key handle.

This type represents open handles to keys. It must be an unsigned integral type. The choice of type is implementation-dependent.

0 is not a valid key handle. How other handle values are assigned is implementation-dependent.

## 4.2 Library initialization

### Functions

- [psa\\_status\\_t psa\\_crypto\\_init](#) (void)

*Library initialization.*

#### 4.2.1 Detailed Description

#### 4.2.2 Function Documentation

##### 4.2.2.1 [psa\\_status\\_t psa\\_crypto\\_init](#) ( void )

Library initialization.

Applications must call this function before calling any other function in this module.

Applications may call this function more than once. Once a call succeeds, subsequent calls are guaranteed to succeed.

If the application calls other functions before calling [psa\\_crypto\\_init\(\)](#), the behavior is undefined. Implementations are encouraged to either perform the operation as if the library had been initialized or to return [PSA\\_ERROR\\_BAD\\_STATE](#) or some other applicable error. In particular, implementations should not return a success status if the lack of initialization may have security implications, for example due to improper seeding of the random number generator.

#### Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_ENTROPY</a>	

## 4.3 Key policies

### Macros

- `#define PSA_KEY_POLICY_INIT {0}`
- `#define PSA_KEY_USAGE_EXPORT ((psa_key_usage_t)0x00000001)`
- `#define PSA_KEY_USAGE_ENCRYPT ((psa_key_usage_t)0x00000100)`
- `#define PSA_KEY_USAGE_DECRYPT ((psa_key_usage_t)0x00000200)`
- `#define PSA_KEY_USAGE_SIGN ((psa_key_usage_t)0x00000400)`
- `#define PSA_KEY_USAGE_VERIFY ((psa_key_usage_t)0x00000800)`
- `#define PSA_KEY_USAGE_DERIVE ((psa_key_usage_t)0x00001000)`

### Typedefs

- `typedef struct psa_key_policy_s psa_key_policy_t`
- `typedef uint32_t psa_key_usage_t`

*Encoding of permitted usage on a key.*

### Functions

- `void psa_key_policy_set_usage (psa_key_policy_t *policy, psa_key_usage_t usage, psa_algorithm_t alg)`  
*Set the standard fields of a policy structure.*
- `psa_key_usage_t psa_key_policy_get_usage (const psa_key_policy_t *policy)`  
*Retrieve the usage field of a policy structure.*
- `psa_algorithm_t psa_key_policy_get_algorithm (const psa_key_policy_t *policy)`  
*Retrieve the algorithm field of a policy structure.*
- `psa_status_t psa_set_key_policy (psa_key_handle_t handle, const psa_key_policy_t *policy)`  
*Set the usage policy on a key slot.*
- `psa_status_t psa_get_key_policy (psa_key_handle_t handle, psa_key_policy_t *policy)`  
*Get the usage policy for a key slot.*

#### 4.3.1 Detailed Description

#### 4.3.2 Macro Definition Documentation

##### 4.3.2.1 `#define PSA_KEY_POLICY_INIT {0}`

This macro returns a suitable initializer for a key policy object of type `psa_key_policy_t`.

##### 4.3.2.2 `#define PSA_KEY_USAGE_DECRYPT ((psa_key_usage_t)0x00000200)`

Whether the key may be used to decrypt a message.

This flag allows the key to be used for a symmetric decryption operation, for an AEAD decryption-and-verification operation, or for an asymmetric decryption operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the private key.

#### 4.3.2.3 `#define PSA_KEY_USAGE_DERIVE ((psa_key_usage_t)0x00001000)`

Whether the key may be used to derive other keys.

#### 4.3.2.4 `#define PSA_KEY_USAGE_ENCRYPT ((psa_key_usage_t)0x00000100)`

Whether the key may be used to encrypt a message.

This flag allows the key to be used for a symmetric encryption operation, for an AEAD encryption-and-authentication operation, or for an asymmetric encryption operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the public key.

#### 4.3.2.5 `#define PSA_KEY_USAGE_EXPORT ((psa_key_usage_t)0x00000001)`

Whether the key may be exported.

A public key or the public part of a key pair may always be exported regardless of the value of this permission flag.

If a key does not have export permission, implementations shall not allow the key to be exported in plain form from the cryptoprocessor, whether through [psa\\_export\\_key\(\)](#) or through a proprietary interface. The key may however be exportable in a wrapped form, i.e. in a form where it is encrypted by another key.

#### 4.3.2.6 `#define PSA_KEY_USAGE_SIGN ((psa_key_usage_t)0x00000400)`

Whether the key may be used to sign a message.

This flag allows the key to be used for a MAC calculation operation or for an asymmetric signature operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the private key.

#### 4.3.2.7 `#define PSA_KEY_USAGE_VERIFY ((psa_key_usage_t)0x00000800)`

Whether the key may be used to verify a message signature.

This flag allows the key to be used for a MAC verification operation or for an asymmetric signature verification operation, if otherwise permitted by the key's type and policy.

For a key pair, this concerns the public key.



### 4.3.3 Typedef Documentation

#### 4.3.3.1 typedef struct psa\_key\_policy\_s psa\_key\_policy\_t

The type of the key policy data structure.

Before calling any function on a key policy, the application must initialize it by any of the following means:

- Set the structure to all-bits-zero, for example:

```
1 psa_key_policy_t policy;
2 memset(&policy, 0, sizeof(policy));
```

- Initialize the structure to logical zero values, for example:

```
1 psa_key_policy_t policy = {0};
```

- Initialize the structure to the initializer [PSA\\_KEY\\_POLICY\\_INIT](#), for example:

```
1 psa_key_policy_t policy = PSA_KEY_POLICY_INIT;
```

- Assign the result of the function `psa_key_policy_init()` to the structure, for example:

```
1 psa_key_policy_t policy;
2 policy = psa_key_policy_init();
```

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

### 4.3.4 Function Documentation

#### 4.3.4.1 `psa_status_t psa_get_key_policy ( psa_key_handle_t handle, psa_key_policy_t * policy )`

Get the usage policy for a key slot.

##### Parameters

	<i>handle</i>	Handle to the key slot whose policy is being queried.
out	<i>policy</i>	On success, the key's policy.

##### Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.3.4.2 `psa_algorithm_t` `psa_key_policy_get_algorithm` ( `const` `psa_key_policy_t` \* *policy* )

Retrieve the algorithm field of a policy structure.

##### Parameters

<code>in</code>	<i>policy</i>	The policy object to query.
-----------------	---------------	-----------------------------

##### Returns

The permitted algorithm for a key with this policy.

#### 4.3.4.3 `psa_key_usage_t` `psa_key_policy_get_usage` ( `const` `psa_key_policy_t` \* *policy* )

Retrieve the usage field of a policy structure.

##### Parameters

<code>in</code>	<i>policy</i>	The policy object to query.
-----------------	---------------	-----------------------------

##### Returns

The permitted uses for a key with this policy.

#### 4.3.4.4 `void` `psa_key_policy_set_usage` ( `psa_key_policy_t` \* *policy*, `psa_key_usage_t` *usage*, `psa_algorithm_t` *alg* )

Set the standard fields of a policy structure.

Note that this function does not make any consistency check of the parameters. The values are only checked when applying the policy to a key slot with [psa\\_set\\_key\\_policy\(\)](#).

##### Parameters

<code>in, out</code>	<i>policy</i>	The key policy to modify. It must have been initialized as per the documentation for <a href="#">psa_key_policy_t</a> .
	<i>usage</i>	The permitted uses for the key.
	<i>alg</i>	The algorithm that the key may be used for.

#### 4.3.4.5 `psa_status_t` `psa_set_key_policy` ( `psa_key_handle_t` *handle*, `const` `psa_key_policy_t` \* *policy* )

Set the usage policy on a key slot.

This function must be called on an empty key slot, before importing, generating or creating a key in the slot. Changing the policy of an existing key is not permitted.

Implementations may set restrictions on supported key policies depending on the key type and the key slot.

## Parameters

	<i>handle</i>	Handle to the key whose policy is to be changed.
in	<i>policy</i>	The policy object to query.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success. If the key is persistent, it is implementation-defined whether the policy has been saved to persistent storage. Implementations may defer saving the policy until the key material is created.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_OCCUPIED_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.4 Key management

### Functions

- [psa\\_status\\_t](#) [psa\\_get\\_key\\_lifetime](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_lifetime\\_t](#) \*lifetime)  
*Retrieve the lifetime of an open key.*
- [psa\\_status\\_t](#) [psa\\_allocate\\_key](#) ([psa\\_key\\_handle\\_t](#) \*handle)
- [psa\\_status\\_t](#) [psa\\_open\\_key](#) ([psa\\_key\\_lifetime\\_t](#) lifetime, [psa\\_key\\_id\\_t](#) id, [psa\\_key\\_handle\\_t](#) \*handle)
- [psa\\_status\\_t](#) [psa\\_create\\_key](#) ([psa\\_key\\_lifetime\\_t](#) lifetime, [psa\\_key\\_id\\_t](#) id, [psa\\_key\\_handle\\_t](#) \*handle)
- [psa\\_status\\_t](#) [psa\\_close\\_key](#) ([psa\\_key\\_handle\\_t](#) handle)

#### 4.4.1 Detailed Description

#### 4.4.2 Function Documentation

##### 4.4.2.1 [psa\\_status\\_t](#) [psa\\_allocate\\_key](#) ( [psa\\_key\\_handle\\_t](#) \* handle )

Allocate a key slot for a transient key, i.e. a key which is only stored in volatile memory.

The allocated key slot and its handle remain valid until the application calls [psa\\_close\\_key\(\)](#) or [psa\\_destroy\\_key\(\)](#) or until the application terminates.

##### Parameters

out	<i>handle</i>	On success, a handle to a volatile key slot.
-----	---------------	--

##### Return values

<a href="#">PSA_SUCCESS</a>	Success. The application can now use the value of *handle to access the newly allocated key slot.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	There was not enough memory, or the maximum number of key slots has been reached.

##### 4.4.2.2 [psa\\_status\\_t](#) [psa\\_close\\_key](#) ( [psa\\_key\\_handle\\_t](#) handle )

Close a key handle.

If the handle designates a volatile key, destroy the key material and free all associated resources, just like [psa\\_destroy\\_key\(\)](#).

If the handle designates a persistent key, free all resources associated with the key in volatile memory. The key slot in persistent storage is not affected and can be opened again later with [psa\\_open\\_key\(\)](#).

If the key is currently in use in a multipart operation, the multipart operation is aborted.

##### Parameters

<i>handle</i>	The key handle to close.
---------------	--------------------------

## Return values

	<a href="#">PSA_SUCCESS</a>	
	<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
	<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	

4.4.2.3 `psa_status_t psa_create_key ( psa_key_lifetime_t lifetime, psa_key_id_t id, psa_key_handle_t * handle )`

Create a new persistent key slot.

Create a new persistent key slot and return a handle to it. The handle remains valid until the application calls [psa\\_close\\_key\(\)](#) or terminates. The application can open the key again with [psa\\_open\\_key\(\)](#) until it removes the key by calling [psa\\_destroy\\_key\(\)](#).

## Parameters

	<i>lifetime</i>	The lifetime of the key. This designates a storage area where the key material is stored. This must not be <a href="#">PSA_KEY_LIFETIME_VOLATILE</a> .
	<i>id</i>	The persistent identifier of the key.
out	<i>handle</i>	On success, a handle to the newly created key slot. When key material is later created in this key slot, it will be saved to the specified persistent location.

## Return values

<a href="#">PSA_SUCCESS</a>	Success. The application can now use the value of <i>*handle</i> to access the newly allocated key slot.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_STORAGE</a>	
<a href="#">PSA_ERROR_OCCUPIED_SLOT</a>	There is already a key with the identifier <i>id</i> in the storage area designated by <i>lifetime</i> .
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>lifetime</i> is invalid, for example <a href="#">PSA_KEY_LIFETIME_VOLATILE</a> .
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>id</i> is invalid for the specified lifetime.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<i>lifetime</i> is not supported.
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	<i>lifetime</i> is valid, but the application does not have the permission to create a key there.

4.4.2.4 `psa_status_t psa_get_key_lifetime ( psa_key_handle_t handle, psa_key_lifetime_t * lifetime )`

Retrieve the lifetime of an open key.

## Parameters

	<i>handle</i>	Handle to query.
out	<i>lifetime</i>	On success, the lifetime value.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.4.2.5 `psa_status_t psa_open_key ( psa_key_lifetime_t lifetime, psa_key_id_t id, psa_key_handle_t * handle )`

Open a handle to an existing persistent key.

Open a handle to a key which was previously created with [`psa\_create\_key\(\)`](#).

## Parameters

	<i>lifetime</i>	The lifetime of the key. This designates a storage area where the key material is stored. This must not be <a href="#"><code>PSA_KEY_LIFETIME_VOLATILE</code></a> .
	<i>id</i>	The persistent identifier of the key.
out	<i>handle</i>	On success, a handle to a key slot which contains the data and metadata loaded from the specified persistent location.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success. The application can now use the value of <i>*handle</i> to access the newly allocated key slot.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	<i>lifetime</i> is invalid, for example <a href="#"><code>PSA_KEY_LIFETIME_VOLATILE</code></a> .
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	<i>id</i> is invalid for the specified lifetime.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	<i>lifetime</i> is not supported.
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	The specified key exists, but the application does not have the permission to access it. Note that this specification does not define any way to create such a key, but it may be possible through implementation-specific means.

## 4.5 Key import and export

### Functions

- `psa_status_t psa_import_key` (`psa_key_handle_t` handle, `psa_key_type_t` type, `const uint8_t *data`, `size_t data_length`)  
*Import a key in binary format.*
- `psa_status_t psa_destroy_key` (`psa_key_handle_t` handle)  
*Destroy a key.*
- `psa_status_t psa_get_key_information` (`psa_key_handle_t` handle, `psa_key_type_t *type`, `size_t *bits`)  
*Get basic metadata about a key.*
- `psa_status_t psa_set_key_domain_parameters` (`psa_key_handle_t` handle, `psa_key_type_t` type, `const uint8_t *data`, `size_t data_length`)  
*Set domain parameters for a key.*
- `psa_status_t psa_get_key_domain_parameters` (`psa_key_handle_t` handle, `uint8_t *data`, `size_t data_size`, `size_t *data_length`)  
*Get domain parameters for a key.*
- `psa_status_t psa_export_key` (`psa_key_handle_t` handle, `uint8_t *data`, `size_t data_size`, `size_t *data_length`)  
*Export a key in binary format.*
- `psa_status_t psa_export_public_key` (`psa_key_handle_t` handle, `uint8_t *data`, `size_t data_size`, `size_t *data_length`)  
*Export a public key or the public part of a key pair in binary format.*
- `psa_status_t psa_copy_key` (`psa_key_handle_t` source\_handle, `psa_key_handle_t` target\_handle, `const psa_key_policy_t *constraint`)

### 4.5.1 Detailed Description

### 4.5.2 Function Documentation

#### 4.5.2.1 `psa_status_t psa_copy_key ( psa_key_handle_t source_handle, psa_key_handle_t target_handle, const psa_key_policy_t * constraint )`

Make a copy of a key.

Copy key material from one location to another.

This function is primarily useful to copy a key from one lifetime to another. The target key retains its lifetime and location.

In an implementation where slots have different ownerships, this function may be used to share a key with a different party, subject to implementation-defined restrictions on key sharing. In this case `constraint` would typically prevent the recipient from exporting the key.

The resulting key may only be used in a way that conforms to all three of: the policy of the source key, the policy previously set on the target, and the `constraint` parameter passed when calling this function.

- The usage flags on the resulting key are the bitwise-and of the usage flags on the source policy, the previously-set target policy and the policy constraint.
- If all three policies allow the same algorithm or wildcard-based algorithm policy, the resulting key has the same algorithm policy.
- If one of the policies allows an algorithm and all the other policies either allow the same algorithm or a wildcard-based algorithm policy that includes this algorithm, the resulting key allows the same algorithm.

The effect of this function on implementation-defined metadata is implementation-defined.

## Parameters

	<i>source_handle</i>	The key to copy. It must be a handle to an occupied slot.
	<i>target_handle</i>	A handle to the target slot. It must not contain key material yet.
in	<i>constraint</i>	An optional policy constraint. If this parameter is non-null then the resulting key will conform to this policy in addition to the source policy and the policy already present on the target slot. If this parameter is null then the function behaves in the same way as if it was the target policy, i.e. only the source and target policies apply.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_OCCUPIED_SLOT</i></a>	<i>target</i> already contains key material.
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	<i>source</i> does not contain key material.
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The policy constraints on the source, on the target and <i>constraints</i> are incompatible.
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	The source key is not exportable and its lifetime does not allow copying it to the target's lifetime.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_STORAGE</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.5.2.2 `psa_status_t psa_destroy_key ( psa_key_handle_t handle )`

Destroy a key.

This function destroys the content of the key slot from both volatile memory and, if applicable, non-volatile storage. Implementations shall make a best effort to ensure that any previous content of the slot is unrecoverable.

This function also erases any metadata such as policies and frees all resources associated with the key.

If the key is currently in use in a multipart operation, the multipart operation is aborted.

## Parameters

<i>handle</i>	Handle to the key slot to erase.
---------------	----------------------------------

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	The slot's content, if any, has been erased.
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	The slot holds content and cannot be erased because it is read-only, either due to a policy or due to physical restrictions.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	There was an failure in communication with the cryptoprocessor. The key material may still be present in the cryptoprocessor.



## Return values

<a href="#">PSA_ERROR_STORAGE_FAILURE</a>	The storage is corrupted. Implementations shall make a best effort to erase key material even in this stage, however applications should be aware that it may be impossible to guarantee that the key material is not recoverable in such cases.
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	An unexpected condition which is not a storage corruption or a communication failure occurred. The cryptoprocessor may have been compromised.
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.5.2.3 `psa_status_t psa_export_key( psa_key_handle_t handle, uint8_t * data, size_t data_size, size_t * data_length )`

Export a key in binary format.

The output of this function can be passed to [psa\\_import\\_key\(\)](#) to create an equivalent object.

If the implementation of [psa\\_import\\_key\(\)](#) supports other formats beyond the format specified here, the output from [psa\\_export\\_key\(\)](#) must use the representation specified here, not the original representation.

For standard key types, the output format is as follows:

- For symmetric keys (including MAC keys), the format is the raw bytes of the key.
- For DES, the key data consists of 8 bytes. The parity bits must be correct.
- For Triple-DES, the format is the concatenation of the two or three DES keys.
- For RSA key pairs ([PSA\\_KEY\\_TYPE\\_RSA\\_KEYPAIR](#)), the format is the non-encrypted DER encoding of the representation defined by PKCS#1 (RFC 8017) as `RSAPrivateKey`, version 0.

```

1 RSAPrivateKey ::= SEQUENCE {
2   version          INTEGER, -- must be 0
3   modulus          INTEGER, -- n
4   publicExponent   INTEGER, -- e
5   privateExponent  INTEGER, -- d
6   prime1           INTEGER, -- p
7   prime2           INTEGER, -- q
8   exponent1        INTEGER, -- d mod (p-1)
9   exponent2        INTEGER, -- d mod (q-1)
10  coefficient       INTEGER, -- (inverse of q) mod p
11 }

```

- For DSA private keys ([PSA\\_KEY\\_TYPE\\_DSA\\_KEYPAIR](#)), the format is the representation of the private key  $x$  as a big-endian byte string. The length of the byte string is the private key size in bytes (leading zeroes are not stripped).
- For elliptic curve key pairs (key types for which [PSA\\_KEY\\_TYPE\\_IS\\_ECC\\_KEYPAIR](#) is true), the format is a representation of the private value as a `ceiling(m/8)`-byte string where  $m$  is the bit size associated with the curve, i.e. the bit size of the order of the curve's coordinate field. This byte string is in little-endian order for Montgomery curves (curve types [PSA\\_ECC\\_CURVE\\_CURVEXXX](#)), and in big-endian order for Weierstrass curves (curve types [PSA\\_ECC\\_CURVE\\_SECTXXX](#), [PSA\\_ECC\\_CURVE\\_SECPXXX](#) and [PSA\\_ECC\\_CURVE\\_BRAINPOOL\\_PXXX](#)). This is the content of the `privateKey` field of the `ECPrivateKey` format defined by RFC 5915.
- For Diffie-Hellman key exchange key pairs ([PSA\\_KEY\\_TYPE\\_DH\\_KEYPAIR](#)), the format is the representation of the private key  $x$  as a big-endian byte string. The length of the byte string is the private key size in bytes (leading zeroes are not stripped).
- For public keys (key types for which [PSA\\_KEY\\_TYPE\\_IS\\_PUBLIC\\_KEY](#) is true), the format is the same as for [psa\\_export\\_public\\_key\(\)](#).

## Parameters

	<i>handle</i>	Handle to the key to export.
out	<i>data</i>	Buffer where the key data is to be written.
	<i>data_size</i>	Size of the <i>data</i> buffer in bytes.
out	<i>data_length</i>	On success, the number of bytes that make up the key data.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <i>data</i> buffer is too small. You can determine a sufficient buffer size by calling <a href="#"><i>PSA_KEY_EXPORT_MAX_SIZE</i>(<i>type</i>, <i>bits</i>)</a> where <i>type</i> is the key type and <i>bits</i> is the key size in bits.
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><i>psa_crypto_init()</i></a> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.5.2.4 `psa_status_t psa_export_public_key ( psa_key_handle_t handle, uint8_t * data, size_t data_size, size_t * data_length )`

Export a public key or the public part of a key pair in binary format.

The output of this function can be passed to [`psa\_import\_key\(\)`](#) to create an object that is equivalent to the public key.

This specification supports a single format for each key type. Implementations may support other formats as long as the standard format is supported. Implementations that support other formats should ensure that the formats are clearly unambiguous so as to minimize the risk that an invalid input is accidentally interpreted according to a different format.

For standard key types, the output format is as follows:

- For RSA public keys ([`PSA\_KEY\_TYPE\_RSA\_PUBLIC\_KEY`](#)), the DER encoding of the representation defined by RFC 3279 §2.3.1 as `RSAPublicKey`.

```
1 RSAPublicKey ::= SEQUENCE {
2   modulus          INTEGER,    -- n
3   publicExponent    INTEGER } -- e
```

- For elliptic curve public keys (key types for which [`PSA\_KEY\_TYPE\_IS\_ECC\_PUBLIC\_KEY`](#) is true), the format is the uncompressed representation defined by SEC1 §2.3.3 as the content of an `ECPoint`. Let *m* be the bit size associated with the curve, i.e. the bit size of  $\mathbb{F}_q$  for a curve over  $\mathbb{F}_q$ . The representation consists of:
  - The byte 0x04;
  - *x\_P* as a `ceiling(m/8)`-byte string, big-endian;

–  $y_P$  as a `ceiling(m/8)`-byte string, big-endian.

- For DSA public keys ([PSA\\_KEY\\_TYPE\\_DSA\\_PUBLIC\\_KEY](#)), the format is the representation of the public key  $y = g^x \bmod p$  as a big-endian byte string. The length of the byte string is the length of the base prime  $p$  in bytes.
- For Diffie-Hellman key exchange public keys ([PSA\\_KEY\\_TYPE\\_DH\\_PUBLIC\\_KEY](#)), the format is the representation of the public key  $y = g^x \bmod p$  as a big-endian byte string. The length of the byte string is the length of the base prime  $p$  in bytes.

#### Parameters

	<i>handle</i>	Handle to the key to export.
out	<i>data</i>	Buffer where the key data is to be written.
	<i>data_size</i>	Size of the <i>data</i> buffer in bytes.
out	<i>data_length</i>	On success, the number of bytes that make up the key data.

#### Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	The key is neither a public key nor a key pair.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <i>data</i> buffer is too small. You can determine a sufficient buffer size by calling <a href="#">PSA_KEY_EXPORT_MAX_SIZE(PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type), bits)</a> where <i>type</i> is the key type and <i>bits</i> is the key size in bits.
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.5.2.5 `psa_status_t psa_get_key_domain_parameters ( psa_key_handle_t handle, uint8_t * data, size_t data_size, size_t * data_length )`

Get domain parameters for a key.

Get the domain parameters for a key with this function, if any. The format of the domain parameters written to *data* is specified in the documentation for [psa\\_set\\_key\\_domain\\_parameters\(\)](#).

#### Parameters

	<i>handle</i>	Handle to the key to get domain parameters from.
out	<i>data</i>	On success, the key domain parameters.
	<i>data_size</i>	Size of the <i>data</i> buffer in bytes.
out	<i>data_length</i>	On success, the number of bytes that make up the key domain parameters data.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	There is no key in the specified slot.
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.5.2.6 `psa_status_t psa_get_key_information ( psa_key_handle_t handle, psa_key_type_t * type, size_t * bits )`

Get basic metadata about a key.

## Parameters

	<i>handle</i>	Handle to the key slot to query.
out	<i>type</i>	On success, the key type (a <code>PSA_KEY_TYPE_XXX</code> value). This may be a null pointer, in which case the key type is not written.
out	<i>bits</i>	On success, the key size in bits. This may be a null pointer, in which case the key size is not written.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	The handle is to a key slot which does not contain key material yet.
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.5.2.7 `psa_status_t psa_import_key ( psa_key_handle_t handle, psa_key_type_t type, const uint8_t * data, size_t data_length )`

Import a key in binary format.

This function supports any output from [`psa\_export\_key\(\)`](#). Refer to the documentation of [`psa\_export\_public\_key\(\)`](#) for the format of public keys and to the documentation of [`psa\_export\_key\(\)`](#) for the format for other key types.

This specification supports a single format for each key type. Implementations may support other formats as long as the standard format is supported. Implementations that support other formats should ensure that the formats are clearly unambiguous so as to minimize the risk that an invalid input is accidentally interpreted according to a different format.

## Parameters

	<i>handle</i>	Handle to the slot where the key will be stored. It must have been obtained by calling <a href="#">psa_allocate_key()</a> or <a href="#">psa_create_key()</a> and must not contain key material yet.
	<i>type</i>	Key type (a <code>PSA_KEY_TYPE_XXX</code> value). On a successful import, the key slot will contain a key of this type.
in	<i>data</i>	Buffer containing the key data. The content of this buffer is interpreted according to <code>type</code> . It must contain the format described in the documentation of <a href="#">psa_export_key()</a> or <a href="#">psa_export_public_key()</a> for the chosen type.
	<i>data_length</i>	Size of the <code>data</code> buffer in bytes.

## Return values

<a href="#">PSA_SUCCESS</a>	Success. If the key is persistent, the key material and the key's metadata have been saved to persistent storage.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	The key type or key size is not supported, either by the implementation in general or in this particular slot.
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	The key slot is invalid, or the key data is not correctly formatted.
<a href="#">PSA_ERROR_OCCUPIED_SLOT</a>	There is already a key in the specified slot.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_INSUFFICIENT_STORAGE</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_STORAGE_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

**4.5.2.8** `psa_status_t psa_set_key_domain_parameters ( psa_key_handle_t handle, psa_key_type_t type, const uint8_t * data, size_t data_length )`

Set domain parameters for a key.

Some key types require additional domain parameters to be set before import or generation of the key. The domain parameters can be set with this function or, for key generation, through the `extra` parameter of [psa\\_generate\\_key\(\)](#).

The format for the required domain parameters varies by the key type.

- For DSA public keys ([PSA\\_KEY\\_TYPE\\_DSA\\_PUBLIC\\_KEY](#)), the `Dss-Parms` format as defined by RFC 3279 §2.3.2.

```
1 Dss-Parms ::= SEQUENCE {
2   p      INTEGER,
3   q      INTEGER,
4   g      INTEGER
5 }
```

- For Diffie-Hellman key exchange keys ([PSA\\_KEY\\_TYPE\\_DH\\_PUBLIC\\_KEY](#)), the `DomainParameters` format as defined by RFC 3279 §2.3.3.

```

1 DomainParameters ::= SEQUENCE {
2     p          INTEGER,          -- odd prime, p=jq +1
3     g          INTEGER,          -- generator, g
4     q          INTEGER,          -- factor of p-1
5     j          INTEGER OPTIONAL, -- subgroup factor
6     validationParms ValidationParms OPTIONAL
7 }
8 ValidationParms ::= SEQUENCE {
9     seed        BIT STRING,
10    pgenCounter  INTEGER
11 }

```

### Parameters

	<i>handle</i>	Handle to the slot where the key will be stored. This must be a valid slot for a key of the chosen type: it must have been obtained by calling <a href="#">psa_allocate_key()</a> or <a href="#">psa_create_key()</a> with the correct <code>type</code> and with a maximum size that is compatible with <code>data</code> . It must not contain key material yet.
	<i>type</i>	Key type (a <code>PSA_KEY_TYPE_XXX</code> value). When subsequently creating key material into <code>handle</code> , the <code>type</code> must be compatible.
in	<i>data</i>	Buffer containing the key domain parameters. The content of this buffer is interpreted according to <code>type</code> . of <a href="#">psa_export_key()</a> or <a href="#">psa_export_public_key()</a> for the chosen type.
	<i>data_length</i>	Size of the <code>data</code> buffer in bytes.

### Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_OCCUPIED_SLOT</a>	There is already a key in the specified slot.
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.6 Message digests

### Macros

- `#define PSA_HASH_OPERATION_INIT {0}`

### Typedefs

- `typedef struct psa_hash_operation_s psa_hash_operation_t`

### Functions

- `psa_status_t psa_hash_compute` (`psa_algorithm_t` alg, `const uint8_t *input`, `size_t input_length`, `uint8_t *hash`, `size_t hash_size`, `size_t *hash_length`)
- `psa_status_t psa_hash_compare` (`psa_algorithm_t` alg, `const uint8_t *input`, `size_t input_length`, `const uint8_t *hash`, `const size_t hash_length`)
- `psa_status_t psa_hash_setup` (`psa_hash_operation_t *operation`, `psa_algorithm_t` alg)
- `psa_status_t psa_hash_update` (`psa_hash_operation_t *operation`, `const uint8_t *input`, `size_t input_length`)
- `psa_status_t psa_hash_finish` (`psa_hash_operation_t *operation`, `uint8_t *hash`, `size_t hash_size`, `size_t *hash_length`)
- `psa_status_t psa_hash_verify` (`psa_hash_operation_t *operation`, `const uint8_t *hash`, `size_t hash_length`)
- `psa_status_t psa_hash_abort` (`psa_hash_operation_t *operation`)
- `psa_status_t psa_hash_clone` (`const psa_hash_operation_t *source_operation`, `psa_hash_operation_t *target_operation`)

#### 4.6.1 Detailed Description

#### 4.6.2 Macro Definition Documentation

##### 4.6.2.1 `#define PSA_HASH_OPERATION_INIT {0}`

This macro returns a suitable initializer for a hash operation object of type `psa_hash_operation_t`.

#### 4.6.3 Typedef Documentation

##### 4.6.3.1 `typedef struct psa_hash_operation_s psa_hash_operation_t`

The type of the state data structure for multipart hash operations.

Before calling any function on a hash operation object, the application must initialize it by any of the following means:

- Set the structure to all-bits-zero, for example:
 

```
1 psa_hash_operation_t operation;
2 memset(&operation, 0, sizeof(operation));
```
- Initialize the structure to logical zero values, for example:
 

```
1 psa_hash_operation_t operation = {0};
```
- Initialize the structure to the initializer `PSA_HASH_OPERATION_INIT`, for example:
 

```
1 psa_hash_operation_t operation = PSA_HASH_OPERATION_INIT;
```
- Assign the result of the function `psa_hash_operation_init()` to the structure, for example:
 

```
1 psa_hash_operation_t operation;
2 operation = psa_hash_operation_init();
```

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

#### 4.6.4 Function Documentation

##### 4.6.4.1 `psa_status_t psa_hash_abort ( psa_hash_operation_t * operation )`

Abort a hash operation.

Aborting an operation frees all associated resources except for the `operation` structure itself. Once aborted, the operation object can be reused for another operation by calling `psa_hash_setup()` again.

You may call this function any time after the operation object has been initialized by any of the following methods:

- A call to `psa_hash_setup()`, whether it succeeds or not.
- Initializing the `struct` to all-bits-zero.
- Initializing the `struct` to logical zeros, e.g. `psa_hash_operation_t operation = {0}`.

In particular, calling `psa_hash_abort()` after the operation has been terminated by a call to `psa_hash_abort()`, `psa_hash_finish()` or `psa_hash_verify()` is safe and has no effect.

##### Parameters

in, out	<i>operation</i>	Initialized hash operation.
---------	------------------	-----------------------------

##### Return values

<i>PSA_SUCCESS</i>	
<i>PSA_ERROR_BAD_STATE</i>	operation is not an active hash operation.
<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	
<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	

##### 4.6.4.2 `psa_status_t psa_hash_clone ( const psa_hash_operation_t * source_operation, psa_hash_operation_t * target_operation )`

Clone a hash operation.

This function copies the state of an ongoing hash operation to a new operation object. In other words, this function is equivalent to calling `psa_hash_setup()` on `target_operation` with the same algorithm that `source_operation` was set up for, then `psa_hash_update()` on `target_operation` with the same input that that was passed to `source_operation`. After this function returns, the two objects are independent, i.e. subsequent calls involving one of the objects do not affect the other object.

##### Parameters

in	<i>source_operation</i>	The active hash operation to clone.
in, out	<i>target_operation</i>	The operation object to set up. It must be initialized but not active.



## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	source_operation is not an active hash operation.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	target_operation is active.
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

**4.6.4.3** `psa_status_t psa_hash_compare ( psa_algorithm_t alg, const uint8_t * input, size_t input_length, const uint8_t * hash, const size_t hash_length )`

Calculate the hash (digest) of a message and compare it with a reference value.

## Parameters

	<i>alg</i>	The hash algorithm to compute (PSA_ALG_XXX value such that <a href="#"><i>PSA_ALG_IS_HASH</i></a> (alg) is true).
in	<i>input</i>	Buffer containing the message to hash.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
out	<i>hash</i>	Buffer containing the expected hash value.
	<i>hash_length</i>	Size of the <i>hash</i> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	The expected hash is identical to the actual hash of the input.
<a href="#"><i>PSA_ERROR_INVALID_SIGNATURE</i></a>	The hash of the message was calculated successfully, but it differs from the expected hash.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	alg is not supported or is not a hash algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

**4.6.4.4** `psa_status_t psa_hash_compute ( psa_algorithm_t alg, const uint8_t * input, size_t input_length, uint8_t * hash, size_t hash_size, size_t * hash_length )`

Calculate the hash (digest) of a message.

## Note

To verify the hash of a message against an expected value, use [`psa\_hash\_compare\(\)`](#) instead.

## Parameters

	<i>alg</i>	The hash algorithm to compute (PSA_ALG_XXX value such that <a href="#"><i>PSA_ALG_IS_HASH</i></a> (alg) is true).
--	------------	---

## Parameters

in	<i>input</i>	Buffer containing the message to hash.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
out	<i>hash</i>	Buffer where the hash is to be written.
	<i>hash_size</i>	Size of the <i>hash</i> buffer in bytes.
out	<i>hash_length</i>	On success, the number of bytes that make up the hash value. This is always <a href="#">PSA_HASH_SIZE</a> ( <i>alg</i> ) where <i>alg</i> is the hash algorithm that is calculated.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<i>alg</i> is not supported or is not a hash algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.6.4.5 **psa\_status\_t** [psa\\_hash\\_finish](#) ( **psa\_hash\_operation\_t** \* *operation*, **uint8\_t** \* *hash*, **size\_t** *hash\_size*, **size\_t** \* *hash\_length* )

Finish the calculation of the hash of a message.

The application must call [psa\\_hash\\_setup\(\)](#) before calling this function. This function calculates the hash of the message formed by concatenating the inputs passed to preceding calls to [psa\\_hash\\_update\(\)](#).

When this function returns, the operation becomes inactive.

## Warning

Applications should not call this function if they expect a specific value for the hash. Call [psa\\_hash\\_verify\(\)](#) instead. Beware that comparing integrity or authenticity data such as hash values with a function such as `memcmp` is risky because the time taken by the comparison may leak information about the hashed data which could allow an attacker to guess a valid hash and thereby bypass security controls.

## Parameters

in, out	<i>operation</i>	Active hash operation.
out	<i>hash</i>	Buffer where the hash is to be written.
	<i>hash_size</i>	Size of the <i>hash</i> buffer in bytes.
out	<i>hash_length</i>	On success, the number of bytes that make up the hash value. This is always <a href="#">PSA_HASH_SIZE</a> ( <i>alg</i> ) where <i>alg</i> is the hash algorithm that is calculated.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not set up, or already completed).

## Return values

<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>hash</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#"><code>PSA_HASH_SIZE(alg)</code></a> where <code>alg</code> is the hash algorithm that is calculated.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.6.4.6 `psa_status_t psa_hash_setup ( psa_hash_operation_t * operation, psa_algorithm_t alg )`

Set up a multipart hash operation.

The sequence of operations to calculate a hash (message digest) is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Initialize the operation object with one of the methods described in the documentation for [`psa\_hash\_operation\_t`](#), e.g. `PSA_HASH_OPERATION_INIT`.
3. Call [`psa\_hash\_setup\(\)`](#) to specify the algorithm.
4. Call [`psa\_hash\_update\(\)`](#) zero, one or more times, passing a fragment of the message each time. The hash that is calculated is the hash of the concatenation of these messages in order.
5. To calculate the hash, call [`psa\_hash\_finish\(\)`](#). To compare the hash with an expected value, call [`psa\_hash\_verify\(\)`](#).

The application may call [`psa\_hash\_abort\(\)`](#) at any time after the operation has been initialized.

After a successful call to [`psa\_hash\_setup\(\)`](#), the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to [`psa\_hash\_update\(\)`](#).
- A call to [`psa\_hash\_finish\(\)`](#), [`psa\_hash\_verify\(\)`](#) or [`psa\_hash\_abort\(\)`](#).

## Parameters

<code>in, out</code>	<i>operation</i>	The operation object to set up. It must have been initialized as per the documentation for <a href="#"><code>psa_hash_operation_t</code></a> and not yet in use.
	<i>alg</i>	The hash algorithm to compute (PSA_ALG_XXX value such that <a href="#"><code>PSA_ALG_IS_HASH(alg)</code></a> is true).

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	<code>alg</code> is not supported or is not a hash algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	

## Return values

<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
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4.6.4.7 `psa_status_t psa_hash_update ( psa_hash_operation_t * operation, const uint8_t * input, size_t input_length )`

Add a message fragment to a multipart hash operation.

The application must call [`psa\_hash\_setup\(\)`](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Parameters

<i>in, out</i>	<i>operation</i>	Active hash operation.
<i>in</i>	<i>input</i>	Buffer containing the message fragment to hash.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, or already completed).
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.6.4.8 `psa_status_t psa_hash_verify ( psa_hash_operation_t * operation, const uint8_t * hash, size_t hash_length )`

Finish the calculation of the hash of a message and compare it with an expected value.

The application must call [`psa\_hash\_setup\(\)`](#) before calling this function. This function calculates the hash of the message formed by concatenating the inputs passed to preceding calls to [`psa\_hash\_update\(\)`](#). It then compares the calculated hash with the expected hash passed as a parameter to this function.

When this function returns, the operation becomes inactive.

## Note

Implementations shall make the best effort to ensure that the comparison between the actual hash and the expected hash is performed in constant time.

## Parameters

<i>in, out</i>	<i>operation</i>	Active hash operation.
<i>in</i>	<i>hash</i>	Buffer containing the expected hash value.
	<i>hash_length</i>	Size of the <i>hash</i> buffer in bytes.

## Return values

<i>PSA_SUCCESS</i>	The expected hash is identical to the actual hash of the message.
<i>PSA_ERROR_INVALID_SIGNATURE</i>	The hash of the message was calculated successfully, but it differs from the expected hash.
<i>PSA_ERROR_BAD_STATE</i>	The operation state is not valid (not set up, or already completed).
<i>PSA_ERROR_INSUFFICIENT_MEMORY</i>	
<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	
<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	

## 4.7 Message authentication codes

### Macros

- `#define PSA_MAC_OPERATION_INIT {0}`

### Typedefs

- `typedef struct psa_mac_operation_s psa_mac_operation_t`

### Functions

- `psa_status_t psa_mac_compute` (`psa_key_handle_t` handle, `psa_algorithm_t` alg, `const uint8_t *input`, `size_t input_length`, `uint8_t *mac`, `size_t mac_size`, `size_t *mac_length`)
- `psa_status_t psa_mac_verify` (`psa_key_handle_t` handle, `psa_algorithm_t` alg, `const uint8_t *input`, `size_t input_length`, `const uint8_t *mac`, `const size_t mac_length`)
- `psa_status_t psa_mac_sign_setup` (`psa_mac_operation_t *operation`, `psa_key_handle_t` handle, `psa_algorithm_t` alg)
- `psa_status_t psa_mac_verify_setup` (`psa_mac_operation_t *operation`, `psa_key_handle_t` handle, `psa_algorithm_t` alg)
- `psa_status_t psa_mac_update` (`psa_mac_operation_t *operation`, `const uint8_t *input`, `size_t input_length`)
- `psa_status_t psa_mac_sign_finish` (`psa_mac_operation_t *operation`, `uint8_t *mac`, `size_t mac_size`, `size_t *mac_length`)
- `psa_status_t psa_mac_verify_finish` (`psa_mac_operation_t *operation`, `const uint8_t *mac`, `size_t mac_size`, `size_t *mac_length`)
- `psa_status_t psa_mac_abort` (`psa_mac_operation_t *operation`)

#### 4.7.1 Detailed Description

#### 4.7.2 Macro Definition Documentation

##### 4.7.2.1 `#define PSA_MAC_OPERATION_INIT {0}`

This macro returns a suitable initializer for a MAC operation object of type `psa_mac_operation_t`.

#### 4.7.3 Typedef Documentation

##### 4.7.3.1 `typedef struct psa_mac_operation_s psa_mac_operation_t`

The type of the state data structure for multipart MAC operations.

Before calling any function on a MAC operation object, the application must initialize it by any of the following means:

- Set the structure to all-bits-zero, for example:

```
1 psa_mac_operation_t operation;
2 memset(&operation, 0, sizeof(operation));
```

- Initialize the structure to logical zero values, for example:

```
1 psa_mac_operation_t operation = {0};
```

- Initialize the structure to the initializer `PSA_MAC_OPERATION_INIT`, for example:

```
1 psa_mac_operation_t operation = PSA_MAC_OPERATION_INIT;
```

- Assign the result of the function `psa_mac_operation_init()` to the structure, for example:

```
1 psa_mac_operation_t operation;
2 operation = psa_mac_operation_init();
```

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

#### 4.7.4 Function Documentation

##### 4.7.4.1 `psa_status_t psa_mac_abort ( psa_mac_operation_t * operation )`

Abort a MAC operation.

Aborting an operation frees all associated resources except for the `operation` structure itself. Once aborted, the operation object can be reused for another operation by calling `psa_mac_sign_setup()` or `psa_mac_verify_setup()` again.

You may call this function any time after the operation object has been initialized by any of the following methods:

- A call to `psa_mac_sign_setup()` or `psa_mac_verify_setup()`, whether it succeeds or not.
- Initializing the `struct` to all-bits-zero.
- Initializing the `struct` to logical zeros, e.g. `psa_mac_operation_t operation = {0}`.

In particular, calling `psa_mac_abort()` after the operation has been terminated by a call to `psa_mac_abort()`, `psa_mac_sign_finish()` or `psa_mac_verify_finish()` is safe and has no effect.

##### Parameters

in, out	<i>operation</i>	Initialized MAC operation.
---------	------------------	----------------------------

##### Return values

<i>PSA_SUCCESS</i>	
<i>PSA_ERROR_BAD_STATE</i>	<code>operation</code> is not an active MAC operation.
<i>PSA_ERROR_COMMUNICATION_FAILURE</i>	
<i>PSA_ERROR_HARDWARE_FAILURE</i>	
<i>PSA_ERROR_TAMPERING_DETECTED</i>	

4.7.4.2 `psa_status_t psa_mac_compute ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * input, size_t input_length, uint8_t * mac, size_t mac_size, size_t * mac_length )`

Calculate the MAC (message authentication code) of a message.

#### Note

To verify the MAC of a message against an expected value, use `psa_mac_verify()` instead. Beware that comparing integrity or authenticity data such as MAC values with a function such as `memcmp` is risky because the time taken by the comparison may leak information about the MAC value which could allow an attacker to guess a valid MAC and thereby bypass security controls.

#### Parameters

	<i>handle</i>	Handle to the key to use for the operation.
	<i>alg</i>	The MAC algorithm to compute (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_MAC(alg)</a> is true).
in	<i>input</i>	Buffer containing the input message.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
out	<i>mac</i>	Buffer where the MAC value is to be written.
	<i>mac_size</i>	Size of the <i>mac</i> buffer in bytes.
out	<i>mac_length</i>	On success, the number of bytes that make up the mac value. This is always <a href="#">PSA_HASH_SIZE(alg)</a> where <i>alg</i> is the hash algorithm that is calculated.

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	key is not compatible with <i>alg</i> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<i>alg</i> is not supported or is not a MAC algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.7.4.3 `psa_status_t psa_mac_sign_finish ( psa_mac_operation_t * operation, uint8_t * mac, size_t mac_size, size_t * mac_length )`

Finish the calculation of the MAC of a message.

The application must call [psa\\_mac\\_sign\\_setup\(\)](#) before calling this function. This function calculates the MAC of the message formed by concatenating the inputs passed to preceding calls to [psa\\_mac\\_update\(\)](#).

When this function returns, the operation becomes inactive.



**Warning**

Applications should not call this function if they expect a specific value for the MAC. Call [psa\\_mac\\_verify\\_finish\(\)](#) instead. Beware that comparing integrity or authenticity data such as MAC values with a function such as `memcmp` is risky because the time taken by the comparison may leak information about the MAC value which could allow an attacker to guess a valid MAC and thereby bypass security controls.

**Parameters**

in, out	<i>operation</i>	Active MAC operation.
out	<i>mac</i>	Buffer where the MAC value is to be written.
	<i>mac_size</i>	Size of the <code>mac</code> buffer in bytes.
out	<i>mac_length</i>	On success, the number of bytes that make up the MAC value. This is always <a href="#">PSA_MAC_FINAL_SIZE</a> ( <code>key_type</code> , <code>key_bits</code> , <code>alg</code> ) where <code>key_type</code> and <code>key_bits</code> are the type and bit-size respectively of the key and <code>alg</code> is the MAC algorithm that is calculated.

**Return values**

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not set up, or already completed).
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <code>mac</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#">PSA_MAC_FINAL_SIZE()</a> .
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

#### 4.7.4.4 `psa_status_t psa_mac_sign_setup ( psa_mac_operation_t * operation, psa_key_handle_t handle, psa_algorithm_t alg )`

Set up a multipart MAC calculation operation.

This function sets up the calculation of the MAC (message authentication code) of a byte string. To verify the MAC of a message against an expected value, use [psa\\_mac\\_verify\\_setup\(\)](#) instead.

The sequence of operations to calculate a MAC is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Initialize the operation object with one of the methods described in the documentation for [psa\\_mac\\_operation\\_t](#), e.g. `PSA_MAC_OPERATION_INIT`.
3. Call [psa\\_mac\\_sign\\_setup\(\)](#) to specify the algorithm and key.
4. Call [psa\\_mac\\_update\(\)](#) zero, one or more times, passing a fragment of the message each time. The MAC that is calculated is the MAC of the concatenation of these messages in order.
5. At the end of the message, call [psa\\_mac\\_sign\\_finish\(\)](#) to finish calculating the MAC value and retrieve it.

The application may call [psa\\_mac\\_abort\(\)](#) at any time after the operation has been initialized.

After a successful call to [psa\\_mac\\_sign\\_setup\(\)](#), the application must eventually terminate the operation through one of the following methods:

- A failed call to [psa\\_mac\\_update\(\)](#).
- A call to [psa\\_mac\\_sign\\_finish\(\)](#) or [psa\\_mac\\_abort\(\)](#).

## Parameters

<i>in, out</i>	<i>operation</i>	The operation object to set up. It must have been initialized as per the documentation for <a href="#">psa_mac_operation_t</a> and not yet in use.
	<i>handle</i>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<i>alg</i>	The MAC algorithm to compute (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_MAC(alg)</a> is true).

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	key is not compatible with <code>alg</code> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<code>alg</code> is not supported or is not a MAC algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.7.4.5 `psa_status_t psa_mac_update ( psa_mac_operation_t * operation, const uint8_t * input, size_t input_length )`

Add a message fragment to a multipart MAC operation.

The application must call [psa\\_mac\\_sign\\_setup\(\)](#) or [psa\\_mac\\_verify\\_setup\(\)](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Parameters

<i>in, out</i>	<i>operation</i>	Active MAC operation.
<i>in</i>	<i>input</i>	Buffer containing the message fragment to add to the MAC calculation.
	<i>input_length</i>	Size of the <code>input</code> buffer in bytes.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not set up, or already completed).
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.7.4.6 `psa_status_t psa_mac_verify ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * input, size_t input_length, const uint8_t * mac, const size_t mac_length )`

Calculate the MAC of a message and compare it with a reference value.

#### Parameters

	<i>handle</i>	Handle to the key to use for the operation.
	<i>alg</i>	The MAC algorithm to compute (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_MAC(alg)</a> is true).
in	<i>input</i>	Buffer containing the input message.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
out	<i>mac</i>	Buffer containing the expected MAC value.
	<i>mac_length</i>	Size of the <i>mac</i> buffer in bytes.

#### Return values

<a href="#">PSA_SUCCESS</a>	The expected MAC is identical to the actual MAC of the input.
<a href="#">PSA_ERROR_INVALID_SIGNATURE</a>	The MAC of the message was calculated successfully, but it differs from the expected value.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>key</i> is not compatible with <i>alg</i> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<i>alg</i> is not supported or is not a MAC algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.7.4.7 `psa_status_t psa_mac_verify_finish ( psa_mac_operation_t * operation, const uint8_t * mac, size_t mac_length )`

Finish the calculation of the MAC of a message and compare it with an expected value.

The application must call [psa\\_mac\\_verify\\_setup\(\)](#) before calling this function. This function calculates the MAC of the message formed by concatenating the inputs passed to preceding calls to [psa\\_mac\\_update\(\)](#). It then compares the calculated MAC with the expected MAC passed as a parameter to this function.

When this function returns, the operation becomes inactive.

#### Note

Implementations shall make the best effort to ensure that the comparison between the actual MAC and the expected MAC is performed in constant time.

#### Parameters

in, out	<i>operation</i>	Active MAC operation.
in	<i>mac</i>	Buffer containing the expected MAC value.
	<i>mac_length</i>	Size of the <i>mac</i> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	The expected MAC is identical to the actual MAC of the message.
<a href="#"><i>PSA_ERROR_INVALID_SIGNATURE</i></a>	The MAC of the message was calculated successfully, but it differs from the expected MAC.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, or already completed).
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.7.4.8 `psa_status_t` `psa_mac_verify_setup` ( `psa_mac_operation_t` \* *operation*, `psa_key_handle_t` *handle*, `psa_algorithm_t` *alg* )

Set up a multipart MAC verification operation.

This function sets up the verification of the MAC (message authentication code) of a byte string against an expected value.

The sequence of operations to verify a MAC is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Initialize the operation object with one of the methods described in the documentation for [`psa\_mac\_operation\_t`](#), e.g. `PSA_MAC_OPERATION_INIT`.
3. Call [`psa\_mac\_verify\_setup\(\)`](#) to specify the algorithm and key.
4. Call [`psa\_mac\_update\(\)`](#) zero, one or more times, passing a fragment of the message each time. The MAC that is calculated is the MAC of the concatenation of these messages in order.
5. At the end of the message, call [`psa\_mac\_verify\_finish\(\)`](#) to finish calculating the actual MAC of the message and verify it against the expected value.

The application may call [`psa\_mac\_abort\(\)`](#) at any time after the operation has been initialized.

After a successful call to [`psa\_mac\_verify\_setup\(\)`](#), the application must eventually terminate the operation through one of the following methods:

- A failed call to [`psa\_mac\_update\(\)`](#).
- A call to [`psa\_mac\_verify\_finish\(\)`](#) or [`psa\_mac\_abort\(\)`](#).

## Parameters

<i>in, out</i>	<i>operation</i>	The operation object to set up. It must have been initialized as per the documentation for <a href="#"><code>psa_mac_operation_t</code></a> and not yet in use.
	<i>handle</i>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<i>alg</i>	The MAC algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <a href="#"><code>PSA_ALG_IS_MAC(alg)</code></a> is true).

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	key is not compatible with alg.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	alg is not supported or is not a MAC algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.8 Symmetric ciphers

### Macros

- `#define PSA_CIPHER_OPERATION_INIT {0}`

### Typedefs

- `typedef struct psa_cipher_operation_s psa\_cipher\_operation\_t`

### Functions

- `psa\_status\_t psa\_cipher\_encrypt (psa\_key\_handle\_t handle, psa\_algorithm\_t alg, const uint8\_t *input, size\_t input_length, uint8\_t *output, size\_t output_size, size\_t *output_length)`
- `psa\_status\_t psa\_cipher\_decrypt (psa\_key\_handle\_t handle, psa\_algorithm\_t alg, const uint8\_t *input, size\_t input_length, uint8\_t *output, size\_t output_size, size\_t *output_length)`
- `psa\_status\_t psa\_cipher\_encrypt\_setup (psa\_cipher\_operation\_t *operation, psa\_key\_handle\_t handle, psa\_algorithm\_t alg)`
- `psa\_status\_t psa\_cipher\_decrypt\_setup (psa\_cipher\_operation\_t *operation, psa\_key\_handle\_t handle, psa\_algorithm\_t alg)`
- `psa\_status\_t psa\_cipher\_generate\_iv (psa\_cipher\_operation\_t *operation, unsigned char *iv, size\_t iv_size, size\_t *iv_length)`
- `psa\_status\_t psa\_cipher\_set\_iv (psa\_cipher\_operation\_t *operation, const unsigned char *iv, size\_t iv_length)`
- `psa\_status\_t psa\_cipher\_update (psa\_cipher\_operation\_t *operation, const uint8\_t *input, size\_t input_length, unsigned char *output, size\_t output_size, size\_t *output_length)`
- `psa\_status\_t psa\_cipher\_finish (psa\_cipher\_operation\_t *operation, uint8\_t *output, size\_t output_size, size\_t *output_length)`
- `psa\_status\_t psa\_cipher\_abort (psa\_cipher\_operation\_t *operation)`

#### 4.8.1 Detailed Description

#### 4.8.2 Macro Definition Documentation

##### 4.8.2.1 `#define PSA_CIPHER_OPERATION_INIT {0}`

This macro returns a suitable initializer for a cipher operation object of type [psa\\_cipher\\_operation\\_t](#).

### 4.8.3 Typedef Documentation

#### 4.8.3.1 typedef struct psa\_cipher\_operation\_s psa\_cipher\_operation\_t

The type of the state data structure for multipart cipher operations.

Before calling any function on a cipher operation object, the application must initialize it by any of the following means:

- Set the structure to all-bits-zero, for example:

```
1 psa_cipher_operation_t operation;
2 memset(&operation, 0, sizeof(operation));
```

- Initialize the structure to logical zero values, for example:

```
1 psa_cipher_operation_t operation = {0};
```

- Initialize the structure to the initializer [PSA\\_CIPHER\\_OPERATION\\_INIT](#), for example:

```
1 psa_cipher_operation_t operation = PSA_CIPHER_OPERATION_INIT;
```

- Assign the result of the function `psa_cipher_operation_init()` to the structure, for example:

```
1 psa_cipher_operation_t operation;
2 operation = psa_cipher_operation_init();
```

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

### 4.8.4 Function Documentation

#### 4.8.4.1 `psa_status_t psa_cipher_abort ( psa_cipher_operation_t * operation )`

Abort a cipher operation.

Aborting an operation frees all associated resources except for the `operation` structure itself. Once aborted, the operation object can be reused for another operation by calling [psa\\_cipher\\_encrypt\\_setup\(\)](#) or [psa\\_cipher\\_decrypt\\_setup\(\)](#) again.

You may call this function any time after the operation object has been initialized by any of the following methods:

- A call to [psa\\_cipher\\_encrypt\\_setup\(\)](#) or [psa\\_cipher\\_decrypt\\_setup\(\)](#), whether it succeeds or not.
- Initializing the `struct` to all-bits-zero.
- Initializing the `struct` to logical zeros, e.g. `psa_cipher_operation_t operation = {0}`.

In particular, calling [psa\\_cipher\\_abort\(\)](#) after the operation has been terminated by a call to [psa\\_cipher\\_abort\(\)](#) or [psa\\_cipher\\_finish\(\)](#) is safe and has no effect.



## Parameters

<i>in, out</i>	<i>operation</i>	Initialized cipher operation.
----------------	------------------	-------------------------------

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	<i>operation</i> is not an active cipher operation.
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.8.4.2 `psa_status_t psa_cipher_decrypt ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * input, size_t input_length, uint8_t * output, size_t output_size, size_t * output_length )`

Decrypt a message using a symmetric cipher.

This function decrypts a message encrypted with a symmetric cipher.

## Parameters

	<i>handle</i>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<i>alg</i>	The cipher algorithm to compute ( <a href="#"><i>PSA_ALG_XXX</i></a> value such that <a href="#"><i>PSA_ALG_IS_CIPHER</i></a> ( <i>alg</i> ) is true).
in	<i>input</i>	Buffer containing the message to decrypt. This consists of the IV followed by the ciphertext proper.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
out	<i>output</i>	Buffer where the plaintext is to be written.
	<i>output_size</i>	Size of the <i>output</i> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the output.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	<i>key</i> is not compatible with <i>alg</i> .
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	<i>alg</i> is not supported or is not a cipher algorithm.
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.8.4.3 `psa_status_t psa_cipher_decrypt_setup ( psa_cipher_operation_t * operation, psa_key_handle_t handle, psa_algorithm_t alg )`

Set the key for a multipart symmetric decryption operation.

The sequence of operations to decrypt a message with a symmetric cipher is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Initialize the operation object with one of the methods described in the documentation for [psa\\_cipher\\_operation\\_t](#), e.g. `PSA_CIPHER_OPERATION_INIT`.
3. Call [psa\\_cipher\\_decrypt\\_setup\(\)](#) to specify the algorithm and key.
4. Call [psa\\_cipher\\_set\\_iv\(\)](#) with the IV (initialization vector) for the decryption. If the IV is prepended to the ciphertext, you can call [psa\\_cipher\\_update\(\)](#) on a buffer containing the IV followed by the beginning of the message.
5. Call [psa\\_cipher\\_update\(\)](#) zero, one or more times, passing a fragment of the message each time.
6. Call [psa\\_cipher\\_finish\(\)](#).

The application may call [psa\\_cipher\\_abort\(\)](#) at any time after the operation has been initialized.

After a successful call to [psa\\_cipher\\_decrypt\\_setup\(\)](#), the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to any of the `psa_cipher_XXX` functions.
- A call to [psa\\_cipher\\_finish\(\)](#) or [psa\\_cipher\\_abort\(\)](#).

##### Parameters

<code>in, out</code>	<code>operation</code>	The operation object to set up. It must have been initialized as per the documentation for <a href="#">psa_cipher_operation_t</a> and not yet in use.
	<code>handle</code>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<code>alg</code>	The cipher algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <a href="#">PSA_ALG_IS_CIPHER(alg)</a> is true).

##### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	key is not compatible with <code>alg</code> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<code>alg</code> is not supported or is not a cipher algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

## Return values

<a href="#"><code>PSA_ERROR_BAD_STATE</code></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.
--	--

**4.8.4.4** `psa_status_t psa_cipher_encrypt ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * input, size_t input_length, uint8_t * output, size_t output_size, size_t * output_length )`

Encrypt a message using a symmetric cipher.

This function encrypts a message with a random IV (initialization vector).

## Parameters

	<i>handle</i>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<i>alg</i>	The cipher algorithm to compute (PSA_ALG_XXX value such that <a href="#"><code>PSA_ALG_IS_CIPHER(alg)</code></a> is true).
in	<i>input</i>	Buffer containing the message to encrypt.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
out	<i>output</i>	Buffer where the output is to be written. The output contains the IV followed by the ciphertext proper.
	<i>output_size</i>	Size of the <i>output</i> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the output.

## Return values

<a href="#"><code>PSA_SUCCESS</code></a>	Success.
<a href="#"><code>PSA_ERROR_INVALID_HANDLE</code></a>	
<a href="#"><code>PSA_ERROR_EMPTY_SLOT</code></a>	
<a href="#"><code>PSA_ERROR_NOT_PERMITTED</code></a>	
<a href="#"><code>PSA_ERROR_INVALID_ARGUMENT</code></a>	key is not compatible with <i>alg</i> .
<a href="#"><code>PSA_ERROR_NOT_SUPPORTED</code></a>	<i>alg</i> is not supported or is not a cipher algorithm.
<a href="#"><code>PSA_ERROR_BUFFER_TOO_SMALL</code></a>	
<a href="#"><code>PSA_ERROR_INSUFFICIENT_MEMORY</code></a>	
<a href="#"><code>PSA_ERROR_COMMUNICATION_FAILURE</code></a>	
<a href="#"><code>PSA_ERROR_HARDWARE_FAILURE</code></a>	
<a href="#"><code>PSA_ERROR_TAMPERING_DETECTED</code></a>	

**4.8.4.5** `psa_status_t psa_cipher_encrypt_setup ( psa_cipher_operation_t * operation, psa_key_handle_t handle, psa_algorithm_t alg )`

Set the key for a multipart symmetric encryption operation.

The sequence of operations to encrypt a message with a symmetric cipher is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.

2. Initialize the operation object with one of the methods described in the documentation for [psa\\_cipher\\_operation\\_t](#), e.g. `PSA_CIPHER_OPERATION_INIT`.
3. Call `psa_cipher_encrypt_setup()` to specify the algorithm and key.
4. Call either `psa_cipher_generate_iv()` or `psa_cipher_set_iv()` to generate or set the IV (initialization vector). You should use `psa_cipher_generate_iv()` unless the protocol you are implementing requires a specific IV value.
5. Call `psa_cipher_update()` zero, one or more times, passing a fragment of the message each time.
6. Call `psa_cipher_finish()`.

The application may call `psa_cipher_abort()` at any time after the operation has been initialized.

After a successful call to `psa_cipher_encrypt_setup()`, the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to any of the `psa_cipher_xxx` functions.
- A call to `psa_cipher_finish()` or `psa_cipher_abort()`.

#### Parameters

<i>in, out</i>	<i>operation</i>	The operation object to set up. It must have been initialized as per the documentation for <a href="#">psa_cipher_operation_t</a> and not yet in use.
	<i>handle</i>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<i>alg</i>	The cipher algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_CIPHER(alg)</code> is true).

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	key is not compatible with alg.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	alg is not supported or is not a cipher algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

**4.8.4.6** `psa_status_t` `psa_cipher_finish` ( `psa_cipher_operation_t` \* *operation*, `uint8_t` \* *output*, `size_t` *output\_size*, `size_t` \* *output\_length* )

Finish encrypting or decrypting a message in a cipher operation.

The application must call [psa\\_cipher\\_encrypt\\_setup\(\)](#) or [psa\\_cipher\\_decrypt\\_setup\(\)](#) before calling this function. The choice of setup function determines whether this function encrypts or decrypts its input.

This function finishes the encryption or decryption of the message formed by concatenating the inputs passed to preceding calls to [psa\\_cipher\\_update\(\)](#).

When this function returns, the operation becomes inactive.

#### Parameters

in, out	<i>operation</i>	Active cipher operation.
out	<i>output</i>	Buffer where the output is to be written.
	<i>output_size</i>	Size of the <i>output</i> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the returned output.

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not set up, IV required but not set, or already completed).
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <i>output</i> buffer is too small.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

**4.8.4.7** `psa_status_t psa_cipher_generate_iv ( psa_cipher_operation_t * operation, unsigned char * iv, size_t iv_size, size_t * iv_length )`

Generate an IV for a symmetric encryption operation.

This function generates a random IV (initialization vector), nonce or initial counter value for the encryption operation as appropriate for the chosen algorithm, key type and key size.

The application must call [psa\\_cipher\\_encrypt\\_setup\(\)](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

#### Parameters

in, out	<i>operation</i>	Active cipher operation.
out	<i>iv</i>	Buffer where the generated IV is to be written.
	<i>iv_size</i>	Size of the <i>iv</i> buffer in bytes.
out	<i>iv_length</i>	On success, the number of bytes of the generated IV.

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_BAD_STATE</a>	The operation state is not valid (not set up, or IV already set).
<a href="#">PSA_ERROR_BUFFER_TOO_SMALL</a>	The size of the <i>iv</i> buffer is too small.

## Return values

<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.8.4.8 `psa_status_t psa_cipher_set_iv ( psa_cipher_operation_t * operation, const unsigned char * iv, size_t iv_length )`

Set the IV for a symmetric encryption or decryption operation.

This function sets the IV (initialization vector), nonce or initial counter value for the encryption or decryption operation.

The application must call [`psa\_cipher\_encrypt\_setup\(\)`](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Note

When encrypting, applications should use [`psa\_cipher\_generate\_iv\(\)`](#) instead of this function, unless implementing a protocol that requires a non-random IV.

## Parameters

<i>in, out</i>	<i>operation</i>	Active cipher operation.
<i>in</i>	<i>iv</i>	Buffer containing the IV to use.
	<i>iv_length</i>	Size of the IV in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, or IV already set).
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The size of <i>iv</i> is not acceptable for the chosen algorithm, or the chosen algorithm does not use an IV.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.8.4.9 `psa_status_t psa_cipher_update ( psa_cipher_operation_t * operation, const uint8_t * input, size_t input_length, unsigned char * output, size_t output_size, size_t * output_length )`

Encrypt or decrypt a message fragment in an active cipher operation.

Before calling this function, you must:

1. Call either `psa_cipher_encrypt_setup()` or `psa_cipher_decrypt_setup()`. The choice of setup function determines whether this function encrypts or decrypts its input.
2. If the algorithm requires an IV, call `psa_cipher_generate_iv()` (recommended when encrypting) or `psa_cipher_set_iv()`.

If this function returns an error status, the operation becomes inactive.

#### Parameters

<code>in, out</code>	<code>operation</code>	Active cipher operation.
<code>in</code>	<code>input</code>	Buffer containing the message fragment to encrypt or decrypt.
	<code>input_length</code>	Size of the <code>input</code> buffer in bytes.
<code>out</code>	<code>output</code>	Buffer where the output is to be written.
	<code>output_size</code>	Size of the <code>output</code> buffer in bytes.
<code>out</code>	<code>output_length</code>	On success, the number of bytes that make up the returned output.

#### Return values

<code>PSA_SUCCESS</code>	Success.
<code>PSA_ERROR_BAD_STATE</code>	The operation state is not valid (not set up, IV required but not set, or already completed).
<code>PSA_ERROR_BUFFER_TOO_SMALL</code>	The size of the <code>output</code> buffer is too small.
<code>PSA_ERROR_INSUFFICIENT_MEMORY</code>	
<code>PSA_ERROR_COMMUNICATION_FAILURE</code>	
<code>PSA_ERROR_HARDWARE_FAILURE</code>	
<code>PSA_ERROR_TAMPERING_DETECTED</code>	

## 4.9 Authenticated encryption with associated data (AEAD)

### Macros

- `#define PSA_AEAD_OPERATION_INIT {0}`

### Typedefs

- `typedef struct psa_aead_operation_s psa\_aead\_operation\_t`

### Functions

- `psa\_status\_t psa\_aead\_encrypt (psa\_key\_handle\_t handle, psa\_algorithm\_t alg, const uint8\_t *nonce, size\_t nonce_length, const uint8\_t *additional_data, size\_t additional_data_length, const uint8\_t *plaintext, size\_t plaintext_length, uint8\_t *ciphertext, size\_t ciphertext_size, size\_t *ciphertext_length)`
- `psa\_status\_t psa\_aead\_decrypt (psa\_key\_handle\_t handle, psa\_algorithm\_t alg, const uint8\_t *nonce, size\_t nonce_length, const uint8\_t *additional_data, size\_t additional_data_length, const uint8\_t *ciphertext, size\_t ciphertext_length, uint8\_t *plaintext, size\_t plaintext_size, size\_t *plaintext_length)`
- `psa\_status\_t psa\_aead\_encrypt\_setup (psa\_aead\_operation\_t *operation, psa\_key\_handle\_t handle, psa\_algorithm\_t alg)`
- `psa\_status\_t psa\_aead\_decrypt\_setup (psa\_aead\_operation\_t *operation, psa\_key\_handle\_t handle, psa\_algorithm\_t alg)`
- `psa\_status\_t psa\_aead\_generate\_nonce (psa\_aead\_operation\_t *operation, unsigned char *nonce, size\_t nonce_size, size\_t *nonce_length)`
- `psa\_status\_t psa\_aead\_set\_nonce (psa\_aead\_operation\_t *operation, const unsigned char *nonce, size\_t nonce_length)`
- `psa\_status\_t psa\_aead\_set\_lengths (psa\_aead\_operation\_t *operation, size\_t ad_length, size\_t plaintext_length)`
- `psa\_status\_t psa\_aead\_update\_ad (psa\_aead\_operation\_t *operation, const uint8\_t *input, size\_t input_length)`
- `psa\_status\_t psa\_aead\_update (psa\_aead\_operation\_t *operation, const uint8\_t *input, size\_t input_length, unsigned char *output, size\_t output_size, size\_t *output_length)`
- `psa\_status\_t psa\_aead\_finish (psa\_aead\_operation\_t *operation, uint8\_t *ciphertext, size\_t ciphertext_size, size\_t *ciphertext_length, uint8\_t *tag, size\_t tag_size, size\_t *tag_length)`
- `psa\_status\_t psa\_aead\_verify (psa\_aead\_operation\_t *operation, const uint8\_t *tag, size\_t tag_length)`
- `psa\_status\_t psa\_aead\_abort (psa\_aead\_operation\_t *operation)`

#### 4.9.1 Detailed Description

#### 4.9.2 Macro Definition Documentation

##### 4.9.2.1 `#define PSA_AEAD_OPERATION_INIT {0}`

This macro returns a suitable initializer for an AEAD operation object of type [psa\\_aead\\_operation\\_t](#).



### 4.9.3 Typedef Documentation

#### 4.9.3.1 typedef struct psa\_aead\_operation\_s psa\_aead\_operation\_t

The type of the state data structure for multipart AEAD operations.

Before calling any function on an AEAD operation object, the application must initialize it by any of the following means:

- Set the structure to all-bits-zero, for example:

```
1 psa_aead_operation_t operation;  
2 memset(&operation, 0, sizeof(operation));
```

- Initialize the structure to logical zero values, for example:

```
1 psa_aead_operation_t operation = {0};
```

- Initialize the structure to the initializer `PSA_AEAD_OPERATION_INIT`, for example:

```
1 psa_aead_operation_t operation = PSA_AEAD_OPERATION_INIT;
```

- Assign the result of the function `psa_aead_operation_init()` to the structure, for example:

```
1 psa_aead_operation_t operation;  
2 operation = psa_aead_operation_init();
```

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.

### 4.9.4 Function Documentation

#### 4.9.4.1 `psa_status_t psa_aead_abort ( psa_aead_operation_t * operation )`

Abort an AEAD operation.

Aborting an operation frees all associated resources except for the `operation` structure itself. Once aborted, the operation object can be reused for another operation by calling `psa_aead_encrypt_setup()` or `psa_aead_decrypt_setup()` again.

You may call this function any time after the operation object has been initialized by any of the following methods:

- A call to `psa_aead_encrypt_setup()` or `psa_aead_decrypt_setup()`, whether it succeeds or not.
- Initializing the `struct` to all-bits-zero.
- Initializing the `struct` to logical zeros, e.g. `psa_aead_operation_t operation = {0}`.

In particular, calling `psa_aead_abort()` after the operation has been terminated by a call to `psa_aead_abort()` or `psa_aead_finish()` is safe and has no effect.

## Parameters

<i>in, out</i>	<i>operation</i>	Initialized AEAD operation.
----------------	------------------	-----------------------------

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	<i>operation</i> is not an active AEAD operation.
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.9.4.2 `psa_status_t psa_aead_decrypt ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * nonce, size_t nonce_length, const uint8_t * additional_data, size_t additional_data_length, const uint8_t * ciphertext, size_t ciphertext_length, uint8_t * plaintext, size_t plaintext_size, size_t * plaintext_length )`

Process an authenticated decryption operation.

## Parameters

	<i>handle</i>	Handle to the key to use for the operation.
	<i>alg</i>	The AEAD algorithm to compute ( <a href="#"><i>PSA_ALG_XXX</i></a> value such that <a href="#"><i>PSA_ALG_IS_AEAD</i></a> ( <i>alg</i> ) is true).
in	<i>nonce</i>	Nonce or IV to use.
	<i>nonce_length</i>	Size of the <i>nonce</i> buffer in bytes.
in	<i>additional_data</i>	Additional data that has been authenticated but not encrypted.
	<i>additional_data_length</i>	Size of <i>additional_data</i> in bytes.
in	<i>ciphertext</i>	Data that has been authenticated and encrypted. For algorithms where the encrypted data and the authentication tag are defined as separate inputs, the buffer must contain the encrypted data followed by the authentication tag.
	<i>ciphertext_length</i>	Size of <i>ciphertext</i> in bytes.
out	<i>plaintext</i>	Output buffer for the decrypted data.
	<i>plaintext_size</i>	Size of the <i>plaintext</i> buffer in bytes. This must be at least <a href="#"><i>PSA_AEAD_DECRYPT_OUTPUT_SIZE</i></a> ( <i>alg</i> , <i>ciphertext_length</i> ).
out	<i>plaintext_length</i>	On success, the size of the output in the <b>plaintext</b> buffer.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_SIGNATURE</i></a>	The ciphertext is not authentic.
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	<i>key</i> is not compatible with <i>alg</i> .
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	<i>alg</i> is not supported or is not an AEAD algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

## Return values

<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.
--	--

#### 4.9.4.3 `psa_status_t` `psa_aead_decrypt_setup` ( `psa_aead_operation_t` \* *operation*, `psa_key_handle_t` *handle*, `psa_algorithm_t` *alg* )

Set the key for a multipart authenticated decryption operation.

The sequence of operations to decrypt a message with authentication is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Initialize the operation object with one of the methods described in the documentation for [`psa\_aead\_operation\_t`](#), e.g. `PSA_AEAD_OPERATION_INIT`.
3. Call [`psa\_aead\_decrypt\_setup\(\)`](#) to specify the algorithm and key.
4. If needed, call [`psa\_aead\_set\_lengths\(\)`](#) to specify the length of the inputs to the subsequent calls to [`psa\_aead\_update\_ad\(\)`](#) and [`psa\_aead\_update\(\)`](#). See the documentation of [`psa\_aead\_set\_lengths\(\)`](#) for details.
5. Call [`psa\_aead\_set\_nonce\(\)`](#) with the nonce for the decryption.
6. Call [`psa\_aead\_update\_ad\(\)`](#) zero, one or more times, passing a fragment of the non-encrypted additional authenticated data each time.
7. Call [`psa\_aead\_update\(\)`](#) zero, one or more times, passing a fragment of the ciphertext to decrypt each time.
8. Call [`psa\_aead\_verify\(\)`](#).

The application may call [`psa\_aead\_abort\(\)`](#) at any time after the operation has been initialized.

After a successful call to [`psa\_aead\_decrypt\_setup\(\)`](#), the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to any of the `psa_aead_XXX` functions.
- A call to [`psa\_aead\_finish\(\)`](#), [`psa\_aead\_verify\(\)`](#) or [`psa\_aead\_abort\(\)`](#).

## Parameters

in, out	<i>operation</i>	The operation object to set up. It must have been initialized as per the documentation for <a href="#"><code>psa_aead_operation_t</code></a> and not yet in use.
	<i>handle</i>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<i>alg</i>	The AEAD algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <a href="#"><code>PSA_ALG_IS_AEAD(alg)</code></a> is true).

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	

## Return values

<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	key is not compatible with alg.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	alg is not supported or is not an AEAD algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.9.4.4 `psa_status_t psa_aead_encrypt ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * nonce, size_t nonce_length, const uint8_t * additional_data, size_t additional_data_length, const uint8_t * plaintext, size_t plaintext_length, uint8_t * ciphertext, size_t ciphertext_size, size_t * ciphertext_length )`

Process an authenticated encryption operation.

## Parameters

	<i>handle</i>	Handle to the key to use for the operation.
	<i>alg</i>	The AEAD algorithm to compute (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_AEAD</a> (alg) is true).
in	<i>nonce</i>	Nonce or IV to use.
	<i>nonce_length</i>	Size of the <i>nonce</i> buffer in bytes.
in	<i>additional_data</i>	Additional data that will be authenticated but not encrypted.
	<i>additional_data_length</i>	Size of <i>additional_data</i> in bytes.
in	<i>plaintext</i>	Data that will be authenticated and encrypted.
	<i>plaintext_length</i>	Size of <i>plaintext</i> in bytes.
out	<i>ciphertext</i>	Output buffer for the authenticated and encrypted data. The additional data is not part of this output. For algorithms where the encrypted data and the authentication tag are defined as separate outputs, the authentication tag is appended to the encrypted data.
	<i>ciphertext_size</i>	Size of the <i>ciphertext</i> buffer in bytes. This must be at least <a href="#">PSA_AEAD_ENCRYPT_OUTPUT_SIZE</a> (alg, plaintext_length).
out	<i>ciphertext_length</i>	On success, the size of the output in the <b>ciphertext</b> buffer.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	key is not compatible with alg.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	alg is not supported or is not an AEAD algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	

## Return values

<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.9.4.5 `psa_status_t` [psa\\_aead\\_encrypt\\_setup](#) ( `psa_aead_operation_t` \* *operation*, `psa_key_handle_t` *handle*, `psa_algorithm_t` *alg* )

Set the key for a multipart authenticated encryption operation.

The sequence of operations to encrypt a message with authentication is as follows:

1. Allocate an operation object which will be passed to all the functions listed here.
2. Initialize the operation object with one of the methods described in the documentation for [psa\\_aead\\_operation\\_t](#), e.g. `PSA_AEAD_OPERATION_INIT`.
3. Call [psa\\_aead\\_encrypt\\_setup\(\)](#) to specify the algorithm and key.
4. If needed, call [psa\\_aead\\_set\\_lengths\(\)](#) to specify the length of the inputs to the subsequent calls to [psa\\_aead\\_update\\_ad\(\)](#) and [psa\\_aead\\_update\(\)](#). See the documentation of [psa\\_aead\\_set\\_lengths\(\)](#) for details.
5. Call either [psa\\_aead\\_generate\\_nonce\(\)](#) or [psa\\_aead\\_set\\_nonce\(\)](#) to generate or set the nonce. You should use [psa\\_aead\\_generate\\_nonce\(\)](#) unless the protocol you are implementing requires a specific nonce value.
6. Call [psa\\_aead\\_update\\_ad\(\)](#) zero, one or more times, passing a fragment of the non-encrypted additional authenticated data each time.
7. Call [psa\\_aead\\_update\(\)](#) zero, one or more times, passing a fragment of the message to encrypt each time.
8. Call [psa\\_aead\\_finish\(\)](#).

The application may call [psa\\_aead\\_abort\(\)](#) at any time after the operation has been initialized.

After a successful call to [psa\\_aead\\_encrypt\\_setup\(\)](#), the application must eventually terminate the operation. The following events terminate an operation:

- A failed call to any of the `psa_aead_XXX` functions.
- A call to [psa\\_aead\\_finish\(\)](#), [psa\\_aead\\_verify\(\)](#) or [psa\\_aead\\_abort\(\)](#).

## Parameters

<i>in, out</i>	<i>operation</i>	The operation object to set up. It must have been initialized as per the documentation for <a href="#">psa_aead_operation_t</a> and not yet in use.
	<i>handle</i>	Handle to the key to use for the operation. It must remain valid until the operation terminates.
	<i>alg</i>	The AEAD algorithm to compute ( <code>PSA_ALG_XXX</code> value such that <a href="#">PSA_ALG_IS_AEAD</a> ( <i>alg</i> ) is true).

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_EMPTY_SLOT</i></a>	
<a href="#"><i>PSA_ERROR_NOT_PERMITTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	key is not compatible with alg.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	alg is not supported or is not an AEAD algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.9.4.6 **psa\_status\_t** `psa_aead_finish` ( **psa\_aead\_operation\_t** \* *operation*, **uint8\_t** \* *ciphertext*, **size\_t** *ciphertext\_size*, **size\_t** \* *ciphertext\_length*, **uint8\_t** \* *tag*, **size\_t** *tag\_size*, **size\_t** \* *tag\_length* )

Finish encrypting a message in an AEAD operation.

The operation must have been set up with [`psa\_aead\_encrypt\_setup\(\)`](#).

This function finishes the authentication of the additional data formed by concatenating the inputs passed to preceding calls to [`psa\_aead\_update\_ad\(\)`](#) with the plaintext formed by concatenating the inputs passed to preceding calls to [`psa\_aead\_update\(\)`](#).

This function has two output buffers:

- `ciphertext` contains trailing ciphertext that was buffered from preceding calls to [`psa\_aead\_update\(\)`](#). For all standard AEAD algorithms, [`psa\_aead\_update\(\)`](#) does not buffer any output and therefore `ciphertext` will not contain any output and can be a 0-sized buffer.
- `tag` contains the authentication tag. Its length is always [`PSA\_AEAD\_TAG\_LENGTH`](#)(alg) where alg is the AEAD algorithm that the operation performs.

When this function returns, the operation becomes inactive.

## Parameters

in, out	<i>operation</i>	Active AEAD operation.
out	<i>ciphertext</i>	Buffer where the last part of the ciphertext is to be written.
	<i>ciphertext_size</i>	Size of the <code>ciphertext</code> buffer in bytes.
out	<i>ciphertext_length</i>	On success, the number of bytes of returned ciphertext.
out	<i>tag</i>	Buffer where the authentication tag is to be written.
	<i>tag_size</i>	Size of the <code>tag</code> buffer in bytes.
out	<i>tag_length</i>	On success, the number of bytes that make up the returned tag.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, nonce not set, decryption, or already completed).
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>output</code> buffer is too small.
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The total length of input to <a href="#"><code>psa_aead_update_ad()</code></a> so far is less than the additional data length that was previously specified with <a href="#"><code>psa_aead_set_lengths()</code></a> .
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The total length of input to <a href="#"><code>psa_aead_update()</code></a> so far is less than the plaintext length that was previously specified with <a href="#"><code>psa_aead_set_lengths()</code></a> .
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

**4.9.4.7** `psa_status_t` [`psa\_aead\_generate\_nonce\(\)`](#) (`psa_aead_operation_t` \* *operation*, unsigned char \* *nonce*, `size_t` *nonce\_size*, `size_t` \* *nonce\_length* )

Generate a random nonce for an authenticated encryption operation.

This function generates a random nonce for the authenticated encryption operation with an appropriate size for the chosen algorithm, key type and key size.

The application must call [`psa\_aead\_encrypt\_setup\(\)`](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

## Parameters

in, out	<i>operation</i>	Active AEAD operation.
out	<i>nonce</i>	Buffer where the generated nonce is to be written.
	<i>nonce_size</i>	Size of the <code>nonce</code> buffer in bytes.
out	<i>nonce_length</i>	On success, the number of bytes of the generated nonce.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, or nonce already set).
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>nonce</code> buffer is too small.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.9.4.8 `psa_status_t psa_aead_set_lengths ( psa_aead_operation_t * operation, size_t ad_length, size_t plaintext_length )`

Declare the lengths of the message and additional data for AEAD.

The application must call this function before calling `psa_aead_update_ad()` or `psa_aead_update()` if the algorithm for the operation requires it. If the algorithm does not require it, calling this function is optional, but if this function is called then the implementation must enforce the lengths.

You may call this function before or after setting the nonce with `psa_aead_set_nonce()` or `psa_aead_generate_nonce()`.

- For #PSA\_ALG\_CCM, calling this function is required.
- For the other AEAD algorithms defined in this specification, calling this function is not required.
- For vendor-defined algorithm, refer to the vendor documentation.

##### Parameters

<i>in, out</i>	<i>operation</i>	Active AEAD operation.
	<i>ad_length</i>	Size of the non-encrypted additional authenticated data in bytes.
	<i>plaintext_length</i>	Size of the plaintext to encrypt in bytes.

##### Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, already completed, or <a href="#"><code>psa_aead_update_ad()</code></a> or <a href="#"><code>psa_aead_update()</code></a> already called).
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	At least one of the lengths is not acceptable for the chosen algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.9.4.9 `psa_status_t psa_aead_set_nonce ( psa_aead_operation_t * operation, const unsigned char * nonce, size_t nonce_length )`

Set the nonce for an authenticated encryption or decryption operation.

This function sets the nonce for the authenticated encryption or decryption operation.

The application must call [`psa\_aead\_encrypt\_setup\(\)`](#) before calling this function.

If this function returns an error status, the operation becomes inactive.

##### Note

When encrypting, applications should use [`psa\_aead\_generate\_nonce\(\)`](#) instead of this function, unless implementing a protocol that requires a non-random IV.



## Parameters

in, out	<i>operation</i>	Active AEAD operation.
in	<i>nonce</i>	Buffer containing the nonce to use.
	<i>nonce_length</i>	Size of the nonce in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, or nonce already set).
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The size of <code>nonce</code> is not acceptable for the chosen algorithm.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.9.4.10 `psa_status_t psa_aead_update ( psa_aead_operation_t * operation, const uint8_t * input, size_t input_length, unsigned char * output, size_t output_size, size_t * output_length )`

Encrypt or decrypt a message fragment in an active AEAD operation.

Before calling this function, you must:

1. Call either [`psa\_aead\_encrypt\_setup\(\)`](#) or [`psa\_aead\_decrypt\_setup\(\)`](#). The choice of setup function determines whether this function encrypts or decrypts its input.
2. Set the nonce with [`psa\_aead\_generate\_nonce\(\)`](#) or [`psa\_aead\_set\_nonce\(\)`](#).
3. Call [`psa\_aead\_update\_ad\(\)`](#) to pass all the additional data.

If this function returns an error status, the operation becomes inactive.

## Warning

When decrypting, until [`psa\_aead\_verify\(\)`](#) has returned [`PSA\_SUCCESS`](#), there is no guarantee that the input is valid. Therefore, until you have called [`psa\_aead\_verify\(\)`](#) and it has returned [`PSA\_SUCCESS`](#):

- Do not use the output in any way other than storing it in a confidential location. If you take any action that depends on the tentative decrypted data, this action will need to be undone if the input turns out not to be valid. Furthermore, if an adversary can observe that this action took place (for example through timing), they may be able to use this fact as an oracle to decrypt any message encrypted with the same key.
- In particular, do not copy the output anywhere but to a memory or storage space that you have exclusive access to.

## Parameters

in, out	<i>operation</i>	Active AEAD operation.
in	<i>input</i>	Buffer containing the message fragment to encrypt or decrypt.
	<i>input_length</i>	Size of the <code>input</code> buffer in bytes.
out	<i>output</i>	Buffer where the output is to be written.
	<i>output_size</i>	Size of the <code>output</code> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the returned output.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, nonce not set or already completed).
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>output</code> buffer is too small.
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The total length of input to <a href="#"><code>psa_aead_update_ad()</code></a> so far is less than the additional data length that was previously specified with <a href="#"><code>psa_aead_set_lengths()</code></a> .
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The total input length overflows the plaintext length that was previously specified with <a href="#"><code>psa_aead_set_lengths()</code></a> .
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.9.4.11 `psa_status_t psa_aead_update_ad ( psa_aead_operation_t * operation, const uint8_t * input, size_t input_length )`

Pass additional data to an active AEAD operation.

Additional data is authenticated, but not encrypted.

You may call this function multiple times to pass successive fragments of the additional data. You may not call this function after passing data to encrypt or decrypt with [`psa\_aead\_update\(\)`](#).

Before calling this function, you must:

1. Call either [`psa\_aead\_encrypt\_setup\(\)`](#) or [`psa\_aead\_decrypt\_setup\(\)`](#).
2. Set the nonce with [`psa\_aead\_generate\_nonce\(\)`](#) or [`psa\_aead\_set\_nonce\(\)`](#).

If this function returns an error status, the operation becomes inactive.

## Warning

When decrypting, until [`psa\_aead\_verify\(\)`](#) has returned [`PSA\_SUCCESS`](#), there is no guarantee that the input is valid. Therefore, until you have called [`psa\_aead\_verify\(\)`](#) and it has returned [`PSA\_SUCCESS`](#), treat the input as untrusted and prepare to undo any action that depends on the input if [`psa\_aead\_verify\(\)`](#) returns an error status.

## Parameters

<code>in, out</code>	<code>operation</code>	Active AEAD operation.
<code>in</code>	<code>input</code>	Buffer containing the fragment of additional data.
	<code>input_length</code>	Size of the <code>input</code> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
------------------------------------	----------

## Return values

<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, nonce not set, <a href="#"><i>psa_aead_update()</i></a> already called, or operation already completed).
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The total input length overflows the additional data length that was previously specified with <a href="#"><i>psa_aead_set_lengths()</i></a> .
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

4.9.4.12 `psa_status_t psa_aead_verify ( psa_aead_operation_t * operation, const uint8_t * tag, size_t tag_length )`

Finish authenticating and decrypting a message in an AEAD operation.

The operation must have been set up with [\*psa\\_aead\\_decrypt\\_setup\(\)\*](#).

This function finishes the authentication of the additional data formed by concatenating the inputs passed to preceding calls to [\*psa\\_aead\\_update\\_ad\(\)\*](#) with the ciphertext formed by concatenating the inputs passed to preceding calls to [\*psa\\_aead\\_update\(\)\*](#).

When this function returns, the operation becomes inactive.

## Parameters

<i>in, out</i>	<i>operation</i>	Active AEAD operation.
<i>in</i>	<i>tag</i>	Buffer containing the authentication tag.
	<i>tag_length</i>	Size of the <i>tag</i> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The operation state is not valid (not set up, nonce not set, encryption, or already completed).
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <i>output</i> buffer is too small.
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The total length of input to <a href="#"><i>psa_aead_update_ad()</i></a> so far is less than the additional data length that was previously specified with <a href="#"><i>psa_aead_set_lengths()</i></a> .
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	The total length of input to <a href="#"><i>psa_aead_update()</i></a> so far is less than the plaintext length that was previously specified with <a href="#"><i>psa_aead_set_lengths()</i></a> .
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

## 4.10 Asymmetric cryptography

### Functions

- [psa\\_status\\_t psa\\_asymmetric\\_sign](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*hash, size\_t hash\_length, uint8\_t \*signature, size\_t signature\_size, size\_t \*signature\_length)  
*Sign a hash or short message with a private key.*
- [psa\\_status\\_t psa\\_asymmetric\\_verify](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*hash, size\_t hash\_length, const uint8\_t \*signature, size\_t signature\_length)  
*Verify the signature a hash or short message using a public key.*
- [psa\\_status\\_t psa\\_asymmetric\\_encrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)  
*Encrypt a short message with a public key.*
- [psa\\_status\\_t psa\\_asymmetric\\_decrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)  
*Decrypt a short message with a private key.*

### 4.10.1 Detailed Description

### 4.10.2 Function Documentation

- 4.10.2.1 [psa\\_status\\_t psa\\_asymmetric\\_decrypt](#) ( [psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \* salt, size\_t salt\_length, uint8\_t \* output, size\_t output\_size, size\_t \* output\_length )

Decrypt a short message with a private key.

#### Parameters

	<i>handle</i>	Handle to the key to use for the operation. It must be an asymmetric key pair.
	<i>alg</i>	An asymmetric encryption algorithm that is compatible with the type of key.
in	<i>input</i>	The message to decrypt.
	<i>input_length</i>	Size of the <i>input</i> buffer in bytes.
in	<i>salt</i>	A salt or label, if supported by the encryption algorithm. If the algorithm does not support a salt, pass NULL. If the algorithm supports an optional salt and you do not want to pass a salt, pass NULL.

- For [PSA\\_ALG\\_RSA\\_PKCS1V15\\_CRYPT](#), no salt is supported.

#### Parameters

	<i>salt_length</i>	Size of the <i>salt</i> buffer in bytes. If <i>salt</i> is NULL, pass 0.
out	<i>output</i>	Buffer where the decrypted message is to be written.
	<i>output_size</i>	Size of the <i>output</i> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the returned output.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>output</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#"><code>PSA_ASY↵MMETRIC_DECRYPT_OUTPUT_SIZE</code></a> ( <code>key_type</code> , <code>key_bits</code> , <code>alg</code> ) where <code>key_type</code> and <code>key_bits</code> are the type and bit-size respectively of key.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_ENTROPY</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_PADDING</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.10.2.2 `psa_status_t psa_asymmetric_encrypt ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * input, size_t input_length, const uint8_t * salt, size_t salt_length, uint8_t * output, size_t output_size, size_t * output_length )`

Encrypt a short message with a public key.

## Parameters

	<i>handle</i>	Handle to the key to use for the operation. It must be a public key or an asymmetric key pair.
	<i>alg</i>	An asymmetric encryption algorithm that is compatible with the type of <code>key</code> .
in	<i>input</i>	The message to encrypt.
	<i>input_length</i>	Size of the <code>input</code> buffer in bytes.
in	<i>salt</i>	A salt or label, if supported by the encryption algorithm. If the algorithm does not support a salt, pass <code>NULL</code> . If the algorithm supports an optional salt and you do not want to pass a salt, pass <code>NULL</code> .

- For [`PSA\_ALG\_RSA\_PKCS1V15\_CRYPT`](#), no salt is supported.

## Parameters

	<i>salt_length</i>	Size of the <code>salt</code> buffer in bytes. If <code>salt</code> is <code>NULL</code> , pass 0.
out	<i>output</i>	Buffer where the encrypted message is to be written.
	<i>output_size</i>	Size of the <code>output</code> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the returned output.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>output</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#"><code>PSA_ASYMMETRIC_ENCRYPT_OUTPUT_SIZE</code></a> ( <code>key_type</code> , <code>key_bits</code> , <code>alg</code> ) where <code>key_type</code> and <code>key_bits</code> are the type and bit-size respectively of key.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_ENTROPY</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.10.2.3 `psa_status_t psa_asymmetric_sign ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * hash, size_t hash_length, uint8_t * signature, size_t signature_size, size_t * signature_length )`

Sign a hash or short message with a private key.

Note that to perform a hash-and-sign signature algorithm, you must first calculate the hash by calling [`psa\_hash\_setup\(\)`](#), [`psa\_hash\_update\(\)`](#) and [`psa\_hash\_finish\(\)`](#). Then pass the resulting hash as the `hash` parameter to this function. You can use [`PSA\_ALG\_SIGN\_GET\_HASH`](#)(`alg`) to determine the hash algorithm to use.

## Parameters

	<i>handle</i>	Handle to the key to use for the operation. It must be an asymmetric key pair.
	<i>alg</i>	A signature algorithm that is compatible with the type of <code>key</code> .
in	<i>hash</i>	The hash or message to sign.
	<i>hash_length</i>	Size of the <code>hash</code> buffer in bytes.
out	<i>signature</i>	Buffer where the signature is to be written.
	<i>signature_size</i>	Size of the <code>signature</code> buffer in bytes.
out	<i>signature_length</i>	On success, the number of bytes that make up the returned signature value.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BUFFER_TOO_SMALL</i></a>	The size of the <code>signature</code> buffer is too small. You can determine a sufficient buffer size by calling <a href="#"><code>PSA_ASYMMETRIC_SIGN_OUTPUT_SIZE</code></a> ( <code>key_type</code> , <code>key_bits</code> , <code>alg</code> ) where <code>key_type</code> and <code>key_bits</code> are the type and bit-size respectively of key.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	

## Return values

<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_ENTROPY</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.10.2.4 `psa_status_t psa_asymmetric_verify ( psa_key_handle_t handle, psa_algorithm_t alg, const uint8_t * hash, size_t hash_length, const uint8_t * signature, size_t signature_length )`

Verify the signature a hash or short message using a public key.

Note that to perform a hash-and-sign signature algorithm, you must first calculate the hash by calling [`psa\_hash\_setup\(\)`](#), [`psa\_hash\_update\(\)`](#) and [`psa\_hash\_finish\(\)`](#). Then pass the resulting hash as the `hash` parameter to this function. You can use [`PSA\_ALG\_SIGN\_GET\_HASH\(alg\)`](#) to determine the hash algorithm to use.

## Parameters

	<i>handle</i>	Handle to the key to use for the operation. It must be a public key or an asymmetric key pair.
	<i>alg</i>	A signature algorithm that is compatible with the type of <i>key</i> .
in	<i>hash</i>	The hash or message whose signature is to be verified.
	<i>hash_length</i>	Size of the <i>hash</i> buffer in bytes.
in	<i>signature</i>	Buffer containing the signature to verify.
	<i>signature_length</i>	Size of the <i>signature</i> buffer in bytes.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	The signature is valid.
<a href="#"><i>PSA_ERROR_INVALID_SIGNATURE</i></a>	The calculation was performed successfully, but the passed signature is not a valid signature.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.11 Generators

### Macros

- `#define PSA_CRYPTO_GENERATOR_INIT {0}`
- `#define PSA_GENERATOR_UNBRIDLED_CAPACITY ((size_t)(-1))`

### Typedefs

- `typedef struct psa_crypto_generator_s psa_crypto_generator_t`

### Functions

- `psa_status_t psa_get_generator_capacity (const psa_crypto_generator_t *generator, size_t *capacity)`
- `psa_status_t psa_set_generator_capacity (psa_crypto_generator_t *generator, size_t capacity)`
- `psa_status_t psa_generator_read (psa_crypto_generator_t *generator, uint8_t *output, size_t output_length)`
- `psa_status_t psa_generator_import_key (psa_key_handle_t handle, psa_key_type_t type, size_t bits, psa_crypto_generator_t *generator)`
- `psa_status_t psa_generator_abort (psa_crypto_generator_t *generator)`

#### 4.11.1 Detailed Description

#### 4.11.2 Macro Definition Documentation

##### 4.11.2.1 `#define PSA_CRYPTO_GENERATOR_INIT {0}`

This macro returns a suitable initializer for a generator object of type `psa_crypto_generator_t`.

##### 4.11.2.2 `#define PSA_GENERATOR_UNBRIDLED_CAPACITY ((size_t)(-1))`

Use the maximum possible capacity for a generator.

Use this value as the capacity argument when setting up a generator to indicate that the generator should have the maximum possible capacity. The value of the maximum possible capacity depends on the generator algorithm.

#### 4.11.3 Typedef Documentation

##### 4.11.3.1 `typedef struct psa_crypto_generator_s psa_crypto_generator_t`

The type of the state data structure for generators.

Before calling any function on a generator, the application must initialize it by any of the following means:

- Set the structure to all-bits-zero, for example:

```
1 psa_crypto_generator_t generator;
2 memset(&generator, 0, sizeof(generator));
```

- Initialize the structure to logical zero values, for example:

```
1 psa_crypto_generator_t generator = {0};
```

- Initialize the structure to the initializer `PSA_CRYPTO_GENERATOR_INIT`, for example:

```
1 psa_crypto_generator_t generator = PSA_CRYPTO_GENERATOR_INIT;
```

- Assign the result of the function `psa_crypto_generator_init()` to the structure, for example:

```
1 psa_crypto_generator_t generator;
2 generator = psa_crypto_generator_init();
```

This is an implementation-defined `struct`. Applications should not make any assumptions about the content of this structure except as directed by the documentation of a specific implementation.



#### 4.11.4 Function Documentation

##### 4.11.4.1 `psa_status_t psa_generator_abort ( psa_crypto_generator_t * generator )`

Abort a generator.

Once a generator has been aborted, its capacity is zero. Aborting a generator frees all associated resources except for the `generator` structure itself.

This function may be called at any time as long as the generator object has been initialized to [PSA\\_CRYPTO\\_GENERATOR\\_INIT](#), to `psa_crypto_generator_init()` or a zero value. In particular, it is valid to call [psa\\_generator\\_abort\(\)](#) twice, or to call [psa\\_generator\\_abort\(\)](#) on a generator that has not been set up.

Once aborted, the generator object may be called.

##### Parameters

<i>in, out</i>	<i>generator</i>	The generator to abort.
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##### Return values

<a href="#">PSA_SUCCESS</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

##### 4.11.4.2 `psa_status_t psa_generator_import_key ( psa_key_handle_t handle, psa_key_type_t type, size_t bits, psa_crypto_generator_t * generator )`

Create a symmetric key from data read from a generator.

This function reads a sequence of bytes from a generator and imports these bytes as a key. The data that is read is discarded from the generator. The generator's capacity is decreased by the number of bytes read.

This function is equivalent to calling [psa\\_generator\\_read](#) and passing the resulting output to [psa\\_import\\_key](#), but if the implementation provides an isolation boundary then the key material is not exposed outside the isolation boundary.

##### Parameters

	<i>handle</i>	Handle to the slot where the key will be stored. It must have been obtained by calling <a href="#">psa_allocate_key()</a> or <a href="#">psa_create_key()</a> and must not contain key material yet.
	<i>type</i>	Key type (a <code>PSA_KEY_TYPE_XXX</code> value). This must be a symmetric key type.
	<i>bits</i>	Key size in bits.
<i>in, out</i>	<i>generator</i>	The generator object to read from.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success. If the key is persistent, the key material and the key's metadata have been saved to persistent storage.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_CAPACITY</i></a>	There were fewer than <code>output_length</code> bytes in the generator. Note that in this case, no output is written to the output buffer. The generator's capacity is set to 0, thus subsequent calls to this function will not succeed, even with a smaller output buffer.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	The key type or key size is not supported, either by the implementation in general or in this particular slot.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_OCCUPIED_SLOT</i></a>	There is already a key in the specified slot.
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_STORAGE</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.11.4.3 `psa_status_t psa_generator_read ( psa_crypto_generator_t * generator, uint8_t * output, size_t output_length )`

Read some data from a generator.

This function reads and returns a sequence of bytes from a generator. The data that is read is discarded from the generator. The generator's capacity is decreased by the number of bytes read.

## Parameters

in, out	<i>generator</i>	The generator object to read from.
out	<i>output</i>	Buffer where the generator output will be written.
	<i>output_length</i>	Number of bytes to output.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_CAPACITY</i></a>	There were fewer than <code>output_length</code> bytes in the generator. Note that in this case, no output is written to the output buffer. The generator's capacity is set to 0, thus subsequent calls to this function will not succeed, even with a smaller output buffer.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	

#### 4.11.4.4 `psa_status_t psa_get_generator_capacity ( const psa_crypto_generator_t * generator, size_t * capacity )`

Retrieve the current capacity of a generator.

The capacity of a generator is the maximum number of bytes that it can return. Reading  $N$  bytes from a generator reduces its capacity by  $N$ .

##### Parameters

in	<i>generator</i>	The generator to query.
out	<i>capacity</i>	On success, the capacity of the generator.

##### Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	

#### 4.11.4.5 `psa_status_t psa_set_generator_capacity ( psa_crypto_generator_t * generator, size_t capacity )`

Set the maximum capacity of a generator.

##### Parameters

in, out	<i>generator</i>	The generator object to modify.
	<i>capacity</i>	The new capacity of the generator. It must be less or equal to the generator's current capacity.

##### Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	<i>capacity</i> is larger than the generator's current capacity.
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	

## 4.12 Key derivation

### Macros

- `#define PSA_KDF_STEP_SECRET ((psa_key_derivation_step_t)0x0101)`
- `#define PSA_KDF_STEP_LABEL ((psa_key_derivation_step_t)0x0201)`
- `#define PSA_KDF_STEP_SALT ((psa_key_derivation_step_t)0x0202)`
- `#define PSA_KDF_STEP_INFO ((psa_key_derivation_step_t)0x0203)`

### Typedefs

- `typedef uint16_t psa_key_derivation_step_t`  
*Encoding of the step of a key derivation.*

### Functions

- `psa_status_t psa_key_derivation_setup (psa_crypto_generator_t *generator, psa_algorithm_t alg)`
- `psa_status_t psa_key_derivation_input_bytes (psa_crypto_generator_t *generator, psa_key_derivation_step_t step, const uint8_t *data, size_t data_length)`
- `psa_status_t psa_key_derivation_input_key (psa_crypto_generator_t *generator, psa_key_derivation_step_t step, psa_key_handle_t handle)`
- `psa_status_t psa_key_agreement (psa_crypto_generator_t *generator, psa_key_derivation_step_t step, psa_key_handle_t private_key, const uint8_t *peer_key, size_t peer_key_length)`
- `psa_status_t psa_key_agreement_raw_shared_secret (psa_algorithm_t alg, psa_key_handle_t private_key, const uint8_t *peer_key, size_t peer_key_length, uint8_t *output, size_t output_size, size_t *output_length)`

### 4.12.1 Detailed Description

### 4.12.2 Macro Definition Documentation

#### 4.12.2.1 `#define PSA_KDF_STEP_INFO ((psa_key_derivation_step_t)0x0203)`

An information string for key derivation.

This must be a direct input.

#### 4.12.2.2 `#define PSA_KDF_STEP_LABEL ((psa_key_derivation_step_t)0x0201)`

A label for key derivation.

This must be a direct input.

#### 4.12.2.3 `#define PSA_KDF_STEP_SALT ((psa_key_derivation_step_t)0x0202)`

A salt for key derivation.

This must be a direct input.

4.12.2.4 `#define PSA_KDF_STEP_SECRET ((psa_key_derivation_step_t)0x0101)`

A secret input for key derivation.

This must be a key of type [PSA\\_KEY\\_TYPE\\_DERIVE](#).

## 4.12.3 Function Documentation

4.12.3.1 `psa_status_t psa_key_agreement ( psa_crypto_generator_t * generator, psa_key_derivation_step_t step, psa_key_handle_t private_key, const uint8_t * peer_key, size_t peer_key_length )`

Perform a key agreement and use the shared secret as input to a key derivation.

A key agreement algorithm takes two inputs: a private key `private_key` a public key `peer_key`. The result of this function is passed as input to a key derivation. The output of this key derivation can be extracted by reading from the resulting generator to produce keys and other cryptographic material.

## Parameters

in, out	<i>generator</i>	The generator object to use. It must have been set up with <a href="#">psa_key_derivation_setup()</a> with a key agreement and derivation algorithm <code>alg</code> ( <code>PSA_ALG_XXX</code> value such that <a href="#">PSA_ALG_IS_KEY_AGREEMENT(alg)</a> is true and <a href="#">PSA_ALG_IS_RAW_KEY_AGREEMENT(alg)</a> is false). The generator must be ready for an input of the type given by <code>step</code> .
	<i>step</i>	Which step the input data is for.
	<i>private_key</i>	Handle to the private key to use.
in	<i>peer_key</i>	Public key of the peer. The peer key must be in the same format that <a href="#">psa_import_key()</a> accepts for the public key type corresponding to the type of <code>private_key</code> . That is, this function performs the equivalent of <code>'psa_import_key(internal_public_key_handle, PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(private_key_type), peer_key, peer_key_length)'</code> where <code>private_key_type</code> is the type of <code>private_key</code> . For example, for EC keys, this means that <code>peer_key</code> is interpreted as a point on the curve that the private key is on. The standard formats for public keys are documented in the documentation of <a href="#">psa_export_public_key()</a> .
	<i>peer_key_length</i>	Size of <code>peer_key</code> in bytes.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<code>private_key</code> is not compatible with <code>alg</code> , or <code>peer_key</code> is not valid for <code>alg</code> or not compatible with <code>private_key</code> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<code>alg</code> is not supported or is not a key derivation algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.12.3.2 **psa\_status\_t** `psa_key_agreement_raw_shared_secret ( psa_algorithm_t alg, psa_key_handle_t private_key, const uint8_t * peer_key, size_t peer_key_length, uint8_t * output, size_t output_size, size_t * output_length )`

Perform a key agreement and use the shared secret as input to a key derivation.

A key agreement algorithm takes two inputs: a private key `private_key` a public key `peer_key`.

#### Warning

The raw result of a key agreement algorithm such as finite-field Diffie-Hellman or elliptic curve Diffie-Hellman has biases and should not be used directly as key material. It should instead be passed as input to a key derivation algorithm. To chain a key agreement with a key derivation, use [psa\\_key\\_agreement\(\)](#) and other functions from the key derivation and generator interface.

#### Parameters

	<i>private_key</i>	Handle to the private key to use.
in	<i>peer_key</i>	Public key of the peer. It must be in the same format that <a href="#">psa_import_key()</a> accepts. The standard formats for public keys are documented in the documentation of <a href="#">psa_export_public_key()</a> .
	<i>peer_key_length</i>	Size of <code>peer_key</code> in bytes.
out	<i>output</i>	Buffer where the decrypted message is to be written.
	<i>output_size</i>	Size of the <code>output</code> buffer in bytes.
out	<i>output_length</i>	On success, the number of bytes that make up the returned output.

#### Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<code>alg</code> is not a key agreement algorithm
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<code>private_key</code> is not compatible with <code>alg</code> , or <code>peer_key</code> is not valid for <code>alg</code> or not compatible with <code>private_key</code> .
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<code>alg</code> is not a supported key agreement algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	

4.12.3.3 **psa\_status\_t** `psa_key_derivation_input_bytes ( psa_crypto_generator_t * generator, psa_key_derivation_step_t step, const uint8_t * data, size_t data_length )`

Provide an input for key derivation or key agreement.

Which inputs are required and in what order depends on the algorithm. Refer to the documentation of each key derivation or key agreement algorithm for information.

This function passes direct inputs. Some inputs must be passed as keys using [psa\\_key\\_derivation\\_input\\_key\(\)](#) instead of this function. Refer to the documentation of individual step types for information.

## Parameters

<i>in, out</i>	<i>generator</i>	The generator object to use. It must have been set up with <a href="#">psa_key_derivation_setup()</a> and must not have produced any output yet.
	<i>step</i>	Which step the input data is for.
<i>in</i>	<i>data</i>	Input data to use.
	<i>data_length</i>	Size of the <i>data</i> buffer in bytes.

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>step</i> is not compatible with the generator's algorithm.
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>step</i> does not allow direct inputs.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The value of <i>step</i> is not valid given the state of <i>generator</i> .
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

#### 4.12.3.4 `psa_status_t psa_key_derivation_input_key ( psa_crypto_generator_t * generator, psa_key_derivation_step_t step, psa_key_handle_t handle )`

Provide an input for key derivation in the form of a key.

Which inputs are required and in what order depends on the algorithm. Refer to the documentation of each key derivation or key agreement algorithm for information.

This function passes key inputs. Some inputs must be passed as keys of the appropriate type using this function, while others must be passed as direct inputs using [psa\\_key\\_derivation\\_input\\_bytes\(\)](#). Refer to the documentation of individual step types for information.

## Parameters

<i>in, out</i>	<i>generator</i>	The generator object to use. It must have been set up with <a href="#">psa_key_derivation_setup()</a> and must not have produced any output yet.
	<i>step</i>	Which step the input data is for.
	<i>handle</i>	Handle to the key. It must have an appropriate type for <i>step</i> and must allow the usage <a href="#">PSA_KEY_USAGE_DERIVE</a> .

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_HANDLE</a>	
<a href="#">PSA_ERROR_EMPTY_SLOT</a>	
<a href="#">PSA_ERROR_NOT_PERMITTED</a>	
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>step</i> is not compatible with the generator's algorithm.
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<i>step</i> does not allow key inputs.

## Return values

<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	The value of <code>step</code> is not valid given the state of <code>generator</code> .
<a href="#">PSA_ERROR_BAD_STATE</a>	The library has not been previously initialized by <a href="#">psa_crypto_init()</a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.12.3.5 `psa_status_t psa_key_derivation_setup ( psa_crypto_generator_t * generator, psa_algorithm_t alg )`

Set up a key derivation operation.

A key derivation algorithm takes some inputs and uses them to create a byte generator which can be used to produce keys and other cryptographic material.

To use a generator for key derivation:

- Start with an initialized object of type [psa\\_crypto\\_generator\\_t](#).
- Call [psa\\_key\\_derivation\\_setup\(\)](#) to select the algorithm.
- Provide the inputs for the key derivation by calling [psa\\_key\\_derivation\\_input\\_bytes\(\)](#) or [psa\\_key\\_derivation\\_input\\_key\(\)](#) as appropriate. Which inputs are needed, in what order, and whether they may be keys and if so of what type depends on the algorithm.
- Optionally set the generator's maximum capacity with [psa\\_set\\_generator\\_capacity\(\)](#). You may do this before, in the middle of or after providing inputs. For some algorithms, this step is mandatory because the output depends on the maximum capacity.
- Generate output with [psa\\_generator\\_read\(\)](#) or [psa\\_generator\\_import\\_key\(\)](#). Successive calls to these functions use successive output bytes from the generator.
- Clean up the generator object with [psa\\_generator\\_abort\(\)](#).

## Parameters

<code>in, out</code>	<code>generator</code>	The generator object to set up. It must have been initialized but not set up yet.
	<code>alg</code>	The key derivation algorithm to compute (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_KEY_DERIVATION</a> ( <code>alg</code> ) is true).

## Return values

<a href="#">PSA_SUCCESS</a>	Success.
<a href="#">PSA_ERROR_INVALID_ARGUMENT</a>	<code>alg</code> is not a key derivation algorithm.
<a href="#">PSA_ERROR_NOT_SUPPORTED</a>	<code>alg</code> is not supported or is not a key derivation algorithm.
<a href="#">PSA_ERROR_INSUFFICIENT_MEMORY</a>	
<a href="#">PSA_ERROR_COMMUNICATION_FAILURE</a>	
<a href="#">PSA_ERROR_HARDWARE_FAILURE</a>	
<a href="#">PSA_ERROR_TAMPERING_DETECTED</a>	
<a href="#">PSA_ERROR_BAD_STATE</a>	



## 4.13 Random generation

### Classes

- struct [psa\\_generate\\_key\\_extra\\_rsa](#)

### Functions

- [psa\\_status\\_t psa\\_generate\\_random](#) (uint8\_t \*output, size\_t output\_size)  
*Generate random bytes.*
- [psa\\_status\\_t psa\\_generate\\_key](#) (psa\_key\_handle\_t handle, psa\_key\_type\_t type, size\_t bits, const void \*extra, size\_t extra\_size)  
*Generate a key or key pair.*

#### 4.13.1 Detailed Description

#### 4.13.2 Function Documentation

- 4.13.2.1 [psa\\_status\\_t psa\\_generate\\_key](#) ( [psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_type\\_t](#) type, size\_t bits, const void \*extra, size\_t extra\_size )

Generate a key or key pair.

#### Parameters

	<i>handle</i>	Handle to the slot where the key will be stored. It must have been obtained by calling <a href="#">psa_allocate_key()</a> or <a href="#">psa_create_key()</a> and must not contain key material yet.
	<i>type</i>	Key type (a <a href="#">PSA_KEY_TYPE_XXX</a> value).
	<i>bits</i>	Key size in bits.
in	<i>extra</i>	<p>Extra parameters for key generation. The interpretation of this parameter depends on <i>type</i>. All types support NULL to use default parameters. Implementation that support the generation of vendor-specific key types that allow extra parameters shall document the format of these extra parameters and the default values. For standard parameters, the meaning of <i>extra</i> is as follows:</p> <ul style="list-style-type: none"> <li>• For a symmetric key type (a type such that <a href="#">PSA_KEY_TYPE_IS_ASYMMETRIC</a>(type) is false), <i>extra</i> must be NULL.</li> <li>• For an elliptic curve key type (a type such that <a href="#">PSA_KEY_TYPE_IS_ECC</a>(type) is false), <i>extra</i> must be NULL.</li> <li>• For an RSA key (type is <a href="#">PSA_KEY_TYPE_RSA_KEYPAIR</a>), <i>extra</i> is an optional <a href="#">psa_generate_key_extra_rsa</a> structure specifying the public exponent. The default public exponent used when <i>extra</i> is NULL is 65537.</li> <li>• For a DSA key (type is <a href="#">PSA_KEY_TYPE_DSA_KEYPAIR</a>), <i>extra</i> is an optional structure specifying the key domain parameters. The key domain parameters can also be provided by <a href="#">psa_set_key_domain_parameters()</a>, which documents the format of the structure.</li> <li>• For a DH key (type is <a href="#">PSA_KEY_TYPE_DH_KEYPAIR</a>), the <i>extra</i> is an optional structure specifying the key domain parameters. The key domain parameters can also be provided by <a href="#">psa_set_key_domain_parameters()</a>, which documents the format of the structure.</li> </ul>
Generated by Doxygen	<i>extra_size</i>	Size of the buffer that <i>extra</i> points to, in bytes. Note that if <i>extra</i> is NULL then <i>extra_size</i> must be zero.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	Success. If the key is persistent, the key material and the key's metadata have been saved to persistent storage.
<a href="#"><i>PSA_ERROR_INVALID_HANDLE</i></a>	
<a href="#"><i>PSA_ERROR_OCCUPIED_SLOT</i></a>	There is already a key in the specified slot.
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INVALID_ARGUMENT</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_MEMORY</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_ENTROPY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

4.13.2.2 `psa_status_t psa_generate_random ( uint8_t* output, size_t output_size )`

Generate random bytes.

## Warning

This function **can** fail! Callers **MUST** check the return status and **MUST NOT** use the content of the output buffer if the return status is not [`PSA\_SUCCESS`](#).

## Note

To generate a key, use [`psa\_generate\_key\(\)`](#) instead.

## Parameters

out	<i>output</i>	Output buffer for the generated data.
	<i>output_size</i>	Number of bytes to generate and output.

## Return values

<a href="#"><i>PSA_SUCCESS</i></a>	
<a href="#"><i>PSA_ERROR_NOT_SUPPORTED</i></a>	
<a href="#"><i>PSA_ERROR_INSUFFICIENT_ENTROPY</i></a>	
<a href="#"><i>PSA_ERROR_COMMUNICATION_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_HARDWARE_FAILURE</i></a>	
<a href="#"><i>PSA_ERROR_TAMPERING_DETECTED</i></a>	
<a href="#"><i>PSA_ERROR_BAD_STATE</i></a>	The library has not been previously initialized by <a href="#"><code>psa_crypto_init()</code></a> . It is implementation-dependent whether a failure to initialize results in this error code.

## 4.14 Error codes

### Macros

- `#define PSA_SUCCESS ((psa_status_t)0)`
- `#define PSA_ERROR_UNKNOWN_ERROR ((psa_status_t)1)`
- `#define PSA_ERROR_NOT_SUPPORTED ((psa_status_t)2)`
- `#define PSA_ERROR_NOT_PERMITTED ((psa_status_t)3)`
- `#define PSA_ERROR_BUFFER_TOO_SMALL ((psa_status_t)4)`
- `#define PSA_ERROR_OCCUPIED_SLOT ((psa_status_t)5)`
- `#define PSA_ERROR_EMPTY_SLOT ((psa_status_t)6)`
- `#define PSA_ERROR_BAD_STATE ((psa_status_t)7)`
- `#define PSA_ERROR_INVALID_ARGUMENT ((psa_status_t)8)`
- `#define PSA_ERROR_INSUFFICIENT_MEMORY ((psa_status_t)9)`
- `#define PSA_ERROR_INSUFFICIENT_STORAGE ((psa_status_t)10)`
- `#define PSA_ERROR_COMMUNICATION_FAILURE ((psa_status_t)11)`
- `#define PSA_ERROR_STORAGE_FAILURE ((psa_status_t)12)`
- `#define PSA_ERROR_HARDWARE_FAILURE ((psa_status_t)13)`
- `#define PSA_ERROR_TAMPERING_DETECTED ((psa_status_t)14)`
- `#define PSA_ERROR_INSUFFICIENT_ENTROPY ((psa_status_t)15)`
- `#define PSA_ERROR_INVALID_SIGNATURE ((psa_status_t)16)`
- `#define PSA_ERROR_INVALID_PADDING ((psa_status_t)17)`
- `#define PSA_ERROR_INSUFFICIENT_CAPACITY ((psa_status_t)18)`
- `#define PSA_ERROR_INVALID_HANDLE ((psa_status_t)19)`

### Typedefs

- `typedef int32_t psa_status_t`  
*Function return status.*

#### 4.14.1 Detailed Description

#### 4.14.2 Macro Definition Documentation

##### 4.14.2.1 `#define PSA_ERROR_BAD_STATE ((psa_status_t)7)`

The requested action cannot be performed in the current state.

Multipart operations return this error when one of the functions is called out of sequence. Refer to the function descriptions for permitted sequencing of functions.

Implementations shall not return this error code to indicate that a key slot is occupied when it needs to be free or vice versa, but shall return `PSA_ERROR_OCCUPIED_SLOT` or `PSA_ERROR_EMPTY_SLOT` as applicable.

##### 4.14.2.2 `#define PSA_ERROR_BUFFER_TOO_SMALL ((psa_status_t)4)`

An output buffer is too small.

Applications can call the `PSA_XXX_SIZE` macro listed in the function description to determine a sufficient buffer size.

Implementations should preferably return this error code only in cases when performing the operation with a larger output buffer would succeed. However implementations may return this error if a function has invalid or unsupported parameters in addition to the parameters that determine the necessary output buffer size.

#### 4.14.2.3 `#define PSA_ERROR_COMMUNICATION_FAILURE ((psa_status_t)11)`

There was a communication failure inside the implementation.

This can indicate a communication failure between the application and an external cryptoprocessor or between the cryptoprocessor and an external volatile or persistent memory. A communication failure may be transient or permanent depending on the cause.

##### Warning

If a function returns this error, it is undetermined whether the requested action has completed or not. Implementations should return [PSA\\_SUCCESS](#) on successful completion whenever possible, however functions may return [PSA\\_ERROR\\_COMMUNICATION\\_FAILURE](#) if the requested action was completed successfully in an external cryptoprocessor but there was a breakdown of communication before the cryptoprocessor could report the status to the application.

#### 4.14.2.4 `#define PSA_ERROR_EMPTY_SLOT ((psa_status_t)6)`

A slot is empty, but must be occupied to carry out the requested action.

If a handle is invalid, it does not designate an empty slot. The error for an invalid handle is [PSA\\_ERROR\\_INVALID\\_HANDLE](#).

#### 4.14.2.5 `#define PSA_ERROR_HARDWARE_FAILURE ((psa_status_t)13)`

A hardware failure was detected.

A hardware failure may be transient or permanent depending on the cause.

#### 4.14.2.6 `#define PSA_ERROR_INSUFFICIENT_CAPACITY ((psa_status_t)18)`

The generator has insufficient capacity left.

Once a function returns this error, attempts to read from the generator will always return this error.

#### 4.14.2.7 `#define PSA_ERROR_INSUFFICIENT_ENTROPY ((psa_status_t)15)`

There is not enough entropy to generate random data needed for the requested action.

This error indicates a failure of a hardware random generator. Application writers should note that this error can be returned not only by functions whose purpose is to generate random data, such as key, IV or nonce generation, but also by functions that execute an algorithm with a randomized result, as well as functions that use randomization of intermediate computations as a countermeasure to certain attacks.

Implementations should avoid returning this error after [psa\\_crypto\\_init\(\)](#) has succeeded. Implementations should generate sufficient entropy during initialization and subsequently use a cryptographically secure pseudorandom generator (PRNG). However implementations may return this error at any time if a policy requires the PRNG to be reseeded during normal operation.

#### 4.14.2.8 `#define PSA_ERROR_INSUFFICIENT_MEMORY ((psa_status_t)9)`

There is not enough runtime memory.

If the action is carried out across multiple security realms, this error can refer to available memory in any of the security realms.

#### 4.14.2.9 `#define PSA_ERROR_INSUFFICIENT_STORAGE ((psa_status_t)10)`

There is not enough persistent storage.

Functions that modify the key storage return this error code if there is insufficient storage space on the host media. In addition, many functions that do not otherwise access storage may return this error code if the implementation requires a mandatory log entry for the requested action and the log storage space is full.

#### 4.14.2.10 `#define PSA_ERROR_INVALID_ARGUMENT ((psa_status_t)8)`

The parameters passed to the function are invalid.

Implementations may return this error any time a parameter or combination of parameters are recognized as invalid.

Implementations shall not return this error code to indicate that a key slot is occupied when it needs to be free or vice versa, but shall return [PSA\\_ERROR\\_OCCUPIED\\_SLOT](#) or [PSA\\_ERROR\\_EMPTY\\_SLOT](#) as applicable.

Implementation shall not return this error code to indicate that a key handle is invalid, but shall return [PSA\\_ERROR\\_INVALID\\_HANDLE](#) instead.

#### 4.14.2.11 `#define PSA_ERROR_INVALID_HANDLE ((psa_status_t)19)`

The key handle is not valid.

#### 4.14.2.12 `#define PSA_ERROR_INVALID_PADDING ((psa_status_t)17)`

The decrypted padding is incorrect.

#### Warning

In some protocols, when decrypting data, it is essential that the behavior of the application does not depend on whether the padding is correct, down to precise timing. Applications should prefer protocols that use authenticated encryption rather than plain encryption. If the application must perform a decryption of unauthenticated data, the application writer should take care not to reveal whether the padding is invalid.

Implementations should strive to make valid and invalid padding as close as possible to indistinguishable to an external observer. In particular, the timing of a decryption operation should not depend on the validity of the padding.

#### 4.14.2.13 `#define PSA_ERROR_INVALID_SIGNATURE ((psa_status_t)16)`

The signature, MAC or hash is incorrect.

Verification functions return this error if the verification calculations completed successfully, and the value to be verified was determined to be incorrect.

If the value to verify has an invalid size, implementations may return either [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#) or [PSA\\_ERROR\\_INVALID\\_SIGNATURE](#).

#### 4.14.2.14 `#define PSA_ERROR_NOT_PERMITTED ((psa_status_t)3)`

The requested action is denied by a policy.

Implementations should return this error code when the parameters are recognized as valid and supported, and a policy explicitly denies the requested operation.

If a subset of the parameters of a function call identify a forbidden operation, and another subset of the parameters are not valid or not supported, it is unspecified whether the function returns [PSA\\_ERROR\\_NOT\\_PERMITTED](#), [PSA\\_ERROR\\_NOT\\_SUPPORTED](#) or [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#).

#### 4.14.2.15 `#define PSA_ERROR_NOT_SUPPORTED ((psa_status_t)2)`

The requested operation or a parameter is not supported by this implementation.

Implementations should return this error code when an enumeration parameter such as a key type, algorithm, etc. is not recognized. If a combination of parameters is recognized and identified as not valid, return [PSA\\_ERROR\\_INVALID\\_ARGUMENT](#) instead.

#### 4.14.2.16 `#define PSA_ERROR_OCCUPIED_SLOT ((psa_status_t)5)`

A slot is occupied, but must be empty to carry out the requested action.

If a handle is invalid, it does not designate an occupied slot. The error for an invalid handle is [PSA\\_ERROR\\_INVALID\\_HANDLE](#).

#### 4.14.2.17 `#define PSA_ERROR_STORAGE_FAILURE ((psa_status_t)12)`

There was a storage failure that may have led to data loss.

This error indicates that some persistent storage is corrupted. It should not be used for a corruption of volatile memory (use [PSA\\_ERROR\\_TAMPERING\\_DETECTED](#)), for a communication error between the cryptoprocessor and its external storage (use [PSA\\_ERROR\\_COMMUNICATION\\_FAILURE](#)), or when the storage is in a valid state but is full (use [PSA\\_ERROR\\_INSUFFICIENT\\_STORAGE](#)).

Note that a storage failure does not indicate that any data that was previously read is invalid. However this previously read data may no longer be readable from storage.

When a storage failure occurs, it is no longer possible to ensure the global integrity of the keystore. Depending on the global integrity guarantees offered by the implementation, access to other data may or may not fail even if the data is still readable but its integrity cannot be guaranteed.

Implementations should only use this error code to report a permanent storage corruption. However application writers should keep in mind that transient errors while reading the storage may be reported using this error code.

#### 4.14.2.18 `#define PSA_ERROR_TAMPERING_DETECTED ((psa_status_t)14)`

A tampering attempt was detected.

If an application receives this error code, there is no guarantee that previously accessed or computed data was correct and remains confidential. Applications should not perform any security function and should enter a safe failure state.

Implementations may return this error code if they detect an invalid state that cannot happen during normal operation and that indicates that the implementation's security guarantees no longer hold. Depending on the implementation architecture and on its security and safety goals, the implementation may forcibly terminate the application.

This error code is intended as a last resort when a security breach is detected and it is unsure whether the keystore data is still protected. Implementations shall only return this error code to report an alarm from a tampering detector, to indicate that the confidentiality of stored data can no longer be guaranteed, or to indicate that the integrity of previously returned data is now considered compromised. Implementations shall not use this error code to indicate a hardware failure that merely makes it impossible to perform the requested operation (use [PSA\\_ERROR\\_COMMUNICATION\\_FAILURE](#), [PSA\\_ERROR\\_STORAGE\\_FAILURE](#), [PSA\\_ERROR\\_HARDWARE\\_FAILURE](#), [PSA\\_ERROR\\_INSUFFICIENT\\_ENTROPY](#) or other applicable error code instead).

This error indicates an attack against the application. Implementations shall not return this error code as a consequence of the behavior of the application itself.

#### 4.14.2.19 `#define PSA_ERROR_UNKNOWN_ERROR ((psa_status_t)1)`

An error occurred that does not correspond to any defined failure cause.

Implementations may use this error code if none of the other standard error codes are applicable.

#### 4.14.2.20 `#define PSA_SUCCESS ((psa_status_t)0)`

The action was completed successfully.

### 4.14.3 Typedef Documentation

#### 4.14.3.1 `typedef int32_t psa_status_t`

Function return status.

This is either [PSA\\_SUCCESS](#) (which is zero), indicating success, or a nonzero value indicating that an error occurred. Errors are encoded as one of the `PSA_ERROR_XXX` values defined here.

## 4.15 Key and algorithm types

### Macros

- #define `PSA_KEY_TYPE_NONE` ((`psa_key_type_t`)0x00000000)
- #define `PSA_KEY_TYPE_VENDOR_FLAG` ((`psa_key_type_t`)0x80000000)
- #define `PSA_KEY_TYPE_CATEGORY_MASK` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_SYMMETRIC` ((`psa_key_type_t`)0x40000000)
- #define `PSA_KEY_TYPE_CATEGORY_RAW` ((`psa_key_type_t`)0x50000000)
- #define `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY` ((`psa_key_type_t`)0x60000000)
- #define `PSA_KEY_TYPE_CATEGORY_KEY_PAIR` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR` ((`psa_key_type_t`)0x10000000)
- #define `PSA_KEY_TYPE_IS_VENDOR_DEFINED`(type) (((type) & `PSA_KEY_TYPE_VENDOR_FLAG`) != 0)
- #define `PSA_KEY_TYPE_IS_UNSTRUCTURED`(type)
- #define `PSA_KEY_TYPE_IS_ASYMMETRIC`(type)
- #define `PSA_KEY_TYPE_IS_PUBLIC_KEY`(type) (((type) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_IS_KEYPAIR`(type) (((type) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_KEY_PAIR`)
- #define `PSA_KEY_TYPE_KEYPAIR_OF_PUBLIC_KEY`(type) ((type) | `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) ((type) & ~`PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_RAW_DATA` ((`psa_key_type_t`)0x50000001)
- #define `PSA_KEY_TYPE_HMAC` ((`psa_key_type_t`)0x51000000)
- #define `PSA_KEY_TYPE_DERIVE` ((`psa_key_type_t`)0x52000000)
- #define `PSA_KEY_TYPE_AES` ((`psa_key_type_t`)0x40000001)
- #define `PSA_KEY_TYPE_DES` ((`psa_key_type_t`)0x40000002)
- #define `PSA_KEY_TYPE_CAMELLIA` ((`psa_key_type_t`)0x40000003)
- #define `PSA_KEY_TYPE_ARC4` ((`psa_key_type_t`)0x40000004)
- #define `PSA_KEY_TYPE_RSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60010000)
- #define `PSA_KEY_TYPE_RSA_KEYPAIR` ((`psa_key_type_t`)0x70010000)
- #define `PSA_KEY_TYPE_IS_RSA`(type) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) == `PSA_KEY_TYPE_RSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_DSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60020000)
- #define `PSA_KEY_TYPE_DSA_KEYPAIR` ((`psa_key_type_t`)0x70020000)
- #define `PSA_KEY_TYPE_IS_DSA`(type) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) == `PSA_KEY_TYPE_DSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` ((`psa_key_type_t`)0x60030000)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR_BASE` ((`psa_key_type_t`)0x70030000)
- #define `PSA_KEY_TYPE_ECC_CURVE_MASK` ((`psa_key_type_t`)0x0000ffff)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR`(curve) (`PSA_KEY_TYPE_ECC_KEYPAIR_BASE` | (curve))
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY`(curve) (`PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` | (curve))
- #define `PSA_KEY_TYPE_IS_ECC`(type)
- #define `PSA_KEY_TYPE_IS_ECC_KEYPAIR`(type)
- #define `PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY`(type)
- #define `PSA_KEY_TYPE_GET_CURVE`(type)
- #define `PSA_ECC_CURVE_SECT163K1` ((`psa_ecc_curve_t`) 0x0001)
- #define `PSA_ECC_CURVE_SECT163R1` ((`psa_ecc_curve_t`) 0x0002)
- #define `PSA_ECC_CURVE_SECT163R2` ((`psa_ecc_curve_t`) 0x0003)
- #define `PSA_ECC_CURVE_SECT193R1` ((`psa_ecc_curve_t`) 0x0004)
- #define `PSA_ECC_CURVE_SECT193R2` ((`psa_ecc_curve_t`) 0x0005)
- #define `PSA_ECC_CURVE_SECT233K1` ((`psa_ecc_curve_t`) 0x0006)



- `#define PSA_ECC_CURVE_SECT233R1 ((psa_ecc_curve_t) 0x0007)`
- `#define PSA_ECC_CURVE_SECT239K1 ((psa_ecc_curve_t) 0x0008)`
- `#define PSA_ECC_CURVE_SECT283K1 ((psa_ecc_curve_t) 0x0009)`
- `#define PSA_ECC_CURVE_SECT283R1 ((psa_ecc_curve_t) 0x000a)`
- `#define PSA_ECC_CURVE_SECT409K1 ((psa_ecc_curve_t) 0x000b)`
- `#define PSA_ECC_CURVE_SECT409R1 ((psa_ecc_curve_t) 0x000c)`
- `#define PSA_ECC_CURVE_SECT571K1 ((psa_ecc_curve_t) 0x000d)`
- `#define PSA_ECC_CURVE_SECT571R1 ((psa_ecc_curve_t) 0x000e)`
- `#define PSA_ECC_CURVE_SECP160K1 ((psa_ecc_curve_t) 0x000f)`
- `#define PSA_ECC_CURVE_SECP160R1 ((psa_ecc_curve_t) 0x0010)`
- `#define PSA_ECC_CURVE_SECP160R2 ((psa_ecc_curve_t) 0x0011)`
- `#define PSA_ECC_CURVE_SECP192K1 ((psa_ecc_curve_t) 0x0012)`
- `#define PSA_ECC_CURVE_SECP192R1 ((psa_ecc_curve_t) 0x0013)`
- `#define PSA_ECC_CURVE_SECP224K1 ((psa_ecc_curve_t) 0x0014)`
- `#define PSA_ECC_CURVE_SECP224R1 ((psa_ecc_curve_t) 0x0015)`
- `#define PSA_ECC_CURVE_SECP256K1 ((psa_ecc_curve_t) 0x0016)`
- `#define PSA_ECC_CURVE_SECP256R1 ((psa_ecc_curve_t) 0x0017)`
- `#define PSA_ECC_CURVE_SECP384R1 ((psa_ecc_curve_t) 0x0018)`
- `#define PSA_ECC_CURVE_SECP521R1 ((psa_ecc_curve_t) 0x0019)`
- `#define PSA_ECC_CURVE_BRAINPOOL_P256R1 ((psa_ecc_curve_t) 0x001a)`
- `#define PSA_ECC_CURVE_BRAINPOOL_P384R1 ((psa_ecc_curve_t) 0x001b)`
- `#define PSA_ECC_CURVE_BRAINPOOL_P512R1 ((psa_ecc_curve_t) 0x001c)`
- `#define PSA_ECC_CURVE_CURVE25519 ((psa_ecc_curve_t) 0x001d)`
- `#define PSA_ECC_CURVE_CURVE448 ((psa_ecc_curve_t) 0x001e)`
- `#define PSA_KEY_TYPE_DH_PUBLIC_KEY ((psa_key_type_t) 0x60040000)`
- `#define PSA_KEY_TYPE_DH_KEYPAIR ((psa_key_type_t) 0x70040000)`
- `#define PSA_KEY_TYPE_IS_DH(type) (PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) == PSA_KEY_TYPE_DH_PUBLIC_KEY)`
- `#define PSA_BLOCK_CIPHER_BLOCK_SIZE(type)`
- `#define PSA_ALG_VENDOR_FLAG ((psa_algorithm_t) 0x80000000)`
- `#define PSA_ALG_CATEGORY_MASK ((psa_algorithm_t) 0x7f000000)`
- `#define PSA_ALG_CATEGORY_HASH ((psa_algorithm_t) 0x01000000)`
- `#define PSA_ALG_CATEGORY_MAC ((psa_algorithm_t) 0x02000000)`
- `#define PSA_ALG_CATEGORY_CIPHER ((psa_algorithm_t) 0x04000000)`
- `#define PSA_ALG_CATEGORY_AEAD ((psa_algorithm_t) 0x06000000)`
- `#define PSA_ALG_CATEGORY_SIGN ((psa_algorithm_t) 0x10000000)`
- `#define PSA_ALG_CATEGORY_ASYMMETRIC_ENCRYPTION ((psa_algorithm_t) 0x12000000)`
- `#define PSA_ALG_CATEGORY_KEY_DERIVATION ((psa_algorithm_t) 0x20000000)`
- `#define PSA_ALG_CATEGORY_KEY_AGREEMENT ((psa_algorithm_t) 0x30000000)`
- `#define PSA_ALG_IS_VENDOR_DEFINED(alg) (((alg) & PSA_ALG_VENDOR_FLAG) != 0)`
- `#define PSA_ALG_IS_HASH(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_HASH)`
- `#define PSA_ALG_IS_MAC(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_MAC)`
- `#define PSA_ALG_IS_CIPHER(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_CIPHER)`
- `#define PSA_ALG_IS_AEAD(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_AEAD)`
- `#define PSA_ALG_IS_SIGN(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_SIGN)`
- `#define PSA_ALG_IS_ASYMMETRIC_ENCRYPTION(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_ASYMMETRIC_ENCRYPTION)`
- `#define PSA_ALG_KEY_SELECTION_FLAG ((psa_algorithm_t) 0x01000000)`
- `#define PSA_ALG_IS_KEY_AGREEMENT(alg)`

- #define **PSA\_ALG\_IS\_KEY\_DERIVATION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_KEY\_DERIVATION)
- #define **PSA\_ALG\_IS\_KEY\_SELECTION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_KEY\_SELECTION)
- #define **PSA\_ALG\_HASH\_MASK** ((psa\_algorithm\_t)0x000000ff)
- #define **PSA\_ALG\_MD2** ((psa\_algorithm\_t)0x01000001)
- #define **PSA\_ALG\_MD4** ((psa\_algorithm\_t)0x01000002)
- #define **PSA\_ALG\_MD5** ((psa\_algorithm\_t)0x01000003)
- #define **PSA\_ALG\_RIPEMD160** ((psa\_algorithm\_t)0x01000004)
- #define **PSA\_ALG\_SHA\_1** ((psa\_algorithm\_t)0x01000005)
- #define **PSA\_ALG\_SHA\_224** ((psa\_algorithm\_t)0x01000008)
- #define **PSA\_ALG\_SHA\_256** ((psa\_algorithm\_t)0x01000009)
- #define **PSA\_ALG\_SHA\_384** ((psa\_algorithm\_t)0x0100000a)
- #define **PSA\_ALG\_SHA\_512** ((psa\_algorithm\_t)0x0100000b)
- #define **PSA\_ALG\_SHA\_512\_224** ((psa\_algorithm\_t)0x0100000c)
- #define **PSA\_ALG\_SHA\_512\_256** ((psa\_algorithm\_t)0x0100000d)
- #define **PSA\_ALG\_SHA3\_224** ((psa\_algorithm\_t)0x01000010)
- #define **PSA\_ALG\_SHA3\_256** ((psa\_algorithm\_t)0x01000011)
- #define **PSA\_ALG\_SHA3\_384** ((psa\_algorithm\_t)0x01000012)
- #define **PSA\_ALG\_SHA3\_512** ((psa\_algorithm\_t)0x01000013)
- #define **PSA\_ALG\_ANY\_HASH** ((psa\_algorithm\_t)0x010000ff)
- #define **PSA\_ALG\_MAC\_SUBCATEGORY\_MASK** ((psa\_algorithm\_t)0x00c00000)
- #define **PSA\_ALG\_HMAC\_BASE** ((psa\_algorithm\_t)0x02800000)
- #define **PSA\_ALG\_HMAC**(hash\_alg) (PSA\_ALG\_HMAC\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_HMAC\_GET\_HASH**(hmac\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hmac\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_HMAC**(alg)
- #define **PSA\_ALG\_MAC\_TRUNCATION\_MASK** ((psa\_algorithm\_t)0x00003f00)
- #define **PSA\_MAC\_TRUNCATION\_OFFSET** 8
- #define **PSA\_ALG\_TRUNCATED\_MAC**(alg, mac\_length)
- #define **PSA\_ALG\_FULL\_LENGTH\_MAC**(alg) ((alg) & ~PSA\_ALG\_MAC\_TRUNCATION\_MASK)
- #define **PSA\_MAC\_TRUNCATED\_LENGTH**(alg) (((alg) & PSA\_ALG\_MAC\_TRUNCATION\_MASK) >> PSA\_MAC\_TRUNCATION\_OFFSET)
- #define **PSA\_ALG\_CIPHER\_MAC\_BASE** ((psa\_algorithm\_t)0x02c00000)
- #define **PSA\_ALG\_CBC\_MAC** ((psa\_algorithm\_t)0x02c00001)
- #define **PSA\_ALG\_CMAC** ((psa\_algorithm\_t)0x02c00002)
- #define **PSA\_ALG\_GMAC** ((psa\_algorithm\_t)0x02c00003)
- #define **PSA\_ALG\_IS\_BLOCK\_CIPHER\_MAC**(alg)
- #define **PSA\_ALG\_CIPHER\_STREAM\_FLAG** ((psa\_algorithm\_t)0x00800000)
- #define **PSA\_ALG\_CIPHER\_FROM\_BLOCK\_FLAG** ((psa\_algorithm\_t)0x00400000)
- #define **PSA\_ALG\_IS\_STREAM\_CIPHER**(alg)
- #define **PSA\_ALG\_ARC4** ((psa\_algorithm\_t)0x04800001)
- #define **PSA\_ALG\_CTR** ((psa\_algorithm\_t)0x04c00001)
- #define **PSA\_ALG\_CFB** ((psa\_algorithm\_t)0x04c00002)
- #define **PSA\_ALG\_OFB** ((psa\_algorithm\_t)0x04c00003)
- #define **PSA\_ALG\_XTS** ((psa\_algorithm\_t)0x044000ff)
- #define **PSA\_ALG\_CBC\_NO\_PADDING** ((psa\_algorithm\_t)0x04600100)
- #define **PSA\_ALG\_CBC\_PKCS7** ((psa\_algorithm\_t)0x04600101)
- #define **PSA\_ALG\_CCM** ((psa\_algorithm\_t)0x06001001)
- #define **PSA\_ALG\_GCM** ((psa\_algorithm\_t)0x06001002)
- #define **PSA\_ALG\_AEAD\_TAG\_LENGTH\_MASK** ((psa\_algorithm\_t)0x00003f00)
- #define **PSA\_AEAD\_TAG\_LENGTH\_OFFSET** 8
- #define **PSA\_ALG\_AEAD\_WITH\_TAG\_LENGTH**(alg, tag\_length)
- #define **PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH**(alg)
- #define **PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH\_CASE**(alg, ref)

- `#define PSA_ALG_RSA_PKCS1V15_SIGN_BASE ((psa_algorithm_t)0x10020000)`
- `#define PSA_ALG_RSA_PKCS1V15_SIGN(hash_alg) (PSA_ALG_RSA_PKCS1V15_SIGN_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_RSA_PKCS1V15_SIGN_RAW PSA_ALG_RSA_PKCS1V15_SIGN_BASE`
- `#define PSA_ALG_IS_RSA_PKCS1V15_SIGN(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_RSA_PKCS1V15_SIGN_BASE)`
- `#define PSA_ALG_RSA_PSS_BASE ((psa_algorithm_t)0x10030000)`
- `#define PSA_ALG_RSA_PSS(hash_alg) (PSA_ALG_RSA_PSS_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_RSA_PSS(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_RSA_PSS_BASE)`
- `#define PSA_ALG_DSA_BASE ((psa_algorithm_t)0x10040000)`
- `#define PSA_ALG_DSA(hash_alg) (PSA_ALG_DSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_DETERMINISTIC_DSA_BASE ((psa_algorithm_t)0x10050000)`
- `#define PSA_ALG_DSA_DETERMINISTIC_FLAG ((psa_algorithm_t)0x00010000)`
- `#define PSA_ALG_DETERMINISTIC_DSA(hash_alg) (PSA_ALG_DETERMINISTIC_DSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_DSA(alg)`
- `#define PSA_ALG_DSA_IS_DETERMINISTIC(alg) (((alg) & PSA_ALG_DSA_DETERMINISTIC_FLAG) != 0)`
- `#define PSA_ALG_IS_DETERMINISTIC_DSA(alg) (PSA_ALG_IS_DSA(alg) && PSA_ALG_DSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_IS_RANDOMIZED_DSA(alg) (PSA_ALG_IS_DSA(alg) && !PSA_ALG_DSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_ECDSA_BASE ((psa_algorithm_t)0x10060000)`
- `#define PSA_ALG_ECDSA(hash_alg) (PSA_ALG_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_ECDSA_ANY PSA_ALG_ECDSA_BASE`
- `#define PSA_ALG_DETERMINISTIC_ECDSA_BASE ((psa_algorithm_t)0x10070000)`
- `#define PSA_ALG_DETERMINISTIC_ECDSA(hash_alg) (PSA_ALG_DETERMINISTIC_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_ECDSA(alg)`
- `#define PSA_ALG_ECDSA_IS_DETERMINISTIC(alg) (((alg) & PSA_ALG_DSA_DETERMINISTIC_FLAG) != 0)`
- `#define PSA_ALG_IS_DETERMINISTIC_ECDSA(alg) (PSA_ALG_IS_ECDSA(alg) && PSA_ALG_ECDSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_IS_RANDOMIZED_ECDSA(alg) (PSA_ALG_IS_ECDSA(alg) && !PSA_ALG_ECDSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_IS_HASH_AND_SIGN(alg)`
- `#define PSA_ALG_SIGN_GET_HASH(alg)`
- `#define PSA_ALG_RSA_PKCS1V15_CRYPT ((psa_algorithm_t)0x12020000)`
- `#define PSA_ALG_RSA_OAEP_BASE ((psa_algorithm_t)0x12030000)`
- `#define PSA_ALG_RSA_OAEP(hash_alg) (PSA_ALG_RSA_OAEP_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_RSA_OAEP(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_RSA_OAEP_BASE)`
- `#define PSA_ALG_RSA_OAEP_GET_HASH(alg)`
- `#define PSA_ALG_HKDF_BASE ((psa_algorithm_t)0x20000100)`
- `#define PSA_ALG_HKDF(hash_alg) (PSA_ALG_HKDF_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_HKDF(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_HKDF_BASE)`
- `#define PSA_ALG_HKDF_GET_HASH(hkdf_alg) (PSA_ALG_CATEGORY_HASH | ((hkdf_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_TLS12_PRF_BASE ((psa_algorithm_t)0x20000200)`
- `#define PSA_ALG_TLS12_PRF(hash_alg) (PSA_ALG_TLS12_PRF_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

- `#define PSA_ALG_IS_TLS12_PRF(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TLS12_PRF_↵_BASE)`
- `#define PSA_ALG_TLS12_PRF_GET_HASH(hkdf_alg) (PSA_ALG_CATEGORY_HASH | ((hkdf_alg) & P_↵SA_ALG_HASH_MASK))`
- `#define PSA_ALG_TLS12_PSK_TO_MS_BASE ((psa_algorithm_t)0x20000300)`
- `#define PSA_ALG_TLS12_PSK_TO_MS(hash_alg) (PSA_ALG_TLS12_PSK_TO_MS_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_TLS12_PSK_TO_MS(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TL_↵S12_PSK_TO_MS_BASE)`
- `#define PSA_ALG_TLS12_PSK_TO_MS_GET_HASH(hkdf_alg) (PSA_ALG_CATEGORY_HASH | ((hkdf_↵_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_KEY_DERIVATION_MASK ((psa_algorithm_t)0x080fffff)`
- `#define PSA_ALG_KEY_AGREEMENT_MASK ((psa_algorithm_t)0x10f00000)`
- `#define PSA_ALG_KEY_AGREEMENT(ka_alg, kdf_alg) ((ka_alg) | (kdf_alg))`
- `#define PSA_ALG_KEY_AGREEMENT_GET_KDF(alg) (((alg) & PSA_ALG_KEY_DERIVATION_MASK) | PSA_ALG_CATEGORY_KEY_DERIVATION)`
- `#define PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) (((alg) & PSA_ALG_KEY_AGREEMENT_MASK) | PSA_ALG_CATEGORY_KEY_AGREEMENT)`
- `#define PSA_ALG_IS_RAW_KEY_AGREEMENT(alg) (PSA_ALG_KEY_AGREEMENT_GET_KDF(alg) == PSA_ALG_CATEGORY_KEY_DERIVATION)`
- `#define PSA_ALG_IS_KEY_DERIVATION_OR_AGREEMENT(alg) ((PSA_ALG_IS_KEY_DERIVATI_↵ON(alg) || PSA_ALG_IS_KEY_AGREEMENT(alg)))`
- `#define PSA_ALG_FFDH ((psa_algorithm_t)0x30100000)`
- `#define PSA_ALG_IS_FFDH(alg) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_FFDH)`
- `#define PSA_ALG_ECDH ((psa_algorithm_t)0x30200000)`
- `#define PSA_ALG_IS_ECDH(alg) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_ECDH)`
- `#define PSA_ALG_IS_WILDCARD(alg)`
- `#define PSA_ALG_IS_WILDCARD(alg)`

## Typedefs

- `typedef uint32_t psa_key_type_t`  
*Encoding of a key type.*
- `typedef uint16_t psa_ecc_curve_t`
- `typedef uint32_t psa_algorithm_t`  
*Encoding of a cryptographic algorithm.*

### 4.15.1 Detailed Description

### 4.15.2 Macro Definition Documentation

#### 4.15.2.1 `#define PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH_CASE( alg, ref )`

**Value:**

```
PSA_ALG_AEAD_WITH_TAG_LENGTH(alg, 0) == \
    PSA_ALG_AEAD_WITH_TAG_LENGTH(ref, 0) ? \
    ref :
```

4.15.2.2 `#define PSA_ALG_AEAD_WITH_DEFAULT_TAG_LENGTH( alg )`

**Value:**

```
(  
    PSA__ALG_AEAD_WITH_DEFAULT_TAG_LENGTH__CASE( alg, PSA_ALG_CCM)  \  
    PSA__ALG_AEAD_WITH_DEFAULT_TAG_LENGTH__CASE( alg, PSA_ALG_GCM)  \  
    0)  
)
```

Calculate the corresponding AEAD algorithm with the default tag length.

## Parameters

<i>alg</i>	An AEAD algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_AEAD</a> ( <i>alg</i> ) is true).
------------	---

## Returns

The corresponding AEAD algorithm with the default tag length for that algorithm.

4.15.2.3 `#define PSA_ALG_AEAD_WITH_TAG_LENGTH( alg, tag_length )`

## Value:

```
((alg) & ~PSA_ALG_AEAD_TAG_LENGTH_MASK) |
((tag_length) << PSA_AEAD_TAG_LENGTH_OFFSET &
PSA_ALG_AEAD_TAG_LENGTH_MASK) )
```

Macro to build a shortened AEAD algorithm.

A shortened AEAD algorithm is similar to the corresponding AEAD algorithm, but has an authentication tag that consists of fewer bytes. Depending on the algorithm, the tag length may affect the calculation of the ciphertext.

## Parameters

<i>alg</i>	A AEAD algorithm identifier (value of type <a href="#">psa_algorithm_t</a> such that <a href="#">PSA_ALG_IS_AEAD</a> ( <i>alg</i> ) is true).
<i>tag_length</i>	Desired length of the authentication tag in bytes.

## Returns

The corresponding AEAD algorithm with the specified length.

Unspecified if *alg* is not a supported AEAD algorithm or if *tag\_length* is not valid for the specified AEAD algorithm.

4.15.2.4 `#define PSA_ALG_ANY_HASH ((psa_algorithm_t)0x010000ff)`

Allow any hash algorithm.

This value may only be used to form the algorithm usage field of a policy for a signature algorithm that is parametrized by a hash. That is, suppose that `PSA_XXX_SIGNATURE` is one of the following macros:

- [PSA\\_ALG\\_RSA\\_PKCS1V15\\_SIGN](#), [PSA\\_ALG\\_RSA\\_PSS](#),
- [PSA\\_ALG\\_DSA](#), [#PSA\\_ALG\\_DETERMINISTIC\\_DSA](#),
- [PSA\\_ALG\\_ECDSA](#), [PSA\\_ALG\\_DETERMINISTIC\\_ECDSA](#). Then you may create a key as follows:
- Set the key usage field using [PSA\\_ALG\\_ANY\\_HASH](#), for example:

```
1 psa_key_policy_set_usage(&policy,
2     PSA_KEY_USAGE_SIGN, //or PSA_KEY_USAGE_VERIFY
3     PSA_XXX_SIGNATURE(PSA_ALG_ANY_HASH));
4 psa_set_key_policy(handle, &policy);
```

- Import or generate key material.
- Call `psa_asymmetric_sign()` or `psa_asymmetric_verify()`, passing an algorithm built from `PSA_XXX_SIGNATURE` and a specific hash. Each call to sign or verify a message may use a different hash.

```
1 psa_asymmetric_sign(handle, PSA_XXX_SIGNATURE(PSA_ALG_SHA_256), ...);
2 psa_asymmetric_sign(handle, PSA_XXX_SIGNATURE(PSA_ALG_SHA_512), ...);
3 psa_asymmetric_sign(handle, PSA_XXX_SIGNATURE(PSA_ALG_SHA3_256), ...);
```

This value may not be used to build other algorithms that are parametrized over a hash. For any valid use of this macro to build an algorithm `alg`, `PSA_ALG_IS_HASH_AND_SIGN(alg)` is true.

This value may not be used to build an algorithm specification to perform an operation. It is only valid to build policies.

#### 4.15.2.5 `#define PSA_ALG_ARC4 ((psa_algorithm_t)0x04800001)`

The ARC4 stream cipher algorithm.

#### 4.15.2.6 `#define PSA_ALG_CBC_NO_PADDING ((psa_algorithm_t)0x04600100)`

The CBC block cipher chaining mode, with no padding.

The underlying block cipher is determined by the key type.

This symmetric cipher mode can only be used with messages whose lengths are whole number of blocks for the chosen block cipher.

#### 4.15.2.7 `#define PSA_ALG_CBC_PKCS7 ((psa_algorithm_t)0x04600101)`

The CBC block cipher chaining mode with PKCS#7 padding.

The underlying block cipher is determined by the key type.

This is the padding method defined by PKCS#7 (RFC 2315) §10.3.

#### 4.15.2.8 `#define PSA_ALG_CTR ((psa_algorithm_t)0x04c00001)`

The CTR stream cipher mode.

CTR is a stream cipher which is built from a block cipher. The underlying block cipher is determined by the key type. For example, to use AES-128-CTR, use this algorithm with a key of type `PSA_KEY_TYPE_AES` and a length of 128 bits (16 bytes).

#### 4.15.2.9 `#define PSA_ALG_DETERMINISTIC_ECDSA( hash_alg ) (PSA_ALG_DETERMINISTIC_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

Deterministic ECDSA signature with hashing.

This is the deterministic ECDSA signature scheme defined by RFC 6979.

The representation of a signature is the same as with `PSA_ALG_ECDSA()`.

Note that when this algorithm is used for verification, signatures made with randomized ECDSA (`PSA_ALG_ECDSA(hash_alg)`) with the same private key are accepted. In other words, `PSA_ALG_DETERMINISTIC_ECDSA(hash_alg)` differs from `PSA_ALG_ECDSA(hash_alg)` only for signature, not for verification.

## Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true). This includes <a href="#">PSA_ALG_ANY_HASH</a> when specifying the algorithm in a usage policy.
-----------------	---

## Returns

The corresponding deterministic ECDSA signature algorithm.  
Unspecified if *alg* is not a supported hash algorithm.

4.15.2.10 `#define PSA_ALG_DSA( hash_alg ) (PSA_ALG_DSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

DSA signature with hashing.

This is the signature scheme defined by FIPS 186-4, with a random per-message secret number (*k*).

## Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true). This includes <a href="#">PSA_ALG_ANY_HASH</a> when specifying the algorithm in a usage policy.
-----------------	---

## Returns

The corresponding DSA signature algorithm.  
Unspecified if *alg* is not a supported hash algorithm.

4.15.2.11 `#define PSA_ALG_ECDH ((psa_algorithm_t)0x30200000)`

The elliptic curve Diffie-Hellman (ECDH) key agreement algorithm.

The shared secret produced by key agreement is the x-coordinate of the shared secret point. It is always `ceiling(m / 8)` bytes long where *m* is the bit size associated with the curve, i.e. the bit size of the order of the curve's coordinate field. When *m* is not a multiple of 8, the byte containing the most significant bit of the shared secret is padded with zero bits. The byte order is either little-endian or big-endian depending on the curve type.

- For Montgomery curves (curve types `PSA_ECC_CURVE_CURVEXXX`), the shared secret is the x-coordinate of  $d_A Q_B = d_B Q_A$  in little-endian byte order. The bit size is 448 for Curve448 and 255 for Curve25519.
- For Weierstrass curves over prime fields (curve types `PSA_ECC_CURVE_SECPXXX` and `PSA_ECC_CURVE_BRAINPOOL_PXXX`), the shared secret is the x-coordinate of  $d_A Q_B = d_B Q_A$  in big-endian byte order. The bit size is  $m = \text{ceiling}(\log_2(p))$  for the field  $F_p$ .
- For Weierstrass curves over binary fields (curve types `PSA_ECC_CURVE_SECTXXX`), the shared secret is the x-coordinate of  $d_A Q_B = d_B Q_A$  in big-endian byte order. The bit size is *m* for the field  $F_{2^m}$ .



4.15.2.12 `#define PSA_ALG_ECDSA( hash_alg ) (PSA_ALG_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

ECDSA signature with hashing.

This is the ECDSA signature scheme defined by ANSI X9.62, with a random per-message secret number ( $k$ ).

The representation of the signature as a byte string consists of the concatenation of the signature values  $r$  and  $s$ . Each of  $r$  and  $s$  is encoded as an  $N$ -octet string, where  $N$  is the length of the base point of the curve in octets. Each value is represented in big-endian order (most significant octet first).

#### Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <code>PSA_ALG_IS_HASH(hash_alg)</code> is true). This includes <code>PSA_ALG_ANY_HASH</code> when specifying the algorithm in a usage policy.
-----------------	---

#### Returns

The corresponding ECDSA signature algorithm.  
Unspecified if `alg` is not a supported hash algorithm.

4.15.2.13 `#define PSA_ALG_ECDSA_ANY PSA_ALG_ECDSA_BASE`

ECDSA signature without hashing.

This is the same signature scheme as `PSA_ALG_ECDSA()`, but without specifying a hash algorithm. This algorithm may only be used to sign or verify a sequence of bytes that should be an already-calculated hash. Note that the input is padded with zeros on the left or truncated on the left as required to fit the curve size.

4.15.2.14 `#define PSA_ALG_FFDH ((psa_algorithm_t)0x30100000)`

The finite-field Diffie-Hellman (DH) key agreement algorithm.

The shared secret produced by key agreement and passed as input to the derivation or selection algorithm `kdf ← _alg` is the shared secret  $g^{ab}$  in big-endian format. It is `ceiling(m / 8)` bytes long where  $m$  is the size of the prime  $p$  in bits.

4.15.2.15 `#define PSA_ALG_FULL_LENGTH_MAC( alg ) ((alg) & ~PSA_ALG_MAC_TRUNCATION_MASK)`

Macro to build the base MAC algorithm corresponding to a truncated MAC algorithm.

#### Parameters

<i>alg</i>	A MAC algorithm identifier (value of type <code>psa_algorithm_t</code> such that <code>PSA_ALG_IS_MAC(alg)</code> is true). This may be a truncated or untruncated MAC algorithm.
------------	---

#### Returns

The corresponding base MAC algorithm.  
Unspecified if `alg` is not a supported MAC algorithm.

4.15.2.16 `#define PSA_ALG_HKDF( hash_alg ) (PSA_ALG_HKDF_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

Macro to build an HKDF algorithm.

For example, `PSA_ALG_HKDF(PSA_ALG_SHA256)` is HKDF using HMAC-SHA-256.

This key derivation algorithm uses the following inputs:

- `PSA_KDF_STEP_SALT` is the salt used in the "extract" step. It is optional; if omitted, the derivation uses an empty salt.
- `PSA_KDF_STEP_SECRET` is the secret key used in the "extract" step.
- `PSA_KDF_STEP_INFO` is the info string used in the "expand" step. You must pass `PSA_KDF_STEP_SALT` before `PSA_KDF_STEP_SECRET`. You may pass `PSA_KDF_STEP_INFO` at any time after step and before starting to generate output.

#### Parameters

<code>hash_alg</code>	A hash algorithm (PSA_ALG_XXX value such that <code>PSA_ALG_IS_HASH(hash_alg)</code> is true).
-----------------------	--

#### Returns

The corresponding HKDF algorithm.  
Unspecified if `alg` is not a supported hash algorithm.

4.15.2.17 `#define PSA_ALG_HMAC( hash_alg ) (PSA_ALG_HMAC_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

Macro to build an HMAC algorithm.

For example, `PSA_ALG_HMAC(PSA_ALG_SHA_256)` is HMAC-SHA-256.

#### Parameters

<code>hash_alg</code>	A hash algorithm (PSA_ALG_XXX value such that <code>PSA_ALG_IS_HASH(hash_alg)</code> is true).
-----------------------	--

#### Returns

The corresponding HMAC algorithm.  
Unspecified if `alg` is not a supported hash algorithm.

4.15.2.18 `#define PSA_ALG_IS_AEAD( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_AEAD)`

Whether the specified algorithm is an authenticated encryption with associated data (AEAD) algorithm.

#### Parameters

<code>alg</code>	An algorithm identifier (value of type <code>psa_algorithm_t</code> ).
------------------	--

**Returns**

1 if `alg` is an AEAD algorithm, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported algorithm identifier.

4.15.2.19 `#define PSA_ALG_IS_ASYMMETRIC_ENCRYPTION( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_ASYMMETRIC_ENCRYPTION)`

Whether the specified algorithm is a public-key encryption algorithm.

**Parameters**

<code>alg</code>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------------	---

**Returns**

1 if `alg` is a public-key encryption algorithm, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported algorithm identifier.

4.15.2.20 `#define PSA_ALG_IS_BLOCK_CIPHER_MAC( alg )`

**Value:**

```
((alg) & (PSA_ALG_CATEGORY_MASK | PSA_ALG_MAC_SUBCATEGORY_MASK)) == \
PSA_ALG_CIPHER_MAC_BASE)
```

Whether the specified algorithm is a MAC algorithm based on a block cipher.

**Parameters**

<code>alg</code>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------------	---

**Returns**

1 if `alg` is a MAC algorithm based on a block cipher, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported algorithm identifier.

4.15.2.21 `#define PSA_ALG_IS_CIPHER( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_CIPHER)`

Whether the specified algorithm is a symmetric cipher algorithm.

**Parameters**

<code>alg</code>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------------	---

**Returns**

1 if `alg` is a symmetric cipher algorithm, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported algorithm identifier.

**4.15.2.22 #define PSA\_ALG\_IS\_DSA( alg )****Value:**

```
((alg) & ~PSA_ALG_HASH_MASK & ~PSA_ALG_DSA_DETERMINISTIC_FLAG) == \
    PSA_ALG_DSA_BASE)
```

**4.15.2.23 #define PSA\_ALG\_IS\_ECDH( alg ) (PSA\_ALG\_KEY\_AGREEMENT\_GET\_BASE(alg) == PSA\_ALG\_ECDH)**

Whether the specified algorithm is an elliptic curve Diffie-Hellman algorithm.

This includes every supported key selection or key agreement algorithm for the output of the Diffie-Hellman calculation.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if `alg` is an elliptic curve Diffie-Hellman algorithm, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported key agreement algorithm identifier.

**4.15.2.24 #define PSA\_ALG\_IS\_ECDSA( alg )****Value:**

```
((alg) & ~PSA_ALG_HASH_MASK & ~PSA_ALG_DSA_DETERMINISTIC_FLAG) == \
    PSA_ALG_ECDSA_BASE)
```

**4.15.2.25 #define PSA\_ALG\_IS\_FFDH( alg ) (PSA\_ALG\_KEY\_AGREEMENT\_GET\_BASE(alg) == PSA\_ALG\_FFDH)**

Whether the specified algorithm is a finite field Diffie-Hellman algorithm.

This includes every supported key selection or key agreement algorithm for the output of the Diffie-Hellman calculation.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if `alg` is a finite field Diffie-Hellman algorithm, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported key agreement algorithm identifier.

4.15.2.26 `#define PSA_ALG_IS_HASH( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_HASH)`

Whether the specified algorithm is a hash algorithm.

**Parameters**

<code>alg</code>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------------	---

**Returns**

1 if `alg` is a hash algorithm, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported algorithm identifier.

4.15.2.27 `#define PSA_ALG_IS_HASH_AND_SIGN( alg )`

**Value:**

```
(PSA_ALG_IS_RSA_PSS(alg) || PSA_ALG_IS_RSA_PKCS1V15_SIGN(alg) || \
 PSA_ALG_IS_DSA(alg) || PSA_ALG_IS_ECDSA(alg))
```

Whether the specified algorithm is a hash-and-sign algorithm.

Hash-and-sign algorithms are public-key signature algorithms structured in two parts: first the calculation of a hash in a way that does not depend on the key, then the calculation of a signature from the hash value and the key.

**Parameters**

<code>alg</code>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------------	---

**Returns**

1 if `alg` is a hash-and-sign algorithm, 0 otherwise. This macro may return either 0 or 1 if `alg` is not a supported algorithm identifier.

4.15.2.28 `#define PSA_ALG_IS_HKDF( alg ) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_HKDF_BASE)`

Whether the specified algorithm is an HKDF algorithm.

HKDF is a family of key derivation algorithms that are based on a hash function and the HMAC construction.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is an HKDF algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key derivation algorithm identifier.

**4.15.2.29 #define PSA\_ALG\_IS\_HMAC( *alg* )****Value:**

```
((alg) & (PSA_ALG_CATEGORY_MASK | PSA_ALG_MAC_SUBCATEGORY_MASK)) == \
    PSA_ALG_HMAC_BASE)
```

Whether the specified algorithm is an HMAC algorithm.

HMAC is a family of MAC algorithms that are based on a hash function.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is an HMAC algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

**4.15.2.30 #define PSA\_ALG\_IS\_KEY\_AGREEMENT( *alg* )****Value:**

```
((alg) & PSA_ALG_CATEGORY_MASK & ~PSA_ALG_KEY_SELECTION_FLAG) == \
    PSA_ALG_CATEGORY_KEY_AGREEMENT)
```

Whether the specified algorithm is a key agreement algorithm.

**Parameters**

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if *alg* is a key agreement algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

4.15.2.31 `#define PSA_ALG_IS_KEY_DERIVATION( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_KEY_DERIVATION)`

Whether the specified algorithm is a key derivation algorithm.

#### Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

#### Returns

1 if *alg* is a key derivation algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

4.15.2.32 `#define PSA_ALG_IS_KEY_SELECTION( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_KEY_SELECTION)`

Whether the specified algorithm is a key selection algorithm.

#### Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

#### Returns

1 if *alg* is a key selection algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

4.15.2.33 `#define PSA_ALG_IS_MAC( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_MAC)`

Whether the specified algorithm is a MAC algorithm.

#### Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

#### Returns

1 if *alg* is a MAC algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

4.15.2.34 `#define PSA_ALG_IS_SIGN( alg ) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_SIGN)`

Whether the specified algorithm is a public-key signature algorithm.

## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

## Returns

1 if *alg* is a public-key signature algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

4.15.2.35 `#define PSA_ALG_IS_STREAM_CIPHER( alg )`

## Value:

```
((alg) & (PSA_ALG_CATEGORY_MASK | PSA_ALG_CIPHER_STREAM_FLAG)) == \
 (PSA_ALG_CATEGORY_CIPHER | PSA_ALG_CIPHER_STREAM_FLAG)
```

Whether the specified algorithm is a stream cipher.

A stream cipher is a symmetric cipher that encrypts or decrypts messages by applying a bitwise-xor with a stream of bytes that is generated from a key.

## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

## Returns

1 if *alg* is a stream cipher algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier or if it is not a symmetric cipher algorithm.

4.15.2.36 `#define PSA_ALG_IS_TLS12_PRF( alg ) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TLS12_PRF_BASE)`

Whether the specified algorithm is a TLS-1.2 PRF algorithm.

## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

## Returns

1 if *alg* is a TLS-1.2 PRF algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key derivation algorithm identifier.

4.15.2.37 `#define PSA_ALG_IS_TLS12_PSK_TO_MS( alg ) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TLS12_PSK_TO_MS_BASE)`

Whether the specified algorithm is a TLS-1.2 PSK to MS algorithm.



## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

## Returns

1 if *alg* is a TLS-1.2 PSK to MS algorithm, 0 otherwise. This macro may return either 0 or 1 if *alg* is not a supported key derivation algorithm identifier.

4.15.2.38 `#define PSA_ALG_IS_WILDCARD( alg )`

## Value:

```
(PSA_ALG_IS_HASH_AND_SIGN( alg ) ?
 PSA_ALG_SIGN_GET_HASH( alg ) == PSA_ALG_ANY_HASH : \
 ( alg ) == PSA_ALG_ANY_HASH)
```

Whether the specified algorithm encoding is a wildcard.

Wildcard values may only be used to set the usage algorithm field in a policy, not to perform an operation.

## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

## Returns

1 if *alg* is a wildcard algorithm encoding.  
 0 if *alg* is a non-wildcard algorithm encoding (suitable for an operation).  
 This macro may return either 0 or 1 if *alg* is not a supported algorithm identifier.

4.15.2.39 `#define PSA_ALG_IS_WILDCARD( alg )`

## Value:

```
(PSA_ALG_IS_HASH_AND_SIGN( alg ) ?
 PSA_ALG_SIGN_GET_HASH( alg ) == PSA_ALG_ANY_HASH : \
 ( alg ) == PSA_ALG_ANY_HASH)
```

Whether the specified algorithm encoding is a wildcard.

Wildcard values may only be used to set the usage algorithm field in a policy, not to perform an operation.

## Parameters

<i>alg</i>	An algorithm identifier (value of type <a href="#">psa_algorithm_t</a> ).
------------	---

**Returns**

1 if `alg` is a wildcard algorithm encoding.  
 0 if `alg` is a non-wildcard algorithm encoding (suitable for an operation).  
 This macro may return either 0 or 1 if `alg` is not a supported algorithm identifier.

**4.15.2.40** `#define PSA_ALG_KEY_AGREEMENT( ka_alg, kdf_alg ) ((ka_alg) | (kdf_alg))`

Macro to build a combined algorithm that chains a key agreement with a key derivation.

**Parameters**

<i>ka_alg</i>	A key agreement algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_KEY_AGREEMENT</a> ( <i>ka_alg</i> ) is true).
<i>kdf_alg</i>	A key derivation algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_KEY_DERIVATION</a> ( <i>kdf_alg</i> ) is true).

**Returns**

The corresponding key agreement and derivation algorithm.  
 Unspecified if `ka_alg` is not a supported key agreement algorithm or `kdf_alg` is not a supported key derivation algorithm.

**4.15.2.41** `#define PSA_ALG_RSA_OAEP( hash_alg ) (PSA_ALG_RSA_OAEP_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

RSA OAEP encryption.

This is the encryption scheme defined by RFC 8017 (PKCS#1: RSA Cryptography Specifications) under the name RSAES-OAEP, with the message generation function MGF1.

**Parameters**

<i>hash_alg</i>	The hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true) to use for MGF1.
-----------------	---

**Returns**

The corresponding RSA OAEP signature algorithm.  
 Unspecified if `alg` is not a supported hash algorithm.

**4.15.2.42** `#define PSA_ALG_RSA_OAEP_GET_HASH( alg )`

**Value:**

```
(PSA_ALG_IS_RSA_OAEP(alg) ?
  ((alg) & PSA_ALG_HASH_MASK) | PSA_ALG_CATEGORY_HASH :
  0)
```

4.15.2.43 `#define PSA_ALG_RSA_PKCS1V15_CRYPT ((psa_algorithm_t)0x12020000)`

RSA PKCS#1 v1.5 encryption.

4.15.2.44 `#define PSA_ALG_RSA_PKCS1V15_SIGN( hash_alg ) (PSA_ALG_RSA_PKCS1V15_SIGN_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

RSA PKCS#1 v1.5 signature with hashing.

This is the signature scheme defined by RFC 8017 (PKCS#1: RSA Cryptography Specifications) under the name RSASSA-PKCS1-v1\_5.

#### Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> (hash_alg) is true). This includes <a href="#">PSA_ALG_ANY_HASH</a> when specifying the algorithm in a usage policy.
-----------------	--

#### Returns

The corresponding RSA PKCS#1 v1.5 signature algorithm.  
Unspecified if `alg` is not a supported hash algorithm.

4.15.2.45 `#define PSA_ALG_RSA_PKCS1V15_SIGN_RAW PSA_ALG_RSA_PKCS1V15_SIGN_BASE`

Raw PKCS#1 v1.5 signature.

The input to this algorithm is the DigestInfo structure used by RFC 8017 (PKCS#1: RSA Cryptography Specifications), §9.2 steps 3–6.

4.15.2.46 `#define PSA_ALG_RSA_PSS( hash_alg ) (PSA_ALG_RSA_PSS_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

RSA PSS signature with hashing.

This is the signature scheme defined by RFC 8017 (PKCS#1: RSA Cryptography Specifications) under the name RSASSA-PSS, with the message generation function MGF1, and with a salt length equal to the length of the hash. The specified hash algorithm is used to hash the input message, to create the salted hash, and for the mask generation.

#### Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> (hash_alg) is true). This includes <a href="#">PSA_ALG_ANY_HASH</a> when specifying the algorithm in a usage policy.
-----------------	--

#### Returns

The corresponding RSA PSS signature algorithm.  
Unspecified if `alg` is not a supported hash algorithm.

4.15.2.47 `#define PSA_ALG_SHA3_224 ((psa_algorithm_t)0x01000010)`

SHA3-224

4.15.2.48 `#define PSA_ALG_SHA3_256 ((psa_algorithm_t)0x01000011)`

SHA3-256

4.15.2.49 `#define PSA_ALG_SHA3_384 ((psa_algorithm_t)0x01000012)`

SHA3-384

4.15.2.50 `#define PSA_ALG_SHA3_512 ((psa_algorithm_t)0x01000013)`

SHA3-512

4.15.2.51 `#define PSA_ALG_SHA_224 ((psa_algorithm_t)0x01000008)`

SHA2-224

4.15.2.52 `#define PSA_ALG_SHA_256 ((psa_algorithm_t)0x01000009)`

SHA2-256

4.15.2.53 `#define PSA_ALG_SHA_384 ((psa_algorithm_t)0x0100000a)`

SHA2-384

4.15.2.54 `#define PSA_ALG_SHA_512 ((psa_algorithm_t)0x0100000b)`

SHA2-512

4.15.2.55 `#define PSA_ALG_SHA_512_224 ((psa_algorithm_t)0x0100000c)`

SHA2-512/224

4.15.2.56 `#define PSA_ALG_SHA_512_256 ((psa_algorithm_t)0x0100000d)`

SHA2-512/256

4.15.2.57 `#define PSA_ALG_SIGN_GET_HASH( alg )`

**Value:**

```
(PSA_ALG_IS_HASH_AND_SIGN( alg ) ?
 ((alg) & PSA_ALG_HASH_MASK) == 0 ? /*"raw" algorithm*/ 0 :
 ((alg) & PSA_ALG_HASH_MASK) | PSA_ALG_CATEGORY_HASH :
 0)
```

Get the hash used by a hash-and-sign signature algorithm.

A hash-and-sign algorithm is a signature algorithm which is composed of two phases: first a hashing phase which does not use the key and produces a hash of the input message, then a signing phase which only uses the hash and the key and not the message itself.

## Parameters

<i>alg</i>	A signature algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_SIGN</a> ( <i>alg</i> ) is true).
------------	---

## Returns

The underlying hash algorithm if *alg* is a hash-and-sign algorithm.  
 0 if *alg* is a signature algorithm that does not follow the hash-and-sign structure.  
 Unspecified if *alg* is not a signature algorithm or if it is not supported by the implementation.

4.15.2.58 **#define PSA\_ALG\_TLS12\_PRF( *hash\_alg* )** (PSA\_ALG\_TLS12\_PRF\_BASE | ((*hash\_alg*) & PSA\_ALG\_HASH\_MASK))

Macro to build a TLS-1.2 PRF algorithm.

TLS 1.2 uses a custom pseudorandom function (PRF) for key schedule, specified in Section 5 of RFC 5246. It is based on HMAC and can be used with either SHA-256 or SHA-384.

For the application to TLS-1.2, the salt and label arguments passed to `psa_key_derivation()` are what's called 'seed' and 'label' in RFC 5246, respectively. For example, for TLS key expansion, the salt is the concatenation of ServerHello.Random + ClientHello.Random, while the label is "key expansion".

For example, [PSA\\_ALG\\_TLS12\\_PRF](#) ([PSA\\_ALG\\_SHA256](#)) represents the TLS 1.2 PRF using HMAC-SHA-256.

## Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true).
-----------------	---

## Returns

The corresponding TLS-1.2 PRF algorithm.  
 Unspecified if *alg* is not a supported hash algorithm.

4.15.2.59 **#define PSA\_ALG\_TLS12\_PSK\_TO\_MS( *hash\_alg* )** (PSA\_ALG\_TLS12\_PSK\_TO\_MS\_BASE | ((*hash\_alg*) & PSA\_ALG\_HASH\_MASK))

Macro to build a TLS-1.2 PSK-to-MasterSecret algorithm.

In a pure-PSK handshake in TLS 1.2, the master secret is derived from the PreSharedKey (PSK) through the application of padding (RFC 4279, Section 2) and the TLS-1.2 PRF (RFC 5246, Section 5). The latter is based on HMAC and can be used with either SHA-256 or SHA-384.

For the application to TLS-1.2, the salt passed to `psa_key_derivation()` (and forwarded to the TLS-1.2 PRF) is the concatenation of the ClientHello.Random + ServerHello.Random, while the label is "master secret" or "extended master secret".

For example, [PSA\\_ALG\\_TLS12\\_PSK\\_TO\\_MS](#) ([PSA\\_ALG\\_SHA256](#)) represents the TLS-1.2 PSK to MasterSecret derivation PRF using HMAC-SHA-256.

## Parameters

<i>hash_alg</i>	A hash algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>hash_alg</i> ) is true).
-----------------	---

## Returns

The corresponding TLS-1.2 PSK to MS algorithm.  
 Unspecified if *alg* is not a supported hash algorithm.

4.15.2.60 `#define PSA_ALG_TRUNCATED_MAC( alg, mac_length )`

## Value:

```
((alg) & ~PSA_ALG_MAC_TRUNCATION_MASK) |
  ((mac_length) << PSA_MAC_TRUNCATION_OFFSET & PSA_ALG_MAC_TRUNCATION_MASK)
```

Macro to build a truncated MAC algorithm.

A truncated MAC algorithm is identical to the corresponding MAC algorithm except that the MAC value for the truncated algorithm consists of only the first *mac\_length* bytes of the MAC value for the untruncated algorithm.

## Note

This macro may allow constructing algorithm identifiers that are not valid, either because the specified length is larger than the untruncated MAC or because the specified length is smaller than permitted by the implementation.

It is implementation-defined whether a truncated MAC that is truncated to the same length as the MAC of the untruncated algorithm is considered identical to the untruncated algorithm for policy comparison purposes.

## Parameters

<i>alg</i>	A MAC algorithm identifier (value of type <a href="#">psa_algorithm_t</a> such that <a href="#">PSA_ALG_IS_MAC</a> ( <i>alg</i> ) is true). This may be a truncated or untruncated MAC algorithm.
<i>mac_length</i>	Desired length of the truncated MAC in bytes. This must be at most the full length of the MAC and must be at least an implementation-specified minimum. The implementation-specified minimum shall not be zero.

## Returns

The corresponding MAC algorithm with the specified length.  
 Unspecified if *alg* is not a supported MAC algorithm or if *mac\_length* is too small or too large for the specified MAC algorithm.

4.15.2.61 `#define PSA_ALG_XTS ((psa_algorithm_t)0x044000ff)`

The XTS cipher mode.

XTS is a cipher mode which is built from a block cipher. It requires at least one full block of input, but beyond this minimum the input does not need to be a whole number of blocks.

4.15.2.62 `#define PSA_BLOCK_CIPHER_BLOCK_SIZE( type )`**Value:**

```
(
    (type) == PSA_KEY_TYPE_AES ? 16 :      \
    (type) == PSA_KEY_TYPE_DES ? 8 :       \
    (type) == PSA_KEY_TYPE_CAMELLIA ? 16 : \
    (type) == PSA_KEY_TYPE_ARC4 ? 1 :      \
    0)
```

The block size of a block cipher.

**Parameters**

<i>type</i>	A cipher key type (value of type <code>psa_key_type_t</code> ).
-------------	---

**Returns**

The block size for a block cipher, or 1 for a stream cipher. The return value is undefined if `type` is not a supported cipher key type.

**Note**

It is possible to build stream cipher algorithms on top of a block cipher, for example CTR mode ([PSA\\_ALG\\_CTR](#)). This macro only takes the key type into account, so it cannot be used to determine the size of the data that [psa\\_cipher\\_update\(\)](#) might buffer for future processing in general. This macro returns a compile-time constant if its argument is one.

**Warning**

This macro may evaluate its argument multiple times.

4.15.2.63 `#define PSA_KEY_TYPE_AES ((psa_key_type_t)0x40000001)`

Key for an cipher, AEAD or MAC algorithm based on the AES block cipher.

The size of the key can be 16 bytes (AES-128), 24 bytes (AES-192) or 32 bytes (AES-256).

4.15.2.64 `#define PSA_KEY_TYPE_ARC4 ((psa_key_type_t)0x40000004)`

Key for the RC4 stream cipher.

Note that RC4 is weak and deprecated and should only be used in legacy protocols.

4.15.2.65 `#define PSA_KEY_TYPE_CAMELLIA ((psa_key_type_t)0x40000003)`

Key for an cipher, AEAD or MAC algorithm based on the Camellia block cipher.

4.15.2.66 `#define PSA_KEY_TYPE_DERIVE ((psa_key_type_t)0x52000000)`

A secret for key derivation.

The key policy determines which key derivation algorithm the key can be used for.

4.15.2.67 `#define PSA_KEY_TYPE_DES ((psa_key_type_t)0x40000002)`

Key for a cipher or MAC algorithm based on DES or 3DES (Triple-DES).

The size of the key can be 8 bytes (single DES), 16 bytes (2-key 3DES) or 24 bytes (3-key 3DES).

Note that single DES and 2-key 3DES are weak and strongly deprecated and should only be used to decrypt legacy data. 3-key 3DES is weak and deprecated and should only be used in legacy protocols.

4.15.2.68 `#define PSA_KEY_TYPE_DH_KEYPAIR ((psa_key_type_t)0x70040000)`

Diffie-Hellman key exchange key pair (private and public key).

4.15.2.69 `#define PSA_KEY_TYPE_DH_PUBLIC_KEY ((psa_key_type_t)0x60040000)`

Diffie-Hellman key exchange public key.

4.15.2.70 `#define PSA_KEY_TYPE_DSA_KEYPAIR ((psa_key_type_t)0x70020000)`

DSA key pair (private and public key).

4.15.2.71 `#define PSA_KEY_TYPE_DSA_PUBLIC_KEY ((psa_key_type_t)0x60020000)`

DSA public key.

4.15.2.72 `#define PSA_KEY_TYPE_ECC_KEYPAIR( curve ) (PSA_KEY_TYPE_ECC_KEYPAIR_BASE | (curve))`

Elliptic curve key pair.

4.15.2.73 `#define PSA_KEY_TYPE_ECC_PUBLIC_KEY( curve ) (PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE | (curve))`

Elliptic curve public key.



4.15.2.74 `#define PSA_KEY_TYPE_GET_CURVE( type )`**Value:**

```
((psa_ecc_curve_t) (PSA_KEY_TYPE_IS_ECC(type) ?
                    ((type) & PSA_KEY_TYPE_ECC_CURVE_MASK) : \
                    0))
```

Extract the curve from an elliptic curve key type.

4.15.2.75 `#define PSA_KEY_TYPE_HMAC ((psa_key_type_t)0x51000000)`

HMAC key.

The key policy determines which underlying hash algorithm the key can be used for.

HMAC keys should generally have the same size as the underlying hash. This size can be calculated with `PSA_HASH_SIZE(alg)` where `alg` is the HMAC algorithm or the underlying hash algorithm.

4.15.2.76 `#define PSA_KEY_TYPE_IS_ASYMMETRIC( type )`**Value:**

```
((type) & PSA_KEY_TYPE_CATEGORY_MASK
 & ~PSA_KEY_TYPE_CATEGORY_FLAG_PAIR) ==
 PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY)
```

Whether a key type is asymmetric: either a key pair or a public key.

4.15.2.77 `#define PSA_KEY_TYPE_IS_DH( type ) (PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) == PSA_KEY_TYPE_DH_PUBLIC_KEY)`

Whether a key type is a Diffie-Hellman key exchange key (pair or public-only).

4.15.2.78 `#define PSA_KEY_TYPE_IS_DSA( type ) (PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) == PSA_KEY_TYPE_DSA_PUBLIC_KEY)`

Whether a key type is an DSA key (pair or public-only).

4.15.2.79 `#define PSA_KEY_TYPE_IS_ECC( type )`**Value:**

```
((PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) &
 ~PSA_KEY_TYPE_ECC_CURVE_MASK) == PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE)
```

Whether a key type is an elliptic curve key (pair or public-only).

**4.15.2.80 #define PSA\_KEY\_TYPE\_IS\_ECC\_KEYPAIR( *type* )****Value:**

```
((type) & ~PSA_KEY_TYPE_ECC_CURVE_MASK) ==
PSA_KEY_TYPE_ECC_KEYPAIR_BASE) \
```

Whether a key type is an elliptic curve key pair.

**4.15.2.81 #define PSA\_KEY\_TYPE\_IS\_ECC\_PUBLIC\_KEY( *type* )****Value:**

```
((type) & ~PSA_KEY_TYPE_ECC_CURVE_MASK) ==
PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE) \
```

Whether a key type is an elliptic curve public key.

**4.15.2.82 #define PSA\_KEY\_TYPE\_IS\_KEYPAIR( *type* ) (((*type*) & PSA\_KEY\_TYPE\_CATEGORY\_MASK) == PSA\_KEY\_TYPE\_CATEGORY\_KEY\_PAIR)**

Whether a key type is a key pair containing a private part and a public part.

**4.15.2.83 #define PSA\_KEY\_TYPE\_IS\_PUBLIC\_KEY( *type* ) (((*type*) & PSA\_KEY\_TYPE\_CATEGORY\_MASK) == PSA\_KEY\_TYPE\_CATEGORY\_PUBLIC\_KEY)**

Whether a key type is the public part of a key pair.

**4.15.2.84 #define PSA\_KEY\_TYPE\_IS\_RSA( *type* ) (PSA\_KEY\_TYPE\_PUBLIC\_KEY\_OF\_KEYPAIR(*type*) == PSA\_KEY\_TYPE\_RSA\_PUBLIC\_KEY)**

Whether a key type is an RSA key (pair or public-only).

**4.15.2.85 #define PSA\_KEY\_TYPE\_IS\_UNSTRUCTURED( *type* )****Value:**

```
((type) & PSA_KEY_TYPE_CATEGORY_MASK & ~(psa_key_type_t)0x10000000) == \
PSA_KEY_TYPE_CATEGORY_SYMMETRIC)
```

Whether a key type is an unstructured array of bytes.

This encompasses both symmetric keys and non-key data.

**4.15.2.86 #define PSA\_KEY\_TYPE\_IS\_VENDOR\_DEFINED( *type* ) (((*type*) & PSA\_KEY\_TYPE\_VENDOR\_FLAG) != 0)**

Whether a key type is vendor-defined.

**4.15.2.87 #define PSA\_KEY\_TYPE\_KEYPAIR\_OF\_PUBLIC\_KEY( *type* ) ((*type*) | PSA\_KEY\_TYPE\_CATEGORY\_FLAG\_PAIR)**

The key pair type corresponding to a public key type.

You may also pass a key pair type as *type*, it will be left unchanged.

## Parameters

<i>type</i>	A public key type or key pair type.
-------------	-------------------------------------

## Returns

The corresponding key pair type. If *type* is not a public key or a key pair, the return value is undefined.

4.15.2.88 `#define PSA_KEY_TYPE_NONE ((psa_key_type_t)0x00000000)`

An invalid key type value.

Zero is not the encoding of any key type.

4.15.2.89 `#define PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR( type ) ((type) & ~PSA_KEY_TYPE_CATEGORY_FLAG_PAIR)`

The public key type corresponding to a key pair type.

You may also pass a key pair type as *type*, it will be left unchanged.

## Parameters

<i>type</i>	A public key type or key pair type.
-------------	-------------------------------------

## Returns

The corresponding public key type. If *type* is not a public key or a key pair, the return value is undefined.

4.15.2.90 `#define PSA_KEY_TYPE_RAW_DATA ((psa_key_type_t)0x50000001)`

Raw data.

A "key" of this type cannot be used for any cryptographic operation. Applications may use this type to store arbitrary data in the keystore.

4.15.2.91 `#define PSA_KEY_TYPE_RSA_KEYPAIR ((psa_key_type_t)0x70010000)`

RSA key pair (private and public key).

4.15.2.92 `#define PSA_KEY_TYPE_RSA_PUBLIC_KEY ((psa_key_type_t)0x60010000)`

RSA public key.

4.15.2.93 `#define PSA_KEY_TYPE_VENDOR_FLAG ((psa_key_type_t)0x80000000)`

Vendor-defined flag

Key types defined by this standard will never have the [PSA\\_KEY\\_TYPE\\_VENDOR\\_FLAG](#) bit set. Vendors who define additional key types must use an encoding with the [PSA\\_KEY\\_TYPE\\_VENDOR\\_FLAG](#) bit set and should respect the bitwise structure used by standard encodings whenever practical.

4.15.2.94 `#define PSA_MAC_TRUNCATED_LENGTH( alg ) (((alg) & PSA_ALG_MAC_TRUNCATION_MASK) >> PSA_MAC_TRUNCATION_OFFSET)`

Length to which a MAC algorithm is truncated.

Parameters

<i>alg</i>	A MAC algorithm identifier (value of type <a href="#">psa_algorithm_t</a> such that <a href="#">PSA_ALG_IS_MAC</a> ( <i>alg</i> ) is true).
------------	---

Returns

- Length of the truncated MAC in bytes.
- 0 if *alg* is a non-truncated MAC algorithm.
- Unspecified if *alg* is not a supported MAC algorithm.

### 4.15.3 Typedef Documentation

4.15.3.1 `typedef uint32_t psa_algorithm_t`

Encoding of a cryptographic algorithm.

For algorithms that can be applied to multiple key types, this type does not encode the key type. For example, for symmetric ciphers based on a block cipher, [psa\\_algorithm\\_t](#) encodes the block cipher mode and the padding mode while the block cipher itself is encoded via [psa\\_key\\_type\\_t](#).

4.15.3.2 `typedef uint16_t psa_ecc_curve_t`

The type of PSA elliptic curve identifiers.

## 4.16 Key lifetimes

### Macros

- `#define PSA_KEY_LIFETIME_VOLATILE ((psa_key_lifetime_t)0x00000000)`
- `#define PSA_KEY_LIFETIME_PERSISTENT ((psa_key_lifetime_t)0x00000001)`

### Typedefs

- `typedef uint32_t psa_key_lifetime_t`
- `typedef uint32_t psa_key_id_t`

#### 4.16.1 Detailed Description

#### 4.16.2 Macro Definition Documentation

##### 4.16.2.1 `#define PSA_KEY_LIFETIME_PERSISTENT ((psa_key_lifetime_t)0x00000001)`

The default storage area for persistent keys.

A persistent key remains in storage until it is explicitly destroyed or until the corresponding storage area is wiped. This specification does not define any mechanism to wipe a storage area, but implementations may provide their own mechanism (for example to perform a factory reset, to prepare for device refurbishment, or to uninstall an application).

This lifetime value is the default storage area for the calling application. Implementations may offer other storage areas designated by other lifetime values as implementation-specific extensions.

##### 4.16.2.2 `#define PSA_KEY_LIFETIME_VOLATILE ((psa_key_lifetime_t)0x00000000)`

A volatile key only exists as long as the handle to it is not closed. The key material is guaranteed to be erased on a power reset.

#### 4.16.3 Typedef Documentation

##### 4.16.3.1 `typedef uint32_t psa_key_id_t`

Encoding of identifiers of persistent keys.

##### 4.16.3.2 `typedef uint32_t psa_key_lifetime_t`

Encoding of key lifetimes.



## Chapter 5

# Class Documentation

### 5.1 `psa_generate_key_extra_rsa` Struct Reference

```
#include <crypto.h>
```

#### Public Attributes

- `uint32_t e`

#### 5.1.1 Detailed Description

Extra parameters for RSA key generation.

You may pass a pointer to a structure of this type as the `extra` parameter to [psa\\_generate\\_key\(\)](#).

#### 5.1.2 Member Data Documentation

##### 5.1.2.1 `uint32_t psa_generate_key_extra_rsa::e`

Public exponent value. Default: 65537.

The documentation for this struct was generated from the following file:

- [psa/crypto.h](#)





# File Documentation

## Platform Security Architecture cryptography module.

Include dependency graph for crypto.h:



- struct `psa_generate_key_extra_rsa`

- #define `PSA_KEY_POLICY_INIT` {0}
- #define `PSA_HASH_OPERATION_INIT` {0}
- #define `PSA_MAC_OPERATION_INIT` {0}
- #define `PSA_CIPHER_OPERATION_INIT` {0}
- #define `PSA_AEAD_OPERATION_INIT` {0}
- #define `PSA_CRYPTO_GENERATOR_INIT` {0}
- #define `PSA_GENERATOR_UNBRIDLED_CAPACITY` ((size\_t)(-1))

## Typedefs

- typedef unsigned\_integral\_type\_ [psa\\_key\\_handle\\_t](#)  
*Key handle.*
- typedef struct psa\_key\_policy\_s [psa\\_key\\_policy\\_t](#)
- typedef struct psa\_hash\_operation\_s [psa\\_hash\\_operation\\_t](#)
- typedef struct psa\_mac\_operation\_s [psa\\_mac\\_operation\\_t](#)
- typedef struct psa\_cipher\_operation\_s [psa\\_cipher\\_operation\\_t](#)
- typedef struct psa\_aead\_operation\_s [psa\\_aead\\_operation\\_t](#)
- typedef struct psa\_crypto\_generator\_s [psa\\_crypto\\_generator\\_t](#)

## Functions

- [psa\\_status\\_t](#) [psa\\_crypto\\_init](#) (void)  
*Library initialization.*
- void [psa\\_key\\_policy\\_set\\_usage](#) ([psa\\_key\\_policy\\_t](#) \*policy, [psa\\_key\\_usage\\_t](#) usage, [psa\\_algorithm\\_t](#) alg)  
*Set the standard fields of a policy structure.*
- [psa\\_key\\_usage\\_t](#) [psa\\_key\\_policy\\_get\\_usage](#) (const [psa\\_key\\_policy\\_t](#) \*policy)  
*Retrieve the usage field of a policy structure.*
- [psa\\_algorithm\\_t](#) [psa\\_key\\_policy\\_get\\_algorithm](#) (const [psa\\_key\\_policy\\_t](#) \*policy)  
*Retrieve the algorithm field of a policy structure.*
- [psa\\_status\\_t](#) [psa\\_set\\_key\\_policy](#) ([psa\\_key\\_handle\\_t](#) handle, const [psa\\_key\\_policy\\_t](#) \*policy)  
*Set the usage policy on a key slot.*
- [psa\\_status\\_t](#) [psa\\_get\\_key\\_policy](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_policy\\_t](#) \*policy)  
*Get the usage policy for a key slot.*
- [psa\\_status\\_t](#) [psa\\_get\\_key\\_lifetime](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_lifetime\\_t](#) \*lifetime)  
*Retrieve the lifetime of an open key.*
- [psa\\_status\\_t](#) [psa\\_allocate\\_key](#) ([psa\\_key\\_handle\\_t](#) \*handle)
- [psa\\_status\\_t](#) [psa\\_open\\_key](#) ([psa\\_key\\_lifetime\\_t](#) lifetime, [psa\\_key\\_id\\_t](#) id, [psa\\_key\\_handle\\_t](#) \*handle)
- [psa\\_status\\_t](#) [psa\\_create\\_key](#) ([psa\\_key\\_lifetime\\_t](#) lifetime, [psa\\_key\\_id\\_t](#) id, [psa\\_key\\_handle\\_t](#) \*handle)
- [psa\\_status\\_t](#) [psa\\_close\\_key](#) ([psa\\_key\\_handle\\_t](#) handle)
- [psa\\_status\\_t](#) [psa\\_import\\_key](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_type\\_t](#) type, const uint8\_t \*data, size\_t data\_length)  
*Import a key in binary format.*
- [psa\\_status\\_t](#) [psa\\_destroy\\_key](#) ([psa\\_key\\_handle\\_t](#) handle)  
*Destroy a key.*
- [psa\\_status\\_t](#) [psa\\_get\\_key\\_information](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_type\\_t](#) \*type, size\_t \*bits)  
*Get basic metadata about a key.*
- [psa\\_status\\_t](#) [psa\\_set\\_key\\_domain\\_parameters](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_type\\_t](#) type, const uint8\_t \*data, size\_t data\_length)  
*Set domain parameters for a key.*
- [psa\\_status\\_t](#) [psa\\_get\\_key\\_domain\\_parameters](#) ([psa\\_key\\_handle\\_t](#) handle, uint8\_t \*data, size\_t data\_size, size\_t \*data\_length)  
*Get domain parameters for a key.*
- [psa\\_status\\_t](#) [psa\\_export\\_key](#) ([psa\\_key\\_handle\\_t](#) handle, uint8\_t \*data, size\_t data\_size, size\_t \*data\_length)  
*Export a key in binary format.*
- [psa\\_status\\_t](#) [psa\\_export\\_public\\_key](#) ([psa\\_key\\_handle\\_t](#) handle, uint8\_t \*data, size\_t data\_size, size\_t \*data\_length)  
*Export a public key or the public part of a key pair in binary format.*
- [psa\\_status\\_t](#) [psa\\_copy\\_key](#) ([psa\\_key\\_handle\\_t](#) source\_handle, [psa\\_key\\_handle\\_t](#) target\_handle, const [psa\\_key\\_policy\\_t](#) \*constraint)

- [psa\\_status\\_t psa\\_hash\\_compute](#) ([psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, [uint8\\_t](#) \*hash, [size\\_t](#) hash\_size, [size\\_t](#) \*hash\_length)
- [psa\\_status\\_t psa\\_hash\\_compare](#) ([psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, const [uint8\\_t](#) \*hash, const [size\\_t](#) hash\_length)
- [psa\\_status\\_t psa\\_hash\\_setup](#) ([psa\\_hash\\_operation\\_t](#) \*operation, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_hash\\_update](#) ([psa\\_hash\\_operation\\_t](#) \*operation, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length)
- [psa\\_status\\_t psa\\_hash\\_finish](#) ([psa\\_hash\\_operation\\_t](#) \*operation, [uint8\\_t](#) \*hash, [size\\_t](#) hash\_size, [size\\_t](#) \*hash\_length)
- [psa\\_status\\_t psa\\_hash\\_verify](#) ([psa\\_hash\\_operation\\_t](#) \*operation, const [uint8\\_t](#) \*hash, [size\\_t](#) hash\_length)
- [psa\\_status\\_t psa\\_hash\\_abort](#) ([psa\\_hash\\_operation\\_t](#) \*operation)
- [psa\\_status\\_t psa\\_hash\\_clone](#) (const [psa\\_hash\\_operation\\_t](#) \*source\_operation, [psa\\_hash\\_operation\\_t](#) \*target\_operation)
- [psa\\_status\\_t psa\\_mac\\_compute](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, [uint8\\_t](#) \*mac, [size\\_t](#) mac\_size, [size\\_t](#) \*mac\_length)
- [psa\\_status\\_t psa\\_mac\\_verify](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, const [uint8\\_t](#) \*mac, const [size\\_t](#) mac\_length)
- [psa\\_status\\_t psa\\_mac\\_sign\\_setup](#) ([psa\\_mac\\_operation\\_t](#) \*operation, [psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_mac\\_verify\\_setup](#) ([psa\\_mac\\_operation\\_t](#) \*operation, [psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_mac\\_update](#) ([psa\\_mac\\_operation\\_t](#) \*operation, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length)
- [psa\\_status\\_t psa\\_mac\\_sign\\_finish](#) ([psa\\_mac\\_operation\\_t](#) \*operation, [uint8\\_t](#) \*mac, [size\\_t](#) mac\_size, [size\\_t](#) \*mac\_length)
- [psa\\_status\\_t psa\\_mac\\_verify\\_finish](#) ([psa\\_mac\\_operation\\_t](#) \*operation, const [uint8\\_t](#) \*mac, [size\\_t](#) mac\_length)
- [psa\\_status\\_t psa\\_mac\\_abort](#) ([psa\\_mac\\_operation\\_t](#) \*operation)
- [psa\\_status\\_t psa\\_cipher\\_encrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, [uint8\\_t](#) \*output, [size\\_t](#) output\_size, [size\\_t](#) \*output\_length)
- [psa\\_status\\_t psa\\_cipher\\_decrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, [uint8\\_t](#) \*output, [size\\_t](#) output\_size, [size\\_t](#) \*output\_length)
- [psa\\_status\\_t psa\\_cipher\\_encrypt\\_setup](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, [psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_cipher\\_decrypt\\_setup](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, [psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_cipher\\_generate\\_iv](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, unsigned char \*iv, [size\\_t](#) iv\_size, [size\\_t](#) \*iv\_length)
- [psa\\_status\\_t psa\\_cipher\\_set\\_iv](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, const unsigned char \*iv, [size\\_t](#) iv\_length)
- [psa\\_status\\_t psa\\_cipher\\_update](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, const [uint8\\_t](#) \*input, [size\\_t](#) input\_length, unsigned char \*output, [size\\_t](#) output\_size, [size\\_t](#) \*output\_length)
- [psa\\_status\\_t psa\\_cipher\\_finish](#) ([psa\\_cipher\\_operation\\_t](#) \*operation, [uint8\\_t](#) \*output, [size\\_t](#) output\_size, [size\\_t](#) \*output\_length)
- [psa\\_status\\_t psa\\_cipher\\_abort](#) ([psa\\_cipher\\_operation\\_t](#) \*operation)
- [psa\\_status\\_t psa\\_aead\\_encrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*nonce, [size\\_t](#) nonce\_length, const [uint8\\_t](#) \*additional\_data, [size\\_t](#) additional\_data\_length, const [uint8\\_t](#) \*plaintext, [size\\_t](#) plaintext\_length, [uint8\\_t](#) \*ciphertext, [size\\_t](#) ciphertext\_size, [size\\_t](#) \*ciphertext\_length)
- [psa\\_status\\_t psa\\_aead\\_decrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const [uint8\\_t](#) \*nonce, [size\\_t](#) nonce\_length, const [uint8\\_t](#) \*additional\_data, [size\\_t](#) additional\_data\_length, const [uint8\\_t](#) \*ciphertext, [size\\_t](#) ciphertext\_length, [uint8\\_t](#) \*plaintext, [size\\_t](#) plaintext\_size, [size\\_t](#) \*plaintext\_length)
- [psa\\_status\\_t psa\\_aead\\_encrypt\\_setup](#) ([psa\\_aead\\_operation\\_t](#) \*operation, [psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_aead\\_decrypt\\_setup](#) ([psa\\_aead\\_operation\\_t](#) \*operation, [psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_aead\\_generate\\_nonce](#) ([psa\\_aead\\_operation\\_t](#) \*operation, unsigned char \*nonce, [size\\_t](#) nonce\_size, [size\\_t](#) \*nonce\_length)

- [psa\\_status\\_t psa\\_aead\\_set\\_nonce](#) ([psa\\_aead\\_operation\\_t](#) \*operation, const unsigned char \*nonce, size\_t nonce\_length)
- [psa\\_status\\_t psa\\_aead\\_set\\_lengths](#) ([psa\\_aead\\_operation\\_t](#) \*operation, size\_t ad\_length, size\_t plaintext\_length)
- [psa\\_status\\_t psa\\_aead\\_update\\_ad](#) ([psa\\_aead\\_operation\\_t](#) \*operation, const uint8\_t \*input, size\_t input\_length)
- [psa\\_status\\_t psa\\_aead\\_update](#) ([psa\\_aead\\_operation\\_t](#) \*operation, const uint8\_t \*input, size\_t input\_length, unsigned char \*output, size\_t output\_size, size\_t \*output\_length)
- [psa\\_status\\_t psa\\_aead\\_finish](#) ([psa\\_aead\\_operation\\_t](#) \*operation, uint8\_t \*ciphertext, size\_t ciphertext\_size, size\_t \*ciphertext\_length, uint8\_t \*tag, size\_t tag\_size, size\_t \*tag\_length)
- [psa\\_status\\_t psa\\_aead\\_verify](#) ([psa\\_aead\\_operation\\_t](#) \*operation, const uint8\_t \*tag, size\_t tag\_length)
- [psa\\_status\\_t psa\\_aead\\_abort](#) ([psa\\_aead\\_operation\\_t](#) \*operation)
- [psa\\_status\\_t psa\\_asymmetric\\_sign](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*hash, size\_t hash\_length, uint8\_t \*signature, size\_t signature\_size, size\_t \*signature\_length)

*Sign a hash or short message with a private key.*

- [psa\\_status\\_t psa\\_asymmetric\\_verify](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*hash, size\_t hash\_length, const uint8\_t \*signature, size\_t signature\_length)

*Verify the signature a hash or short message using a public key.*

- [psa\\_status\\_t psa\\_asymmetric\\_encrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)

*Encrypt a short message with a public key.*

- [psa\\_status\\_t psa\\_asymmetric\\_decrypt](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_algorithm\\_t](#) alg, const uint8\_t \*input, size\_t input\_length, const uint8\_t \*salt, size\_t salt\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)

*Decrypt a short message with a private key.*

- [psa\\_status\\_t psa\\_get\\_generator\\_capacity](#) (const [psa\\_crypto\\_generator\\_t](#) \*generator, size\_t \*capacity)
- [psa\\_status\\_t psa\\_set\\_generator\\_capacity](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, size\_t capacity)
- [psa\\_status\\_t psa\\_generator\\_read](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, uint8\_t \*output, size\_t output\_length)
- [psa\\_status\\_t psa\\_generator\\_import\\_key](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_type\\_t](#) type, size\_t bits, [psa\\_crypto\\_generator\\_t](#) \*generator)
- [psa\\_status\\_t psa\\_generator\\_abort](#) ([psa\\_crypto\\_generator\\_t](#) \*generator)
- [psa\\_status\\_t psa\\_key\\_derivation\\_setup](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_algorithm\\_t](#) alg)
- [psa\\_status\\_t psa\\_key\\_derivation\\_input\\_bytes](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_key\\_derivation\\_step\\_t](#) step, const uint8\_t \*data, size\_t data\_length)
- [psa\\_status\\_t psa\\_key\\_derivation\\_input\\_key](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_key\\_derivation\\_step\\_t](#) step, [psa\\_key\\_handle\\_t](#) handle)
- [psa\\_status\\_t psa\\_key\\_agreement](#) ([psa\\_crypto\\_generator\\_t](#) \*generator, [psa\\_key\\_derivation\\_step\\_t](#) step, [psa\\_key\\_handle\\_t](#) private\_key, const uint8\_t \*peer\_key, size\_t peer\_key\_length)
- [psa\\_status\\_t psa\\_key\\_agreement\\_raw\\_shared\\_secret](#) ([psa\\_algorithm\\_t](#) alg, [psa\\_key\\_handle\\_t](#) private\_key, const uint8\_t \*peer\_key, size\_t peer\_key\_length, uint8\_t \*output, size\_t output\_size, size\_t \*output\_length)
- [psa\\_status\\_t psa\\_generate\\_random](#) (uint8\_t \*output, size\_t output\_size)

*Generate random bytes.*

- [psa\\_status\\_t psa\\_generate\\_key](#) ([psa\\_key\\_handle\\_t](#) handle, [psa\\_key\\_type\\_t](#) type, size\_t bits, const void \*extra, size\_t extra\_size)

*Generate a key or key pair.*

### 6.1.1 Detailed Description

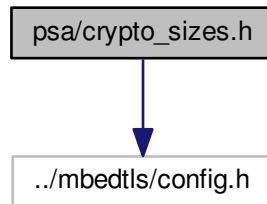
Platform Security Architecture cryptography module.

## 6.2 psa/crypto\_sizes.h File Reference

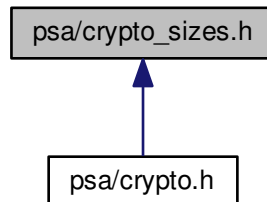
PSA cryptography module: Mbed TLS buffer size macros.

```
#include "../mbedtls/config.h"
```

Include dependency graph for crypto\_sizes.h:



This graph shows which files directly or indirectly include this file:



### Macros

- `#define PSA_BITS_TO_BYTES(bits) (((bits) + 7) / 8)`
- `#define PSA_BYTES_TO_BITS(bytes) ((bytes) * 8)`
- `#define PSA_HASH_SIZE(alg)`
- `#define PSA_HASH_MAX_SIZE 64`
- `#define PSA_HMAC_MAX_HASH_BLOCK_SIZE 128`
- `#define PSA_MAC_MAX_SIZE PSA_HASH_MAX_SIZE`
- `#define PSA_AEAD_TAG_LENGTH(alg)`
- `#define PSA_VENDOR_RSA_MAX_KEY_BITS 4096`
- `#define PSA_VENDOR_ECC_MAX_CURVE_BITS 521`
- `#define PSA_ALG_TLS12_PSK_TO_MS_MAX_PSK_LEN 128`
- `#define PSA_ASYMMETRIC_SIGNATURE_MAX_SIZE`
- `#define PSA_MAX_BLOCK_CIPHER_BLOCK_SIZE 16`
- `#define PSA_MAC_FINAL_SIZE(key_type, key_bits, alg)`

- `#define PSA_AEAD_ENCRYPT_OUTPUT_SIZE(alg, plaintext_length)`
- `#define PSA_AEAD_FINISH_OUTPUT_SIZE(alg, plaintext_length) ((size_t)0)`
- `#define PSA_AEAD_DECRYPT_OUTPUT_SIZE(alg, ciphertext_length)`
- `#define PSA_RSA_MINIMUM_PADDING_SIZE(alg)`
- `#define PSA_ECDSA_SIGNATURE_SIZE(curve_bits) (PSA_BITS_TO_BYTES(curve_bits) * 2)`  
*ECDSA signature size for a given curve bit size.*
- `#define PSA_ASYMMETRIC_SIGN_OUTPUT_SIZE(key_type, key_bits, alg)`
- `#define PSA_ASYMMETRIC_ENCRYPT_OUTPUT_SIZE(key_type, key_bits, alg)`
- `#define PSA_ASYMMETRIC_DECRYPT_OUTPUT_SIZE(key_type, key_bits, alg)`
- `#define PSA_KEY_EXPORT_ASN1_INTEGER_MAX_SIZE(bits) ((bits) / 8 + 5)`
- `#define PSA_KEY_EXPORT_RSA_PUBLIC_KEY_MAX_SIZE(key_bits) (PSA_KEY_EXPORT_ASN1_INTEGER_MAX_SIZE(key_bits) + 36)`
- `#define PSA_KEY_EXPORT_RSA_KEYPAIR_MAX_SIZE(key_bits) (9 * PSA_KEY_EXPORT_ASN1_INTEGER_MAX_SIZE((key_bits) / 2 + 1) + 14)`
- `#define PSA_KEY_EXPORT_DSA_PUBLIC_KEY_MAX_SIZE(key_bits) (PSA_KEY_EXPORT_ASN1_INTEGER_MAX_SIZE(key_bits) * 3 + 59)`
- `#define PSA_KEY_EXPORT_DSA_KEYPAIR_MAX_SIZE(key_bits) (PSA_KEY_EXPORT_ASN1_INTEGER_MAX_SIZE(key_bits) * 3 + 75)`
- `#define PSA_KEY_EXPORT_ECC_PUBLIC_KEY_MAX_SIZE(key_bits) (2 * PSA_BITS_TO_BYTES(key_bits) + 36)`
- `#define PSA_KEY_EXPORT_ECC_KEYPAIR_MAX_SIZE(key_bits) (PSA_BITS_TO_BYTES(key_bits))`
- `#define PSA_KEY_EXPORT_MAX_SIZE(key_type, key_bits)`

## 6.2.1 Detailed Description

PSA cryptography module: Mbed TLS buffer size macros.

### Note

This file may not be included directly. Applications must include [psa/crypto.h](#).

This file contains the definitions of macros that are useful to compute buffer sizes. The signatures and semantics of these macros are standardized, but the definitions are not, because they depend on the available algorithms and, in some cases, on permitted tolerances on buffer sizes.

In implementations with isolation between the application and the cryptography module, implementers should take care to ensure that the definitions that are exposed to applications match what the module implements.

Macros that compute sizes whose values do not depend on the implementation are in [crypto.h](#).

## 6.2.2 Macro Definition Documentation

### 6.2.2.1 `#define PSA_AEAD_DECRYPT_OUTPUT_SIZE( alg, ciphertext_length )`

#### Value:

```
(PSA_AEAD_TAG_LENGTH(alg) != 0 ?
 (plaintext_length) - PSA_AEAD_TAG_LENGTH(alg) :
 0)
```

The maximum size of the output of `psa_aead_decrypt()`, in bytes.

If the size of the plaintext buffer is at least this large, it is guaranteed that `psa_aead_decrypt()` will not fail due to an insufficient buffer size. Depending on the algorithm, the actual size of the plaintext may be smaller.

## Parameters

<i>alg</i>	An AEAD algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_AEAD(alg)</code> is true).
<i>ciphertext_length</i>	Size of the plaintext in bytes.

## Returns

The AEAD ciphertext size for the specified algorithm. If the AEAD algorithm is not recognized, return 0. An implementation may return either 0 or a correct size for an AEAD algorithm that it recognizes, but does not support.

6.2.2.2 #define PSA\_AEAD\_ENCRYPT\_OUTPUT\_SIZE( *alg*, *plaintext\_length* )

## Value:

```
(PSA_AEAD_TAG_LENGTH(alg) != 0 ?
    (plaintext_length) + PSA_AEAD_TAG_LENGTH(alg) :
    0)
```

The maximum size of the output of `psa_aead_encrypt()`, in bytes.

If the size of the ciphertext buffer is at least this large, it is guaranteed that `psa_aead_encrypt()` will not fail due to an insufficient buffer size. Depending on the algorithm, the actual size of the ciphertext may be smaller.

## Parameters

<i>alg</i>	An AEAD algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_AEAD(alg)</code> is true).
<i>plaintext_length</i>	Size of the plaintext in bytes.

## Returns

The AEAD ciphertext size for the specified algorithm. If the AEAD algorithm is not recognized, return 0. An implementation may return either 0 or a correct size for an AEAD algorithm that it recognizes, but does not support.

6.2.2.3 #define PSA\_AEAD\_FINISH\_OUTPUT\_SIZE( *alg*, *plaintext\_length* ) ((size\_t)0)

The maximum size of the output of `psa_aead_finish()`, in bytes.

If the size of the ciphertext buffer is at least this large, it is guaranteed that `psa_aead_finish()` will not fail due to an insufficient buffer size. Depending on the algorithm, the actual size of the ciphertext may be smaller.

## Parameters

<i>alg</i>	An AEAD algorithm ( <code>PSA_ALG_XXX</code> value such that <code>PSA_ALG_IS_AEAD(alg)</code> is true).
------------	--

**Returns**

The maximum trailing ciphertext size for the specified algorithm. If the AEAD algorithm is not recognized, return 0. An implementation may return either 0 or a correct size for an AEAD algorithm that it recognizes, but does not support.

**6.2.2.4 #define PSA\_AEAD\_TAG\_LENGTH( alg )****Value:**

```
(PSA_ALG_IS_AEAD(alg) ?
 ((alg) & PSA_ALG_AEAD_TAG_LENGTH_MASK) >> PSA_AEAD_TAG_LENGTH_OFFSET) : \
0)
```

The tag size for an AEAD algorithm, in bytes.

**Parameters**

<i>alg</i>	An AEAD algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_AEAD(alg)</a> is true).
------------	---

**Returns**

The tag size for the specified algorithm. If the AEAD algorithm does not have an identified tag that can be distinguished from the rest of the ciphertext, return 0. If the AEAD algorithm is not recognized, return 0. An implementation may return either 0 or a correct size for an AEAD algorithm that it recognizes, but does not support.

**6.2.2.5 #define PSA\_ALG\_TLS12\_PSK\_TO\_MS\_MAX\_PSK\_LEN 128**

This macro returns the maximum length of the PSK supported by the TLS-1.2 PSK-to-MS key derivation.

Quoting RFC 4279, Sect 5.3: TLS implementations supporting these ciphersuites MUST support arbitrary PSK identities up to 128 octets in length, and arbitrary PSKs up to 64 octets in length. Supporting longer identities and keys is RECOMMENDED.

Therefore, no implementation should define a value smaller than 64 for [PSA\\_ALG\\_TLS12\\_PSK\\_TO\\_MS\\_MAX\\_PSK\\_LEN](#).

**6.2.2.6 #define PSA\_ASYMMETRIC\_DECRYPT\_OUTPUT\_SIZE( key\_type, key\_bits, alg )****Value:**

```
(PSA_KEY_TYPE_IS_RSA(key_type) ?
 PSA_BITS_TO_BYTES(key_bits) - PSA_RSA_MINIMUM_PADDING_SIZE(alg) : \
0)
```

Safe output buffer size for [psa\\_asymmetric\\_decrypt\(\)](#).

This macro returns a safe buffer size for a ciphertext produced using a key of the specified type and size, with the specified algorithm. Note that the actual size of the ciphertext may be smaller, depending on the algorithm.

**Warning**

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.



## Parameters

<i>key_type</i>	An asymmetric key type (this may indifferently be a key pair type or a public key type).
<i>key_bits</i>	The size of the key in bits.
<i>alg</i>	The signature algorithm.

## Returns

If the parameters are valid and supported, return a buffer size in bytes that guarantees that [psa\\_asymmetric\\_decrypt\(\)](#) will not fail with [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#). If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

6.2.2.7 #define PSA\_ASYMMETRIC\_ENCRYPT\_OUTPUT\_SIZE( *key\_type*, *key\_bits*, *alg* )

## Value:

```
(PSA_KEY_TYPE_IS_RSA(key_type) ?
 (void)alg, PSA_BITS_TO_BYTES(key_bits)) :
 0)
```

Safe output buffer size for [psa\\_asymmetric\\_encrypt\(\)](#).

This macro returns a safe buffer size for a ciphertext produced using a key of the specified type and size, with the specified algorithm. Note that the actual size of the ciphertext may be smaller, depending on the algorithm.

## Warning

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.

## Parameters

<i>key_type</i>	An asymmetric key type (this may indifferently be a key pair type or a public key type).
<i>key_bits</i>	The size of the key in bits.
<i>alg</i>	The signature algorithm.

## Returns

If the parameters are valid and supported, return a buffer size in bytes that guarantees that [psa\\_asymmetric\\_encrypt\(\)](#) will not fail with [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#). If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

6.2.2.8 #define PSA\_ASYMMETRIC\_SIGN\_OUTPUT\_SIZE( *key\_type*, *key\_bits*, *alg* )

## Value:

```
(PSA_KEY_TYPE_IS_RSA(key_type) ? ((void)alg, PSA_BITS_TO_BYTES(key_bits)) : \
  PSA_KEY_TYPE_IS_ECC(key_type) ? PSA_ECDSA_SIGNATURE_SIZE(
    key_bits) : \
    ((void)alg, 0))
```

Safe signature buffer size for [psa\\_asymmetric\\_sign\(\)](#).

This macro returns a safe buffer size for a signature using a key of the specified type and size, with the specified algorithm. Note that the actual size of the signature may be smaller (some algorithms produce a variable-size signature).

#### Warning

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.

#### Parameters

<i>key_type</i>	An asymmetric key type (this may indifferently be a key pair type or a public key type).
<i>key_bits</i>	The size of the key in bits.
<i>alg</i>	The signature algorithm.

#### Returns

If the parameters are valid and supported, return a buffer size in bytes that guarantees that [psa\\_asymmetric\\_sign\(\)](#) will not fail with [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#). If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

#### 6.2.2.9 #define PSA\_ASYMMETRIC\_SIGNATURE\_MAX\_SIZE

##### Value:

```
PSA_BITS_TO_BYTES(
  PSA_VENDOR_RSA_MAX_KEY_BITS > PSA_VENDOR_ECC_MAX_CURVE_BITS ? \
  PSA_VENDOR_RSA_MAX_KEY_BITS : \
  PSA_VENDOR_ECC_MAX_CURVE_BITS
)
```

Maximum size of an asymmetric signature.

This macro must expand to a compile-time constant integer. This value should be the maximum size of a MAC supported by the implementation, in bytes, and must be no smaller than this maximum.

#### 6.2.2.10 #define PSA\_ECDSA\_SIGNATURE\_SIZE( curve\_bits ) (PSA\_BITS\_TO\_BYTES(curve\_bits) \* 2)

ECDSA signature size for a given curve bit size.

#### Parameters

<i>curve_bits</i>	Curve size in bits.
-------------------	---------------------

**Returns**

Signature size in bytes.

**Note**

This macro returns a compile-time constant if its argument is one.

**6.2.2.11 #define PSA\_HASH\_MAX\_SIZE 64**

Maximum size of a hash.

This macro must expand to a compile-time constant integer. This value should be the maximum size of a hash supported by the implementation, in bytes, and must be no smaller than this maximum.

**6.2.2.12 #define PSA\_HASH\_SIZE( alg )****Value:**

```
(
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_MD2 ? 16 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_MD4 ? 16 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_MD5 ? 16 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_RIPEMD160 ? 20 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA_1 ? 20 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA_224 ? 28 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA_256 ? 32 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA_384 ? 48 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA_512 ? 64 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA_512_224 ? 28 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA_512_256 ? 32 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA3_224 ? 28 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA3_256 ? 32 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA3_384 ? 48 : \
    PSA_ALG_HMAC_GET_HASH(alg) == PSA_ALG_SHA3_512 ? 64 : \
    0)

```

The size of the output of [psa\\_hash\\_finish\(\)](#), in bytes.

This is also the hash size that [psa\\_hash\\_verify\(\)](#) expects.

**Parameters**

<i>alg</i>	A hash algorithm ( <a href="#">PSA_ALG_XXX</a> value such that <a href="#">PSA_ALG_IS_HASH</a> ( <i>alg</i> ) is true), or an HMAC algorithm ( <a href="#">PSA_ALG_HMAC</a> ( <i>hash_alg</i> ) where <i>hash_alg</i> is a hash algorithm).
------------	---

**Returns**

The hash size for the specified hash algorithm. If the hash algorithm is not recognized, return 0. An implementation may return either 0 or the correct size for a hash algorithm that it recognizes, but does not support.

**6.2.2.13 #define PSA\_KEY\_EXPORT\_MAX\_SIZE( key\_type, key\_bits )****Value:**

```
(PSA_KEY_TYPE_IS_UNSTRUCTURED(key_type) ? PSA_BITS_TO_BYTES(key_bits) : \
 (key_type) == PSA_KEY_TYPE_RSA_KEYPAIR ? PSA_KEY_EXPORT_RSA_KEYPAIR_MAX_SIZE(
 key_bits) : \
 (key_type) == PSA_KEY_TYPE_RSA_PUBLIC_KEY ?
 PSA_KEY_EXPORT_RSA_PUBLIC_KEY_MAX_SIZE(key_bits) : \
 (key_type) == PSA_KEY_TYPE_DSA_KEYPAIR ? PSA_KEY_EXPORT_DSA_KEYPAIR_MAX_SIZE(
 key_bits) : \
 (key_type) == PSA_KEY_TYPE_DSA_PUBLIC_KEY ?
 PSA_KEY_EXPORT_DSA_PUBLIC_KEY_MAX_SIZE(key_bits) : \
 PSA_KEY_TYPE_IS_ECC_KEYPAIR(key_type) ? PSA_KEY_EXPORT_ECC_KEYPAIR_MAX_SIZE
 (key_bits) : \
 PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY(key_type) ?
 PSA_KEY_EXPORT_ECC_PUBLIC_KEY_MAX_SIZE(key_bits) : \
 0)
```

Safe output buffer size for `psa_export_key()` or `psa_export_public_key()`.

This macro returns a compile-time constant if its arguments are compile-time constants.

### Warning

This function may call its arguments multiple times or zero times, so you should not pass arguments that contain side effects.

The following code illustrates how to allocate enough memory to export a key by querying the key type and size at runtime.

```
psa_key_type_t key_type;
size_t key_bits;
psa_status_t status;
status = psa_get_key_information(key, &key_type, &key_bits);
if (status != PSA_SUCCESS) handle_error(...);
size_t buffer_size = PSA_KEY_EXPORT_MAX_SIZE(key_type, key_bits);
unsigned char *buffer = malloc(buffer_size);
if (buffer != NULL) handle_error(...);
size_t buffer_length;
status = psa_export_key(key, buffer, buffer_size, &buffer_length);
if (status != PSA_SUCCESS) handle_error(...);
```

For `psa_export_public_key()`, calculate the buffer size from the public key type. You can use the macro `PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR` to convert a key pair type to the corresponding public key type.

```
psa_key_type_t key_type;
size_t key_bits;
psa_status_t status;
status = psa_get_key_information(key, &key_type, &key_bits);
if (status != PSA_SUCCESS) handle_error(...);
psa_key_type_t public_key_type =
    PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(key_type);
size_t buffer_size = PSA_KEY_EXPORT_MAX_SIZE(public_key_type, key_bits);
unsigned char *buffer = malloc(buffer_size);
if (buffer != NULL) handle_error(...);
size_t buffer_length;
status = psa_export_public_key(key, buffer, buffer_size, &buffer_length);
if (status != PSA_SUCCESS) handle_error(...);
```

### Parameters

<i>key_type</i>	A supported key type.
<i>key_bits</i>	The size of the key in bits.

## Returns

If the parameters are valid and supported, return a buffer size in bytes that guarantees that [psa\\_asymmetric\\_sign\(\)](#) will not fail with [PSA\\_ERROR\\_BUFFER\\_TOO\\_SMALL](#). If the parameters are a valid combination that is not supported by the implementation, this macro either shall return either a sensible size or 0. If the parameters are not valid, the return value is unspecified.

## 6.2.2.14 #define PSA\_MAC\_FINAL\_SIZE( key\_type, key\_bits, alg )

## Value:

```
((alg) & PSA_ALG_MAC_TRUNCATION_MASK ? PSA_MAC_TRUNCATED_LENGTH(alg) :
 \
 PSA_ALG_IS_HMAC(alg) ? PSA_HASH_SIZE(PSA_ALG_HMAC_GET_HASH(alg)) : \
 PSA_ALG_IS_BLOCK_CIPHER_MAC(alg) ?
 PSA_BLOCK_CIPHER_BLOCK_SIZE(key_type) : \
 (void)(key_type), (void)(key_bits), 0))
```

The size of the output of [psa\\_mac\\_sign\\_finish\(\)](#), in bytes.

This is also the MAC size that [psa\\_mac\\_verify\\_finish\(\)](#) expects.

## Parameters

<i>key_type</i>	The type of the MAC key.
<i>key_bits</i>	The size of the MAC key in bits.
<i>alg</i>	A MAC algorithm (PSA_ALG_XXX value such that <a href="#">PSA_ALG_IS_MAC(alg)</a> is true).

## Returns

The MAC size for the specified algorithm with the specified key parameters.  
 0 if the MAC algorithm is not recognized.  
 Either 0 or the correct size for a MAC algorithm that the implementation recognizes, but does not support.  
 Unspecified if the key parameters are not consistent with the algorithm.

## 6.2.2.15 #define PSA\_MAC\_MAX\_SIZE PSA\_HASH\_MAX\_SIZE

Maximum size of a MAC.

This macro must expand to a compile-time constant integer. This value should be the maximum size of a MAC supported by the implementation, in bytes, and must be no smaller than this maximum.

## 6.2.2.16 #define PSA\_MAX\_BLOCK\_CIPHER\_BLOCK\_SIZE 16

The maximum size of a block cipher supported by the implementation.

## 6.2.2.17 #define PSA\_RSA\_MINIMUM\_PADDING\_SIZE( alg )

## Value:

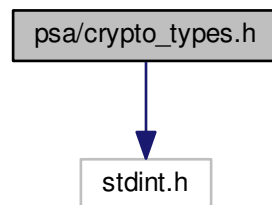
```
(PSA_ALG_IS_RSA_OAEP(alg) ?
 2 * PSA_HASH_FINAL_SIZE(PSA_ALG_RSA_OAEP_GET_HASH(alg)) + 1 :
 11 /*PKCS#1v1.5*/) \
```

### 6.3 psa/crypto\_types.h File Reference

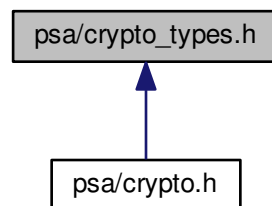
PSA cryptography module: type aliases.

```
#include <stdint.h>
```

Include dependency graph for crypto\_types.h:



This graph shows which files directly or indirectly include this file:



#### Typedefs

- typedef int32\_t [psa\\_status\\_t](#)  
*Function return status.*
- typedef uint32\_t [psa\\_key\\_type\\_t](#)  
*Encoding of a key type.*
- typedef uint16\_t [psa\\_ecc\\_curve\\_t](#)
- typedef uint32\_t [psa\\_algorithm\\_t](#)  
*Encoding of a cryptographic algorithm.*
- typedef uint32\_t [psa\\_key\\_lifetime\\_t](#)
- typedef uint32\_t [psa\\_key\\_id\\_t](#)
- typedef uint32\_t [psa\\_key\\_usage\\_t](#)  
*Encoding of permitted usage on a key.*
- typedef uint16\_t [psa\\_key\\_derivation\\_step\\_t](#)  
*Encoding of the step of a key derivation.*

### 6.3.1 Detailed Description

PSA cryptography module: type aliases.

#### Note

This file may not be included directly. Applications must include [psa/crypto.h](#). Drivers must include the appropriate driver header file.

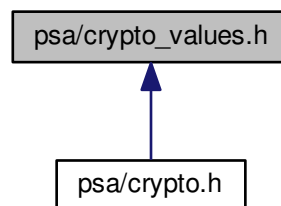
This file contains portable definitions of integral types for properties of cryptographic keys, designations of cryptographic algorithms, and error codes returned by the library.

This header file does not declare any function.

## 6.4 psa/crypto\_values.h File Reference

PSA cryptography module: macros to build and analyze integer values.

This graph shows which files directly or indirectly include this file:



### Macros

- `#define PSA_SUCCESS ((psa_status_t)0)`
- `#define PSA_ERROR_UNKNOWN_ERROR ((psa_status_t)1)`
- `#define PSA_ERROR_NOT_SUPPORTED ((psa_status_t)2)`
- `#define PSA_ERROR_NOT_PERMITTED ((psa_status_t)3)`
- `#define PSA_ERROR_BUFFER_TOO_SMALL ((psa_status_t)4)`
- `#define PSA_ERROR_OCCUPIED_SLOT ((psa_status_t)5)`
- `#define PSA_ERROR_EMPTY_SLOT ((psa_status_t)6)`
- `#define PSA_ERROR_BAD_STATE ((psa_status_t)7)`
- `#define PSA_ERROR_INVALID_ARGUMENT ((psa_status_t)8)`
- `#define PSA_ERROR_INSUFFICIENT_MEMORY ((psa_status_t)9)`
- `#define PSA_ERROR_INSUFFICIENT_STORAGE ((psa_status_t)10)`
- `#define PSA_ERROR_COMMUNICATION_FAILURE ((psa_status_t)11)`
- `#define PSA_ERROR_STORAGE_FAILURE ((psa_status_t)12)`
- `#define PSA_ERROR_HARDWARE_FAILURE ((psa_status_t)13)`
- `#define PSA_ERROR_TAMPERING_DETECTED ((psa_status_t)14)`

- #define `PSA_ERROR_INSUFFICIENT_ENTROPY` ((`psa_status_t`)15)
- #define `PSA_ERROR_INVALID_SIGNATURE` ((`psa_status_t`)16)
- #define `PSA_ERROR_INVALID_PADDING` ((`psa_status_t`)17)
- #define `PSA_ERROR_INSUFFICIENT_CAPACITY` ((`psa_status_t`)18)
- #define `PSA_ERROR_INVALID_HANDLE` ((`psa_status_t`)19)
- #define `PSA_KEY_TYPE_NONE` ((`psa_key_type_t`)0x00000000)
- #define `PSA_KEY_TYPE_VENDOR_FLAG` ((`psa_key_type_t`)0x80000000)
- #define `PSA_KEY_TYPE_CATEGORY_MASK` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_SYMMETRIC` ((`psa_key_type_t`)0x40000000)
- #define `PSA_KEY_TYPE_CATEGORY_RAW` ((`psa_key_type_t`)0x50000000)
- #define `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY` ((`psa_key_type_t`)0x60000000)
- #define `PSA_KEY_TYPE_CATEGORY_KEY_PAIR` ((`psa_key_type_t`)0x70000000)
- #define `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR` ((`psa_key_type_t`)0x10000000)
- #define `PSA_KEY_TYPE_IS_VENDOR_DEFINED`(type) (((type) & `PSA_KEY_TYPE_VENDOR_FLAG`) != 0)
- #define `PSA_KEY_TYPE_IS_UNSTRUCTURED`(type)
- #define `PSA_KEY_TYPE_IS_ASYMMETRIC`(type)
- #define `PSA_KEY_TYPE_IS_PUBLIC_KEY`(type) (((type) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_IS_KEYPAIR`(type) (((type) & `PSA_KEY_TYPE_CATEGORY_MASK`) == `PSA_KEY_TYPE_CATEGORY_KEY_PAIR`)
- #define `PSA_KEY_TYPE_KEYPAIR_OF_PUBLIC_KEY`(type) ((type) | `PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) ((type) & ~`PSA_KEY_TYPE_CATEGORY_FLAG_PAIR`)
- #define `PSA_KEY_TYPE_RAW_DATA` ((`psa_key_type_t`)0x50000001)
- #define `PSA_KEY_TYPE_HMAC` ((`psa_key_type_t`)0x51000000)
- #define `PSA_KEY_TYPE_DERIVE` ((`psa_key_type_t`)0x52000000)
- #define `PSA_KEY_TYPE_AES` ((`psa_key_type_t`)0x40000001)
- #define `PSA_KEY_TYPE_DES` ((`psa_key_type_t`)0x40000002)
- #define `PSA_KEY_TYPE_CAMELLIA` ((`psa_key_type_t`)0x40000003)
- #define `PSA_KEY_TYPE_ARC4` ((`psa_key_type_t`)0x40000004)
- #define `PSA_KEY_TYPE_RSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60010000)
- #define `PSA_KEY_TYPE_RSA_KEYPAIR` ((`psa_key_type_t`)0x70010000)
- #define `PSA_KEY_TYPE_IS_RSA`(type) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) == `PSA_KEY_TYPE_RSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_DSA_PUBLIC_KEY` ((`psa_key_type_t`)0x60020000)
- #define `PSA_KEY_TYPE_DSA_KEYPAIR` ((`psa_key_type_t`)0x70020000)
- #define `PSA_KEY_TYPE_IS_DSA`(type) (`PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR`(type) == `PSA_KEY_TYPE_DSA_PUBLIC_KEY`)
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` ((`psa_key_type_t`)0x60030000)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR_BASE` ((`psa_key_type_t`)0x70030000)
- #define `PSA_KEY_TYPE_ECC_CURVE_MASK` ((`psa_key_type_t`)0x0000ffff)
- #define `PSA_KEY_TYPE_ECC_KEYPAIR`(curve) (`PSA_KEY_TYPE_ECC_KEYPAIR_BASE` | (curve))
- #define `PSA_KEY_TYPE_ECC_PUBLIC_KEY`(curve) (`PSA_KEY_TYPE_ECC_PUBLIC_KEY_BASE` | (curve))
- #define `PSA_KEY_TYPE_IS_ECC`(type)
- #define `PSA_KEY_TYPE_IS_ECC_KEYPAIR`(type)
- #define `PSA_KEY_TYPE_IS_ECC_PUBLIC_KEY`(type)
- #define `PSA_KEY_TYPE_GET_CURVE`(type)
- #define `PSA_ECC_CURVE_SECT163K1` ((`psa_ecc_curve_t`) 0x0001)
- #define `PSA_ECC_CURVE_SECT163R1` ((`psa_ecc_curve_t`) 0x0002)
- #define `PSA_ECC_CURVE_SECT163R2` ((`psa_ecc_curve_t`) 0x0003)
- #define `PSA_ECC_CURVE_SECT193R1` ((`psa_ecc_curve_t`) 0x0004)
- #define `PSA_ECC_CURVE_SECT193R2` ((`psa_ecc_curve_t`) 0x0005)
- #define `PSA_ECC_CURVE_SECT233K1` ((`psa_ecc_curve_t`) 0x0006)



- `#define PSA_ECC_CURVE_SECT233R1 ((psa_ecc_curve_t) 0x0007)`
- `#define PSA_ECC_CURVE_SECT239K1 ((psa_ecc_curve_t) 0x0008)`
- `#define PSA_ECC_CURVE_SECT283K1 ((psa_ecc_curve_t) 0x0009)`
- `#define PSA_ECC_CURVE_SECT283R1 ((psa_ecc_curve_t) 0x000a)`
- `#define PSA_ECC_CURVE_SECT409K1 ((psa_ecc_curve_t) 0x000b)`
- `#define PSA_ECC_CURVE_SECT409R1 ((psa_ecc_curve_t) 0x000c)`
- `#define PSA_ECC_CURVE_SECT571K1 ((psa_ecc_curve_t) 0x000d)`
- `#define PSA_ECC_CURVE_SECT571R1 ((psa_ecc_curve_t) 0x000e)`
- `#define PSA_ECC_CURVE_SECP160K1 ((psa_ecc_curve_t) 0x000f)`
- `#define PSA_ECC_CURVE_SECP160R1 ((psa_ecc_curve_t) 0x0010)`
- `#define PSA_ECC_CURVE_SECP160R2 ((psa_ecc_curve_t) 0x0011)`
- `#define PSA_ECC_CURVE_SECP192K1 ((psa_ecc_curve_t) 0x0012)`
- `#define PSA_ECC_CURVE_SECP192R1 ((psa_ecc_curve_t) 0x0013)`
- `#define PSA_ECC_CURVE_SECP224K1 ((psa_ecc_curve_t) 0x0014)`
- `#define PSA_ECC_CURVE_SECP224R1 ((psa_ecc_curve_t) 0x0015)`
- `#define PSA_ECC_CURVE_SECP256K1 ((psa_ecc_curve_t) 0x0016)`
- `#define PSA_ECC_CURVE_SECP256R1 ((psa_ecc_curve_t) 0x0017)`
- `#define PSA_ECC_CURVE_SECP384R1 ((psa_ecc_curve_t) 0x0018)`
- `#define PSA_ECC_CURVE_SECP521R1 ((psa_ecc_curve_t) 0x0019)`
- `#define PSA_ECC_CURVE_BRAINPOOL_P256R1 ((psa_ecc_curve_t) 0x001a)`
- `#define PSA_ECC_CURVE_BRAINPOOL_P384R1 ((psa_ecc_curve_t) 0x001b)`
- `#define PSA_ECC_CURVE_BRAINPOOL_P512R1 ((psa_ecc_curve_t) 0x001c)`
- `#define PSA_ECC_CURVE_CURVE25519 ((psa_ecc_curve_t) 0x001d)`
- `#define PSA_ECC_CURVE_CURVE448 ((psa_ecc_curve_t) 0x001e)`
- `#define PSA_KEY_TYPE_DH_PUBLIC_KEY ((psa_key_type_t) 0x60040000)`
- `#define PSA_KEY_TYPE_DH_KEYPAIR ((psa_key_type_t) 0x70040000)`
- `#define PSA_KEY_TYPE_IS_DH(type) (PSA_KEY_TYPE_PUBLIC_KEY_OF_KEYPAIR(type) == PSA_KEY_TYPE_DH_PUBLIC_KEY)`
- `#define PSA_BLOCK_CIPHER_BLOCK_SIZE(type)`
- `#define PSA_ALG_VENDOR_FLAG ((psa_algorithm_t) 0x80000000)`
- `#define PSA_ALG_CATEGORY_MASK ((psa_algorithm_t) 0x7f000000)`
- `#define PSA_ALG_CATEGORY_HASH ((psa_algorithm_t) 0x01000000)`
- `#define PSA_ALG_CATEGORY_MAC ((psa_algorithm_t) 0x02000000)`
- `#define PSA_ALG_CATEGORY_CIPHER ((psa_algorithm_t) 0x04000000)`
- `#define PSA_ALG_CATEGORY_AEAD ((psa_algorithm_t) 0x06000000)`
- `#define PSA_ALG_CATEGORY_SIGN ((psa_algorithm_t) 0x10000000)`
- `#define PSA_ALG_CATEGORY_ASYMMETRIC_ENCRYPTION ((psa_algorithm_t) 0x12000000)`
- `#define PSA_ALG_CATEGORY_KEY_DERIVATION ((psa_algorithm_t) 0x20000000)`
- `#define PSA_ALG_CATEGORY_KEY_AGREEMENT ((psa_algorithm_t) 0x30000000)`
- `#define PSA_ALG_IS_VENDOR_DEFINED(alg) (((alg) & PSA_ALG_VENDOR_FLAG) != 0)`
- `#define PSA_ALG_IS_HASH(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_HASH)`
- `#define PSA_ALG_IS_MAC(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_MAC)`
- `#define PSA_ALG_IS_CIPHER(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_CIPHER)`
- `#define PSA_ALG_IS_AEAD(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_AEAD)`
- `#define PSA_ALG_IS_SIGN(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_SIGN)`
- `#define PSA_ALG_IS_ASYMMETRIC_ENCRYPTION(alg) (((alg) & PSA_ALG_CATEGORY_MASK) == PSA_ALG_CATEGORY_ASYMMETRIC_ENCRYPTION)`
- `#define PSA_ALG_KEY_SELECTION_FLAG ((psa_algorithm_t) 0x01000000)`
- `#define PSA_ALG_IS_KEY_AGREEMENT(alg)`

- #define **PSA\_ALG\_IS\_KEY\_DERIVATION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_KEY\_DERIVATION)
- #define **PSA\_ALG\_IS\_KEY\_SELECTION**(alg) (((alg) & PSA\_ALG\_CATEGORY\_MASK) == PSA\_ALG\_CATEGORY\_KEY\_SELECTION)
- #define **PSA\_ALG\_HASH\_MASK** ((psa\_algorithm\_t)0x000000ff)
- #define **PSA\_ALG\_MD2** ((psa\_algorithm\_t)0x01000001)
- #define **PSA\_ALG\_MD4** ((psa\_algorithm\_t)0x01000002)
- #define **PSA\_ALG\_MD5** ((psa\_algorithm\_t)0x01000003)
- #define **PSA\_ALG\_RIPEMD160** ((psa\_algorithm\_t)0x01000004)
- #define **PSA\_ALG\_SHA\_1** ((psa\_algorithm\_t)0x01000005)
- #define **PSA\_ALG\_SHA\_224** ((psa\_algorithm\_t)0x01000008)
- #define **PSA\_ALG\_SHA\_256** ((psa\_algorithm\_t)0x01000009)
- #define **PSA\_ALG\_SHA\_384** ((psa\_algorithm\_t)0x0100000a)
- #define **PSA\_ALG\_SHA\_512** ((psa\_algorithm\_t)0x0100000b)
- #define **PSA\_ALG\_SHA\_512\_224** ((psa\_algorithm\_t)0x0100000c)
- #define **PSA\_ALG\_SHA\_512\_256** ((psa\_algorithm\_t)0x0100000d)
- #define **PSA\_ALG\_SHA3\_224** ((psa\_algorithm\_t)0x01000010)
- #define **PSA\_ALG\_SHA3\_256** ((psa\_algorithm\_t)0x01000011)
- #define **PSA\_ALG\_SHA3\_384** ((psa\_algorithm\_t)0x01000012)
- #define **PSA\_ALG\_SHA3\_512** ((psa\_algorithm\_t)0x01000013)
- #define **PSA\_ALG\_ANY\_HASH** ((psa\_algorithm\_t)0x010000ff)
- #define **PSA\_ALG\_MAC\_SUBCATEGORY\_MASK** ((psa\_algorithm\_t)0x00c00000)
- #define **PSA\_ALG\_HMAC\_BASE** ((psa\_algorithm\_t)0x02800000)
- #define **PSA\_ALG\_HMAC**(hash\_alg) (PSA\_ALG\_HMAC\_BASE | ((hash\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_HMAC\_GET\_HASH**(hmac\_alg) (PSA\_ALG\_CATEGORY\_HASH | ((hmac\_alg) & PSA\_ALG\_HASH\_MASK))
- #define **PSA\_ALG\_IS\_HMAC**(alg)
- #define **PSA\_ALG\_MAC\_TRUNCATION\_MASK** ((psa\_algorithm\_t)0x00003f00)
- #define **PSA\_MAC\_TRUNCATION\_OFFSET** 8
- #define **PSA\_ALG\_TRUNCATED\_MAC**(alg, mac\_length)
- #define **PSA\_ALG\_FULL\_LENGTH\_MAC**(alg) ((alg) & ~PSA\_ALG\_MAC\_TRUNCATION\_MASK)
- #define **PSA\_MAC\_TRUNCATED\_LENGTH**(alg) (((alg) & PSA\_ALG\_MAC\_TRUNCATION\_MASK) >> PSA\_MAC\_TRUNCATION\_OFFSET)
- #define **PSA\_ALG\_CIPHER\_MAC\_BASE** ((psa\_algorithm\_t)0x02c00000)
- #define **PSA\_ALG\_CBC\_MAC** ((psa\_algorithm\_t)0x02c00001)
- #define **PSA\_ALG\_CMAC** ((psa\_algorithm\_t)0x02c00002)
- #define **PSA\_ALG\_GMAC** ((psa\_algorithm\_t)0x02c00003)
- #define **PSA\_ALG\_IS\_BLOCK\_CIPHER\_MAC**(alg)
- #define **PSA\_ALG\_CIPHER\_STREAM\_FLAG** ((psa\_algorithm\_t)0x00800000)
- #define **PSA\_ALG\_CIPHER\_FROM\_BLOCK\_FLAG** ((psa\_algorithm\_t)0x00400000)
- #define **PSA\_ALG\_IS\_STREAM\_CIPHER**(alg)
- #define **PSA\_ALG\_ARC4** ((psa\_algorithm\_t)0x04800001)
- #define **PSA\_ALG\_CTR** ((psa\_algorithm\_t)0x04c00001)
- #define **PSA\_ALG\_CFB** ((psa\_algorithm\_t)0x04c00002)
- #define **PSA\_ALG\_OFB** ((psa\_algorithm\_t)0x04c00003)
- #define **PSA\_ALG\_XTS** ((psa\_algorithm\_t)0x044000ff)
- #define **PSA\_ALG\_CBC\_NO\_PADDING** ((psa\_algorithm\_t)0x04600100)
- #define **PSA\_ALG\_CBC\_PKCS7** ((psa\_algorithm\_t)0x04600101)
- #define **PSA\_ALG\_CCM** ((psa\_algorithm\_t)0x06001001)
- #define **PSA\_ALG\_GCM** ((psa\_algorithm\_t)0x06001002)
- #define **PSA\_ALG\_AEAD\_TAG\_LENGTH\_MASK** ((psa\_algorithm\_t)0x00003f00)
- #define **PSA\_AEAD\_TAG\_LENGTH\_OFFSET** 8
- #define **PSA\_ALG\_AEAD\_WITH\_TAG\_LENGTH**(alg, tag\_length)
- #define **PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH**(alg)
- #define **PSA\_ALG\_AEAD\_WITH\_DEFAULT\_TAG\_LENGTH\_CASE**(alg, ref)

- `#define PSA_ALG_RSA_PKCS1V15_SIGN_BASE ((psa_algorithm_t)0x10020000)`
- `#define PSA_ALG_RSA_PKCS1V15_SIGN(hash_alg) (PSA_ALG_RSA_PKCS1V15_SIGN_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_RSA_PKCS1V15_SIGN_RAW PSA_ALG_RSA_PKCS1V15_SIGN_BASE`
- `#define PSA_ALG_IS_RSA_PKCS1V15_SIGN(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_RSA_PKCS1V15_SIGN_BASE)`
- `#define PSA_ALG_RSA_PSS_BASE ((psa_algorithm_t)0x10030000)`
- `#define PSA_ALG_RSA_PSS(hash_alg) (PSA_ALG_RSA_PSS_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_RSA_PSS(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_RSA_PSS_BASE)`
- `#define PSA_ALG_DSA_BASE ((psa_algorithm_t)0x10040000)`
- `#define PSA_ALG_DSA(hash_alg) (PSA_ALG_DSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_DETERMINISTIC_DSA_BASE ((psa_algorithm_t)0x10050000)`
- `#define PSA_ALG_DSA_DETERMINISTIC_FLAG ((psa_algorithm_t)0x00010000)`
- `#define PSA_ALG_DETERMINISTIC_DSA(hash_alg) (PSA_ALG_DETERMINISTIC_DSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_DSA(alg)`
- `#define PSA_ALG_DSA_IS_DETERMINISTIC(alg) (((alg) & PSA_ALG_DSA_DETERMINISTIC_FLAG) != 0)`
- `#define PSA_ALG_IS_DETERMINISTIC_DSA(alg) (PSA_ALG_IS_DSA(alg) && PSA_ALG_DSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_IS_RANDOMIZED_DSA(alg) (PSA_ALG_IS_DSA(alg) && !PSA_ALG_DSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_ECDSA_BASE ((psa_algorithm_t)0x10060000)`
- `#define PSA_ALG_ECDSA(hash_alg) (PSA_ALG_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_ECDSA_ANY PSA_ALG_ECDSA_BASE`
- `#define PSA_ALG_DETERMINISTIC_ECDSA_BASE ((psa_algorithm_t)0x10070000)`
- `#define PSA_ALG_DETERMINISTIC_ECDSA(hash_alg) (PSA_ALG_DETERMINISTIC_ECDSA_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_ECDSA(alg)`
- `#define PSA_ALG_ECDSA_IS_DETERMINISTIC(alg) (((alg) & PSA_ALG_DSA_DETERMINISTIC_FLAG) != 0)`
- `#define PSA_ALG_IS_DETERMINISTIC_ECDSA(alg) (PSA_ALG_IS_ECDSA(alg) && PSA_ALG_ECDSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_IS_RANDOMIZED_ECDSA(alg) (PSA_ALG_IS_ECDSA(alg) && !PSA_ALG_ECDSA_IS_DETERMINISTIC(alg))`
- `#define PSA_ALG_IS_HASH_AND_SIGN(alg)`
- `#define PSA_ALG_SIGN_GET_HASH(alg)`
- `#define PSA_ALG_RSA_PKCS1V15_CRYPT ((psa_algorithm_t)0x12020000)`
- `#define PSA_ALG_RSA_OAEP_BASE ((psa_algorithm_t)0x12030000)`
- `#define PSA_ALG_RSA_OAEP(hash_alg) (PSA_ALG_RSA_OAEP_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_RSA_OAEP(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_RSA_OAEP_BASE)`
- `#define PSA_ALG_RSA_OAEP_GET_HASH(alg)`
- `#define PSA_ALG_HKDF_BASE ((psa_algorithm_t)0x20000100)`
- `#define PSA_ALG_HKDF(hash_alg) (PSA_ALG_HKDF_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_HKDF(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_HKDF_BASE)`
- `#define PSA_ALG_HKDF_GET_HASH(hkdf_alg) (PSA_ALG_CATEGORY_HASH | ((hkdf_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_TLS12_PRF_BASE ((psa_algorithm_t)0x20000200)`
- `#define PSA_ALG_TLS12_PRF(hash_alg) (PSA_ALG_TLS12_PRF_BASE | ((hash_alg) & PSA_ALG_HASH_MASK))`

- `#define PSA_ALG_IS_TLS12_PRF(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TLS12_PRF_↵  
_BASE)`
- `#define PSA_ALG_TLS12_PRF_GET_HASH(hkdf_alg) (PSA_ALG_CATEGORY_HASH | ((hkdf_alg) & P_↵  
SA_ALG_HASH_MASK))`
- `#define PSA_ALG_TLS12_PSK_TO_MS_BASE ((psa_algorithm_t)0x20000300)`
- `#define PSA_ALG_TLS12_PSK_TO_MS(hash_alg) (PSA_ALG_TLS12_PSK_TO_MS_BASE | ((hash_alg) ↵  
& PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_IS_TLS12_PSK_TO_MS(alg) (((alg) & ~PSA_ALG_HASH_MASK) == PSA_ALG_TL_↵  
S12_PSK_TO_MS_BASE)`
- `#define PSA_ALG_TLS12_PSK_TO_MS_GET_HASH(hkdf_alg) (PSA_ALG_CATEGORY_HASH | ((hkdf_↵  
_alg) & PSA_ALG_HASH_MASK))`
- `#define PSA_ALG_KEY_DERIVATION_MASK ((psa_algorithm_t)0x080fffff)`
- `#define PSA_ALG_KEY_AGREEMENT_MASK ((psa_algorithm_t)0x10f00000)`
- `#define PSA_ALG_KEY_AGREEMENT(ka_alg, kdf_alg) ((ka_alg) | (kdf_alg))`
- `#define PSA_ALG_KEY_AGREEMENT_GET_KDF(alg) (((alg) & PSA_ALG_KEY_DERIVATION_MASK) | ↵  
PSA_ALG_CATEGORY_KEY_DERIVATION)`
- `#define PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) (((alg) & PSA_ALG_KEY_AGREEMENT_MASK) ↵  
| PSA_ALG_CATEGORY_KEY_AGREEMENT)`
- `#define PSA_ALG_IS_RAW_KEY_AGREEMENT(alg) (PSA_ALG_KEY_AGREEMENT_GET_KDF(alg) == ↵  
PSA_ALG_CATEGORY_KEY_DERIVATION)`
- `#define PSA_ALG_IS_KEY_DERIVATION_OR_AGREEMENT(alg) ((PSA_ALG_IS_KEY_DERIVATI_↵  
ON(alg) || PSA_ALG_IS_KEY_AGREEMENT(alg)))`
- `#define PSA_ALG_FFDH ((psa_algorithm_t)0x30100000)`
- `#define PSA_ALG_IS_FFDH(alg) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_FFDH)`
- `#define PSA_ALG_ECDH ((psa_algorithm_t)0x30200000)`
- `#define PSA_ALG_IS_ECDH(alg) (PSA_ALG_KEY_AGREEMENT_GET_BASE(alg) == PSA_ALG_ECDH)`
- `#define PSA_ALG_IS_WILDCARD(alg)`
- `#define PSA_ALG_IS_WILDCARD(alg)`
- `#define PSA_KEY_LIFETIME_VOLATILE ((psa_key_lifetime_t)0x00000000)`
- `#define PSA_KEY_LIFETIME_PERSISTENT ((psa_key_lifetime_t)0x00000001)`
- `#define PSA_KEY_USAGE_EXPORT ((psa_key_usage_t)0x00000001)`
- `#define PSA_KEY_USAGE_ENCRYPT ((psa_key_usage_t)0x00000100)`
- `#define PSA_KEY_USAGE_DECRYPT ((psa_key_usage_t)0x00000200)`
- `#define PSA_KEY_USAGE_SIGN ((psa_key_usage_t)0x00000400)`
- `#define PSA_KEY_USAGE_VERIFY ((psa_key_usage_t)0x00000800)`
- `#define PSA_KEY_USAGE_DERIVE ((psa_key_usage_t)0x00001000)`
- `#define PSA_KDF_STEP_SECRET ((psa_key_derivation_step_t)0x0101)`
- `#define PSA_KDF_STEP_LABEL ((psa_key_derivation_step_t)0x0201)`
- `#define PSA_KDF_STEP_SALT ((psa_key_derivation_step_t)0x0202)`
- `#define PSA_KDF_STEP_INFO ((psa_key_derivation_step_t)0x0203)`

### 6.4.1 Detailed Description

PSA cryptography module: macros to build and analyze integer values.

#### Note

This file may not be included directly. Applications must include [psa/crypto.h](#). Drivers must include the appropriate driver header file.

This file contains portable definitions of macros to build and analyze values of integral types that encode properties of cryptographic keys, designations of cryptographic algorithms, and error codes returned by the library.

This header file only defines preprocessor macros.

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